



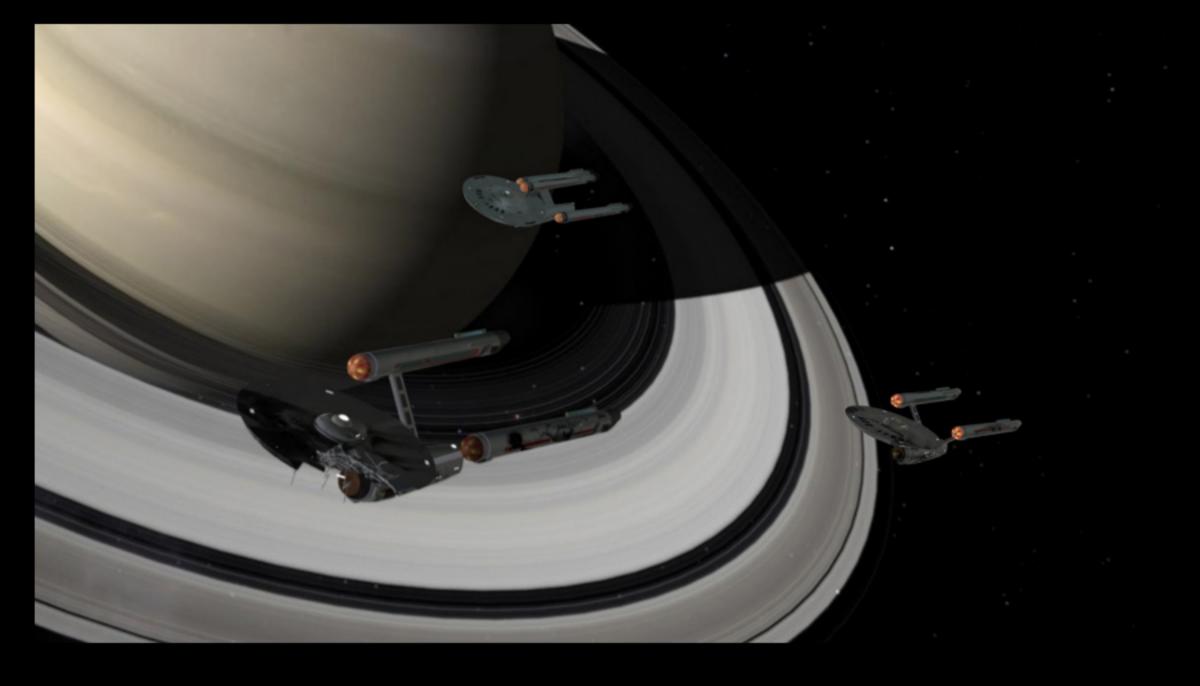
NOVA TREK

A Universe away from the one you knew



MDB COMICS Book Eight

Based on concepts created by Gene Roddenberry



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"Special Report"

Stardate: 5942.04

We interrupt your regularly scheduled vid-program for the following special report:
"The Romulan Invasion: Enterprise Comes Home".

Here now, with our continuing coverage, is Walter Winston.

The Romulan Invasion: Enterprise Comes Home

Thank you, William.

News of the attempted invasion by the Romulan Star Empire was released two weeks ago, when Admiral Franklin Fitzpatrick placed the entire sector under his command on Code-1 Alert.

That is Starfleet's code for Impending War.

The Romulan Enterprise Co

Starfleet Command quickly followed suit by placing the entire fleet- wherever they happened to be- on Standby Alert. This was the first time since the Organian Conflict three years ago- and this time, the need was even greater.



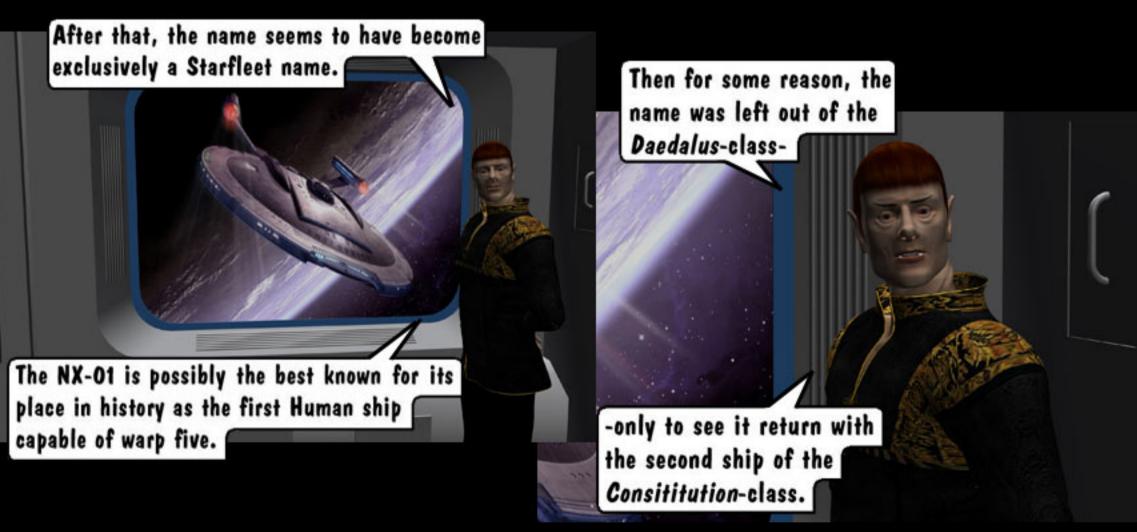


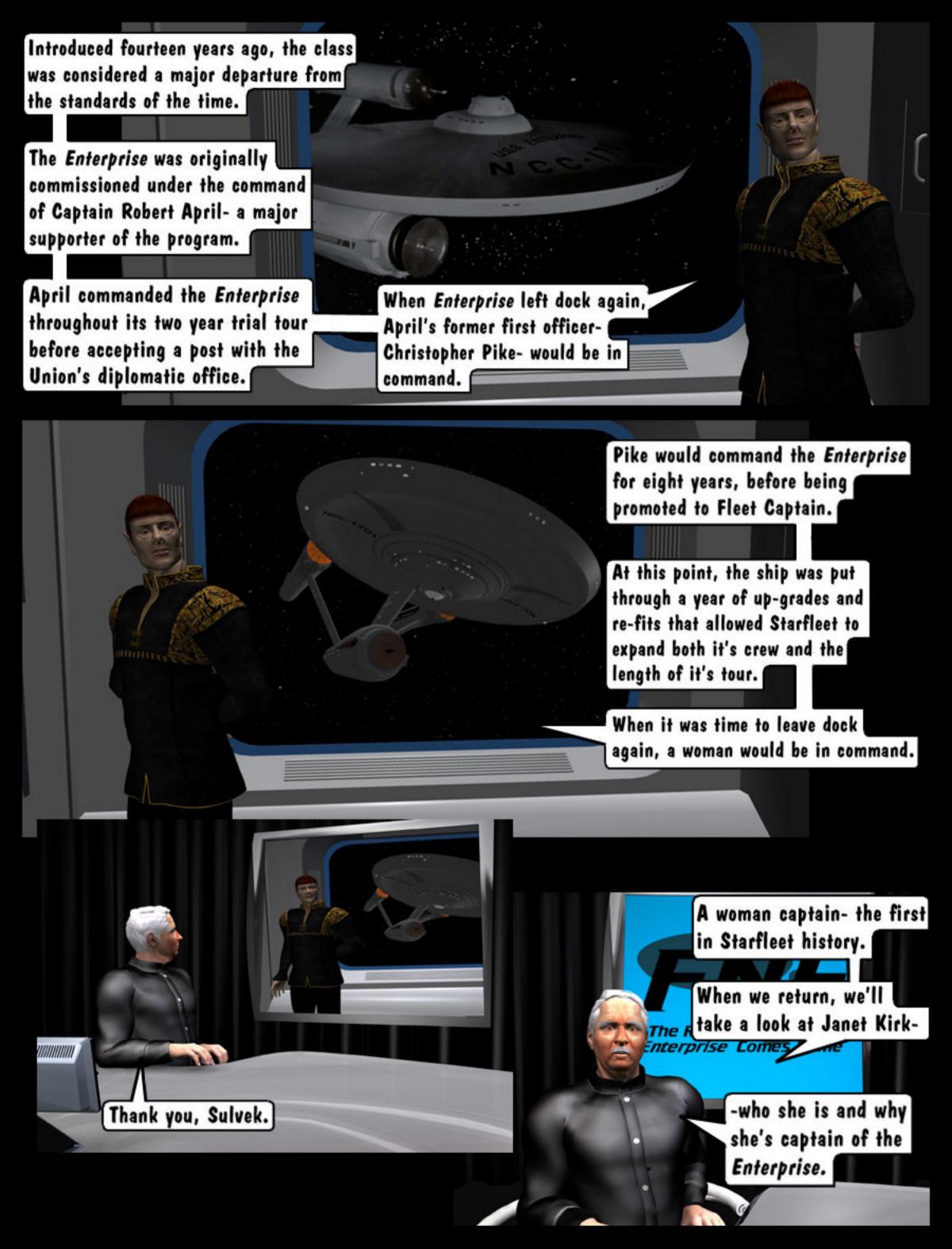




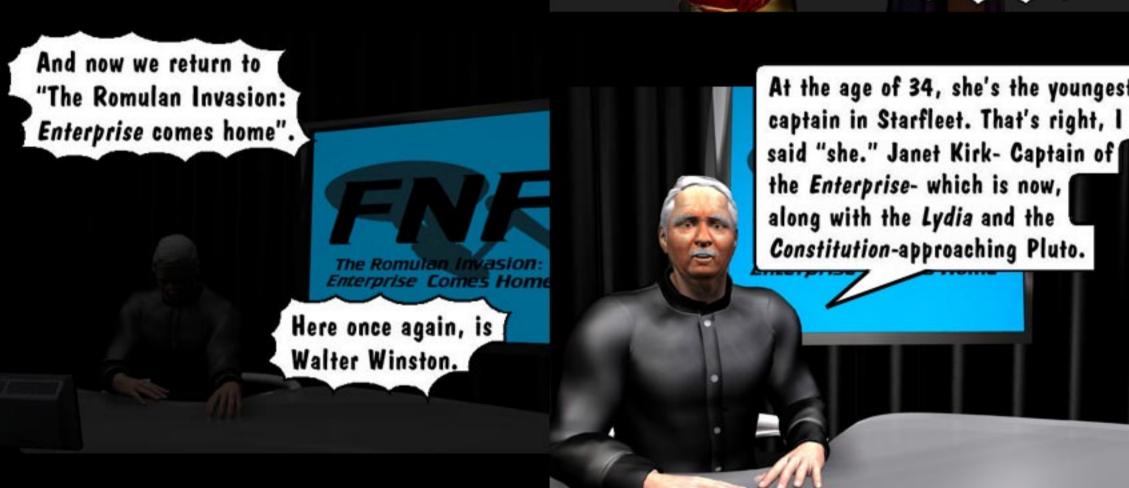
















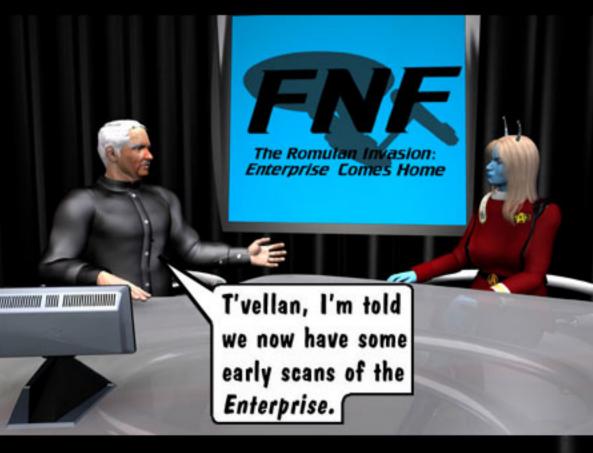




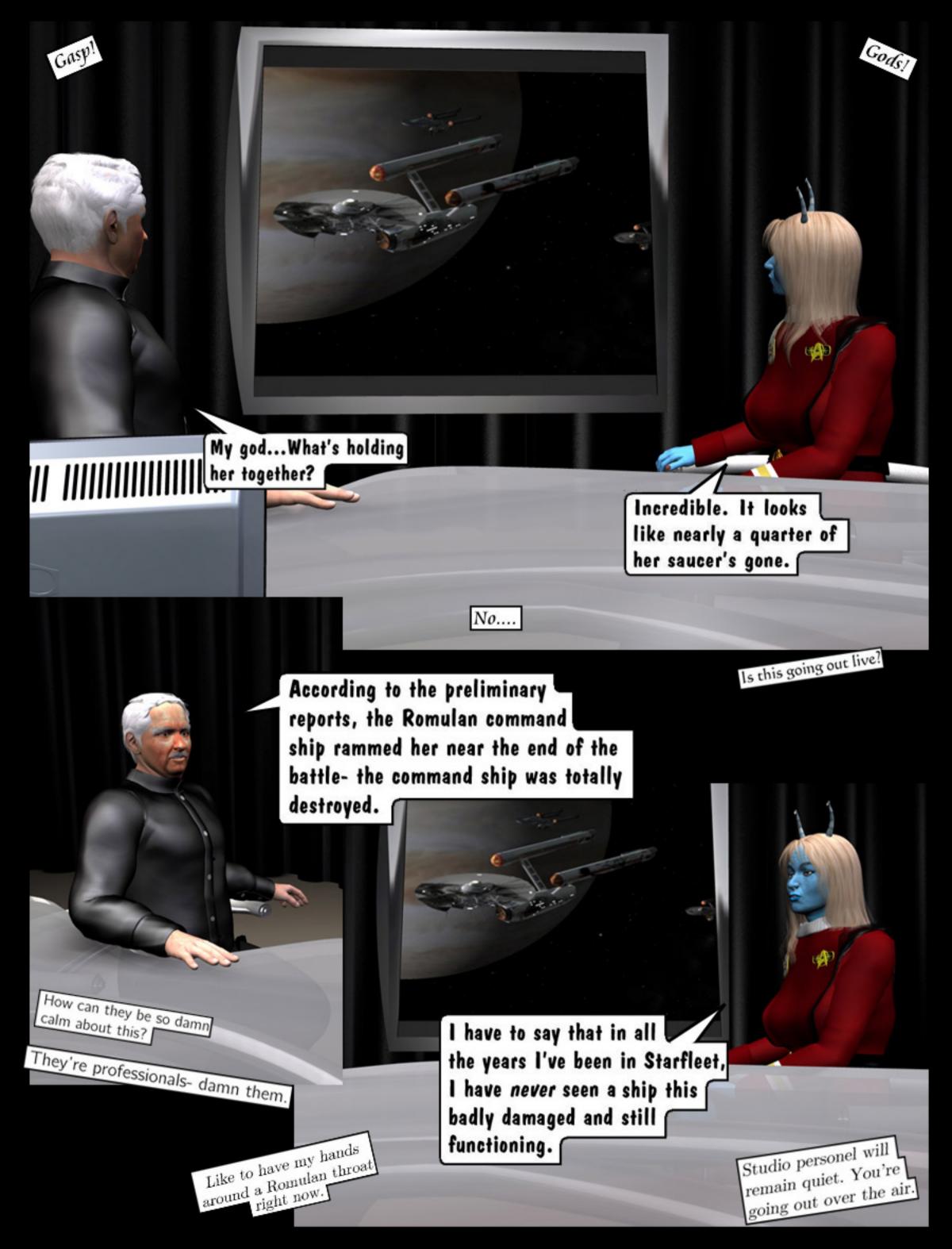


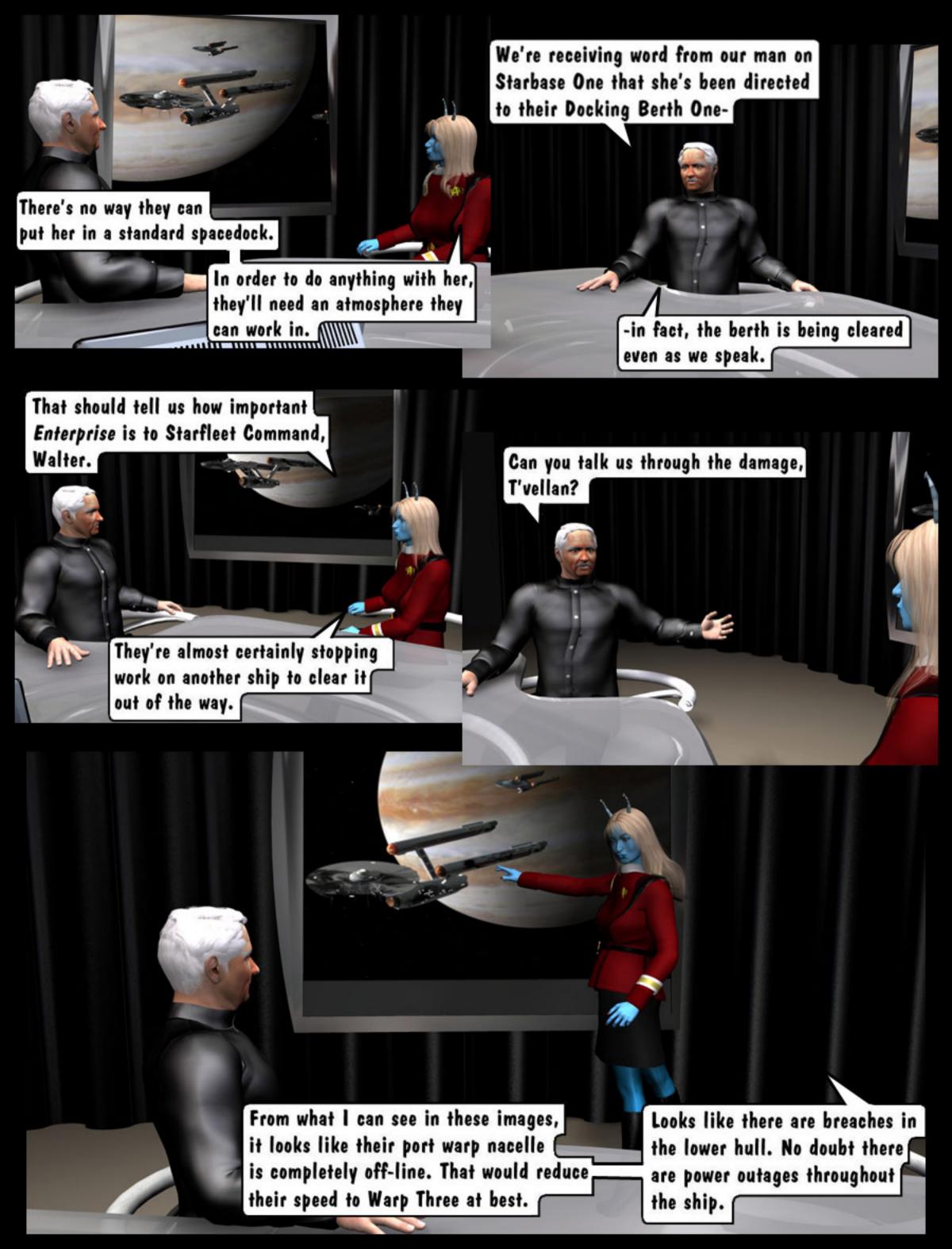








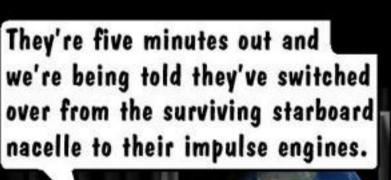


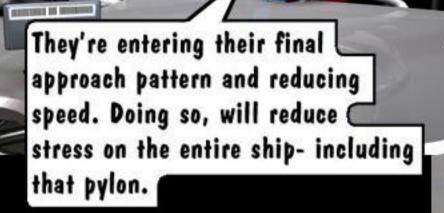


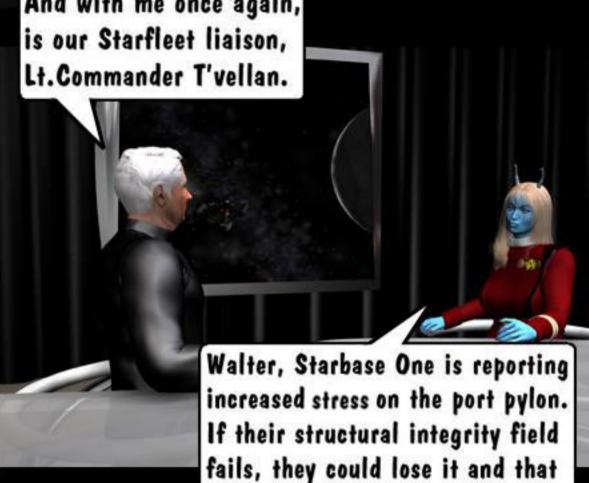




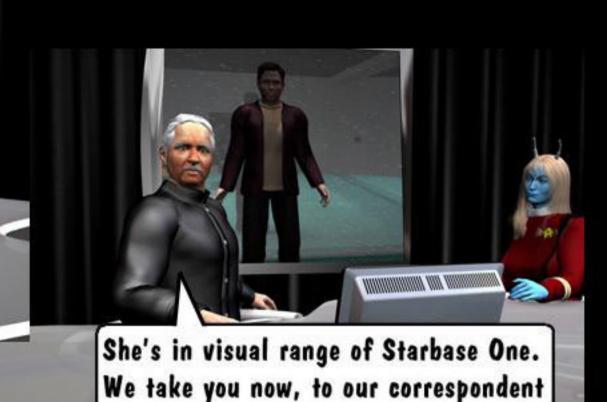




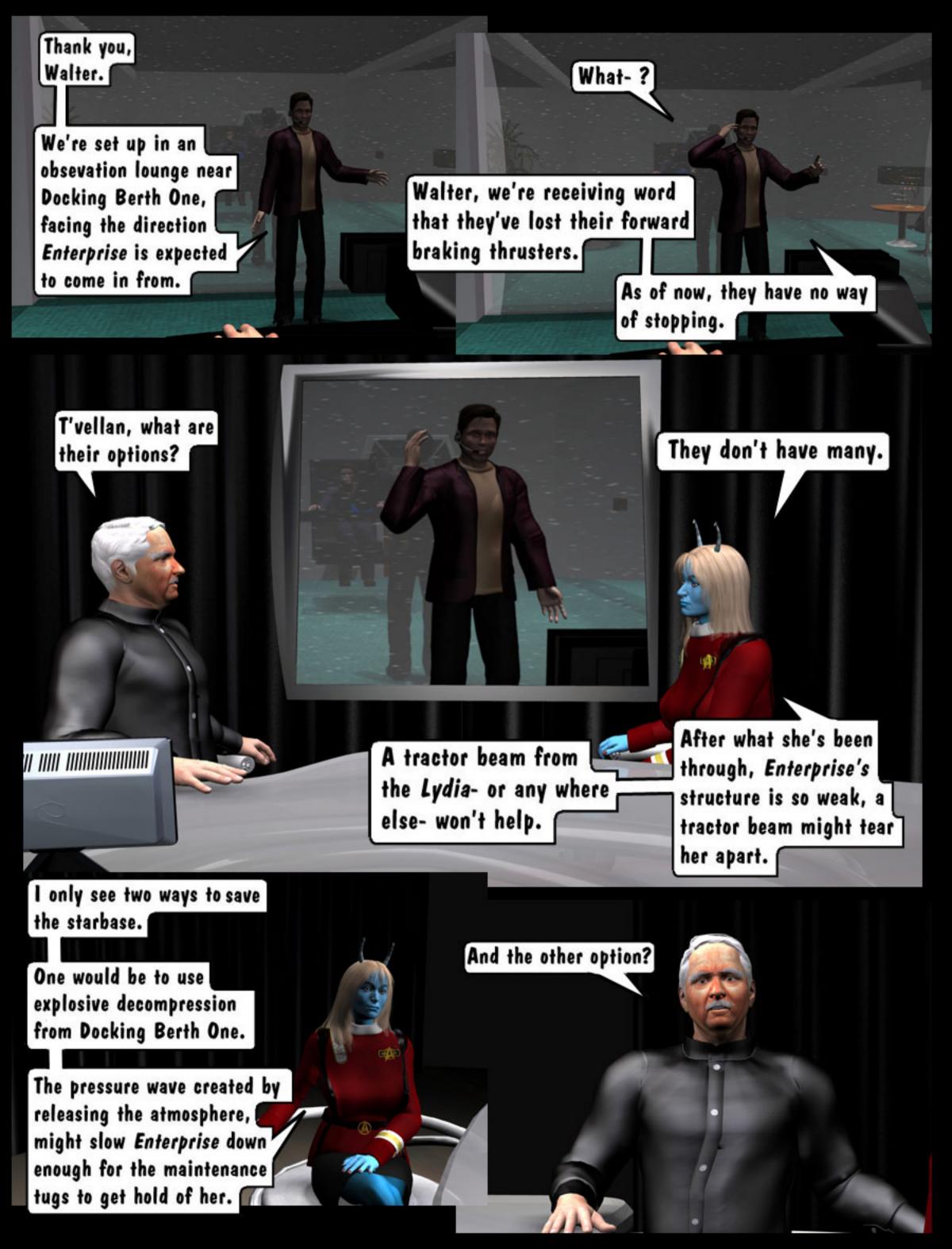




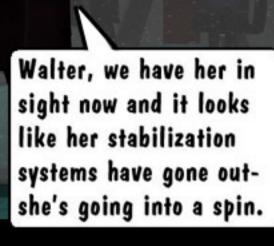
damaged nacelle.



aboard Starbase One, Steven Miles.







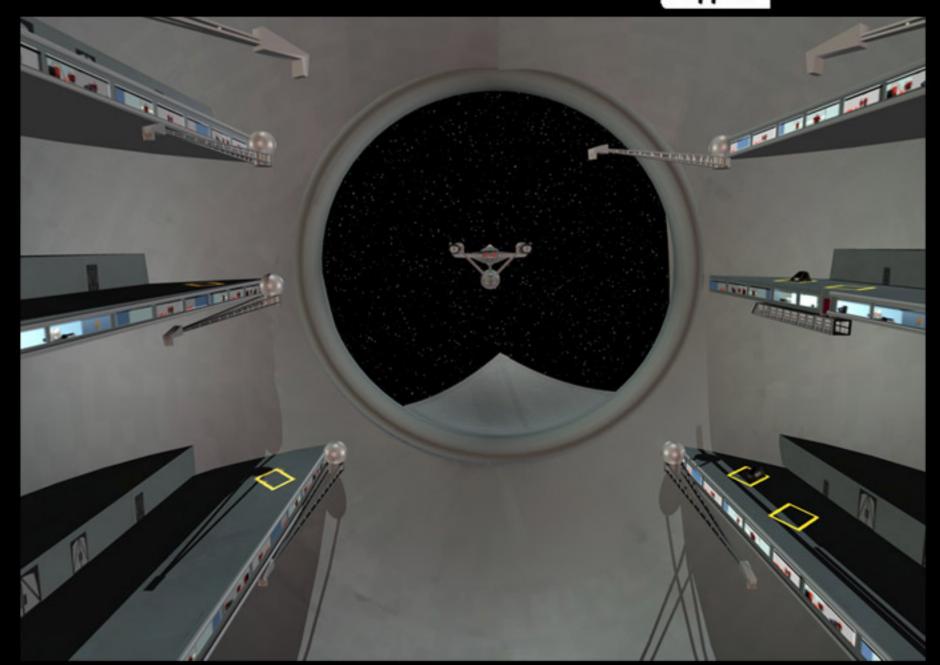


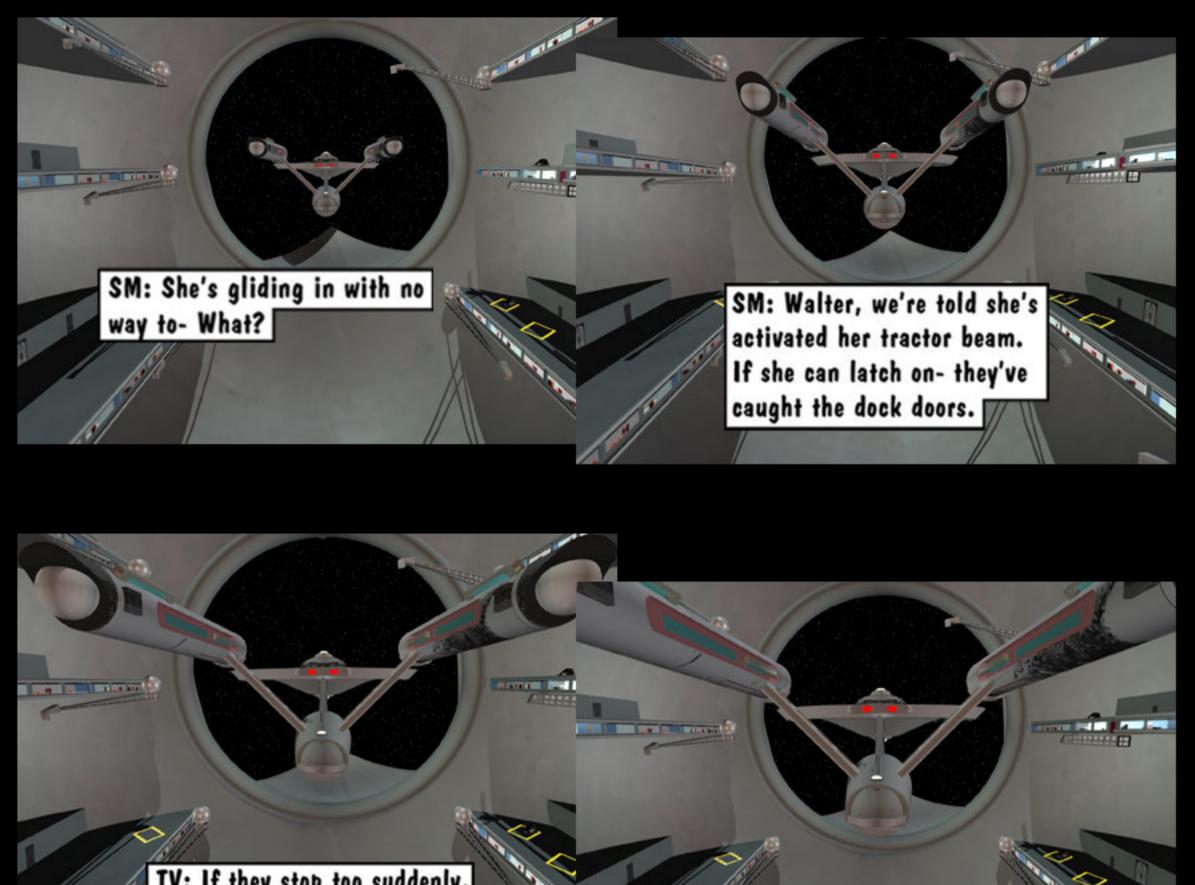
She's completely turned around. this doesn't make sen-

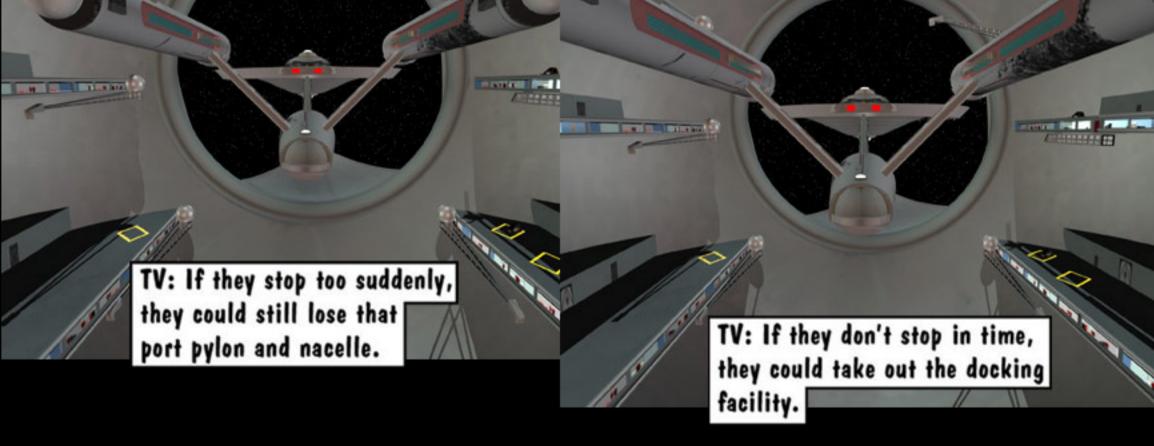
Wait! she's fired her aft thrusters. She's using her aft thrusters as make-shift braking thrusters!

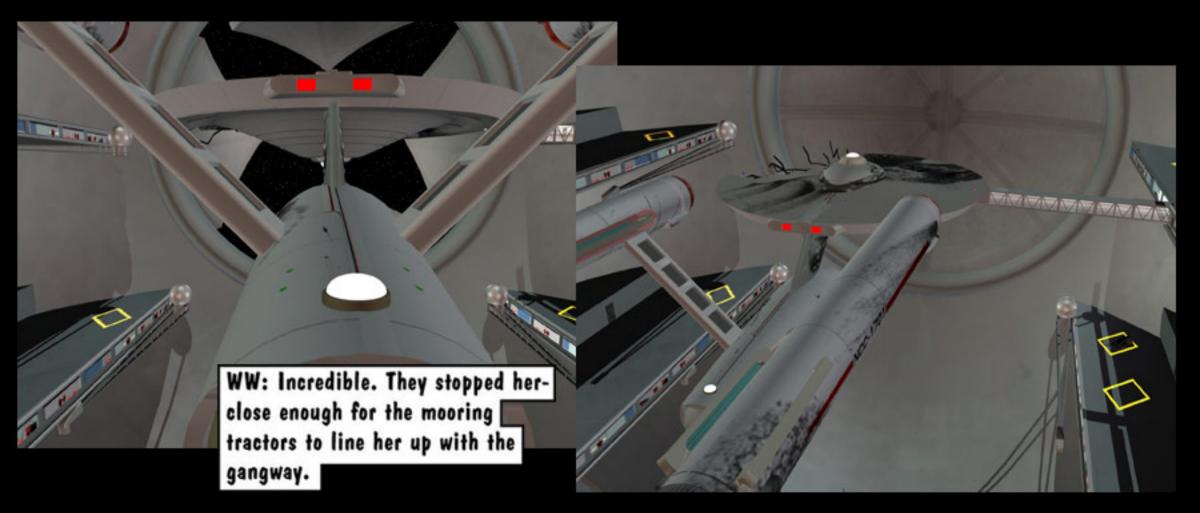
We're told the docking berth doors are now open.

We'll tap into their cameras so you can see things as they happen.



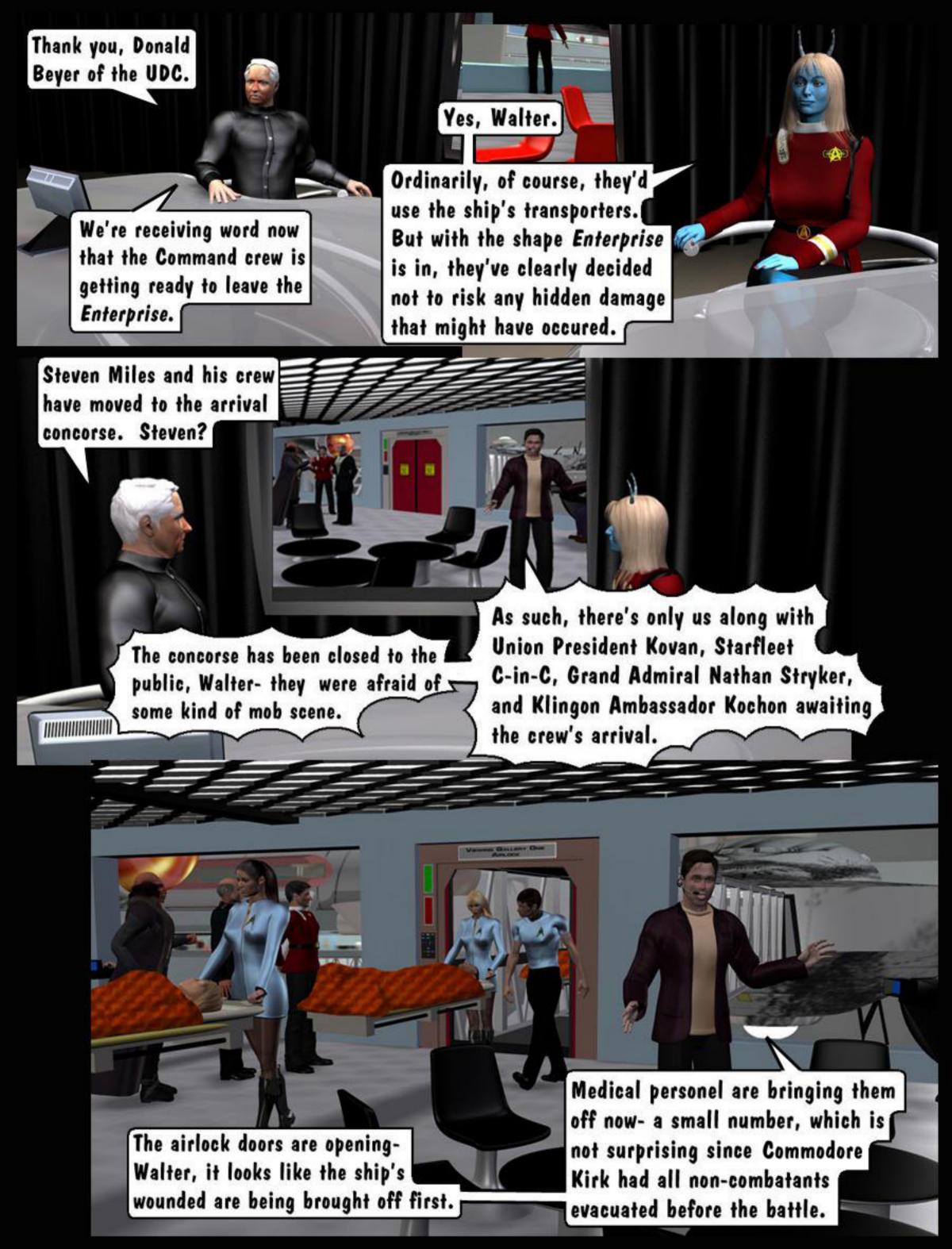




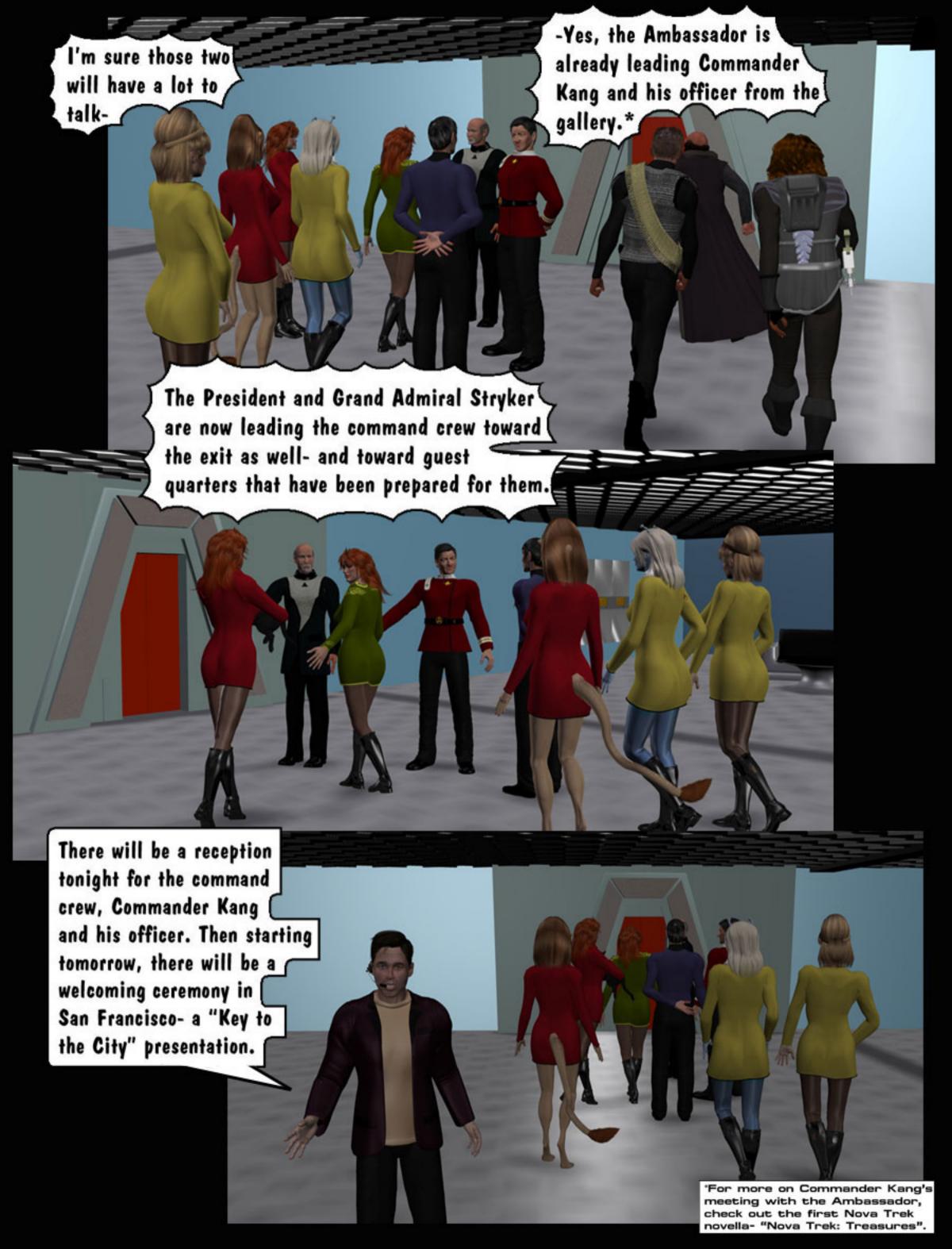








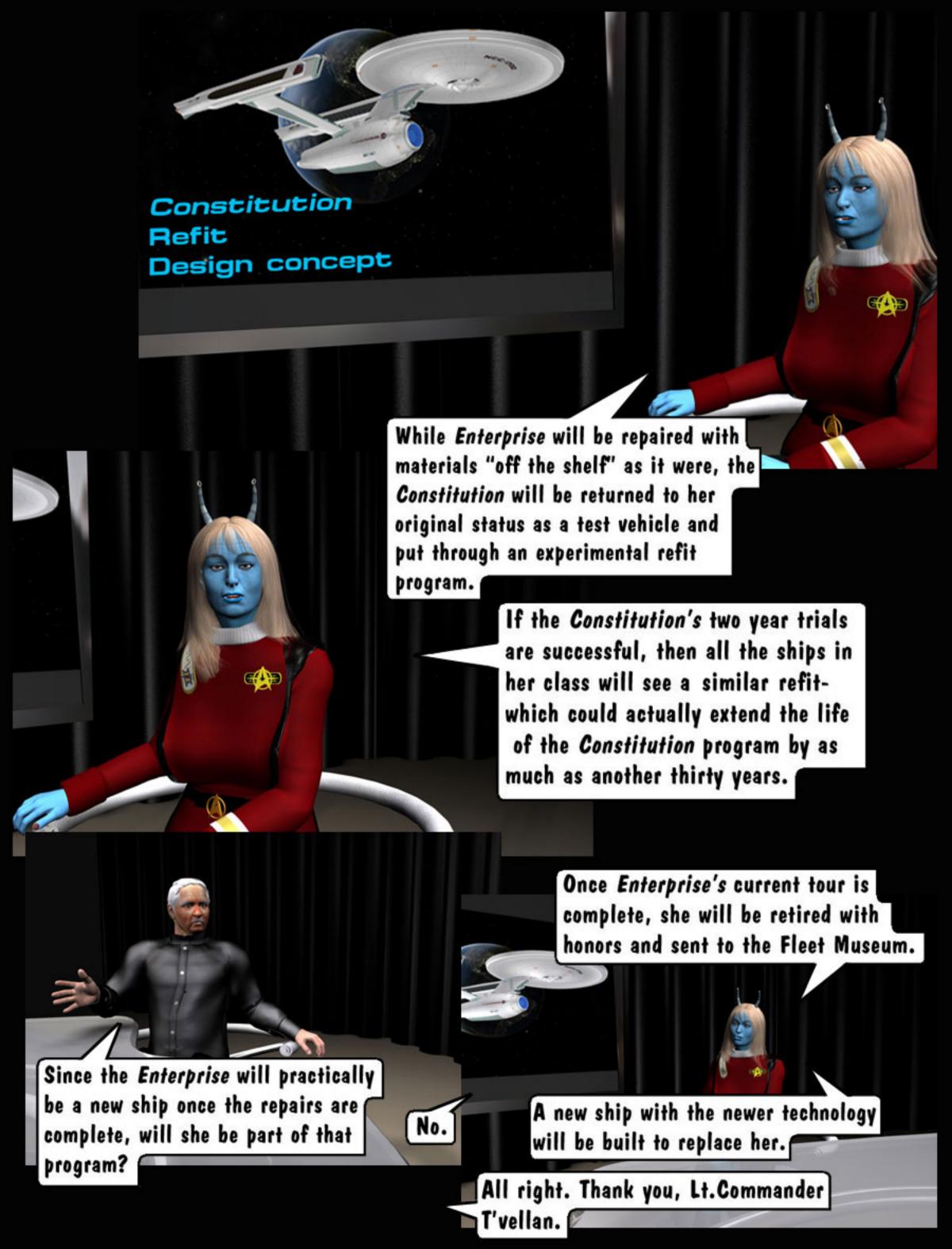


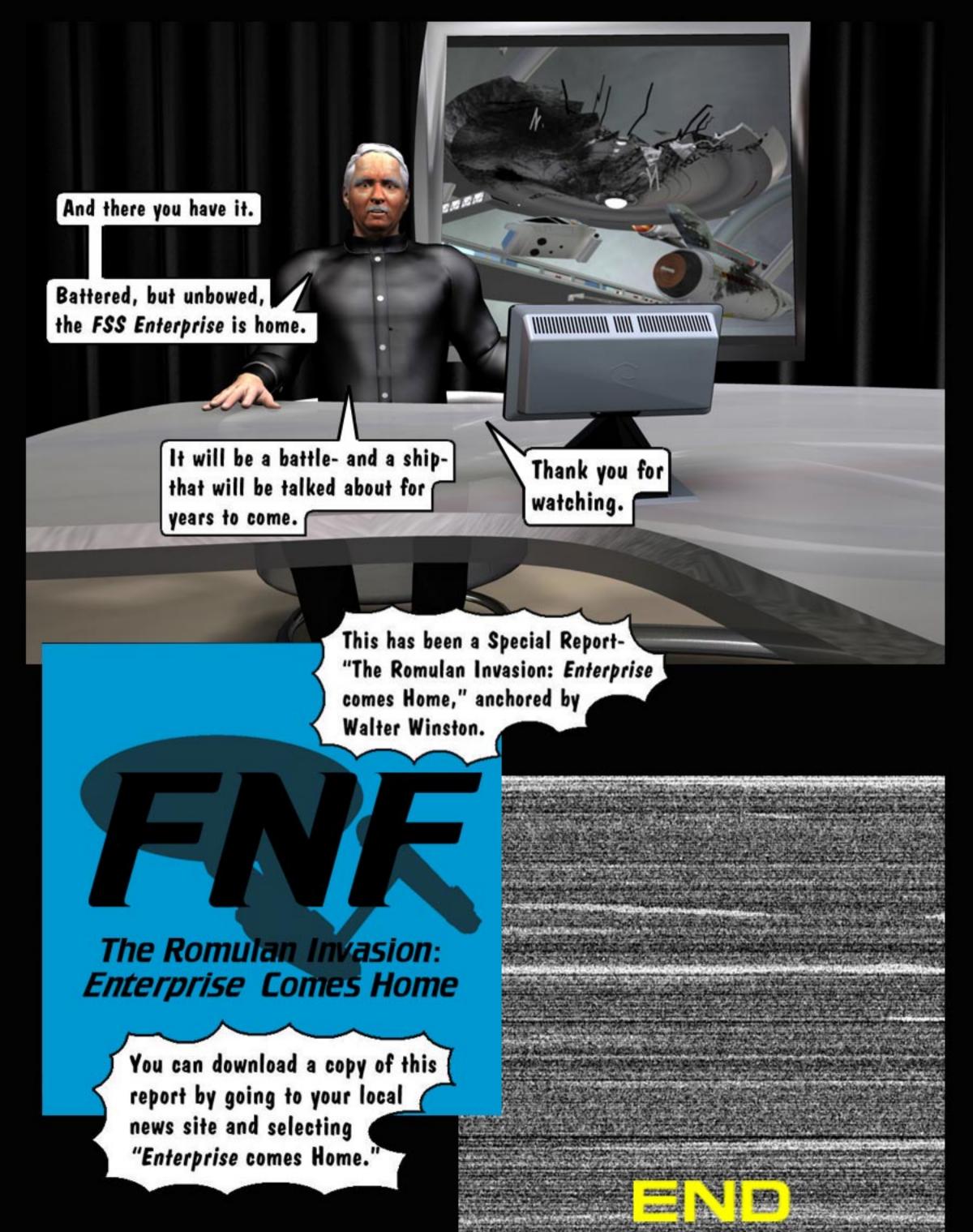




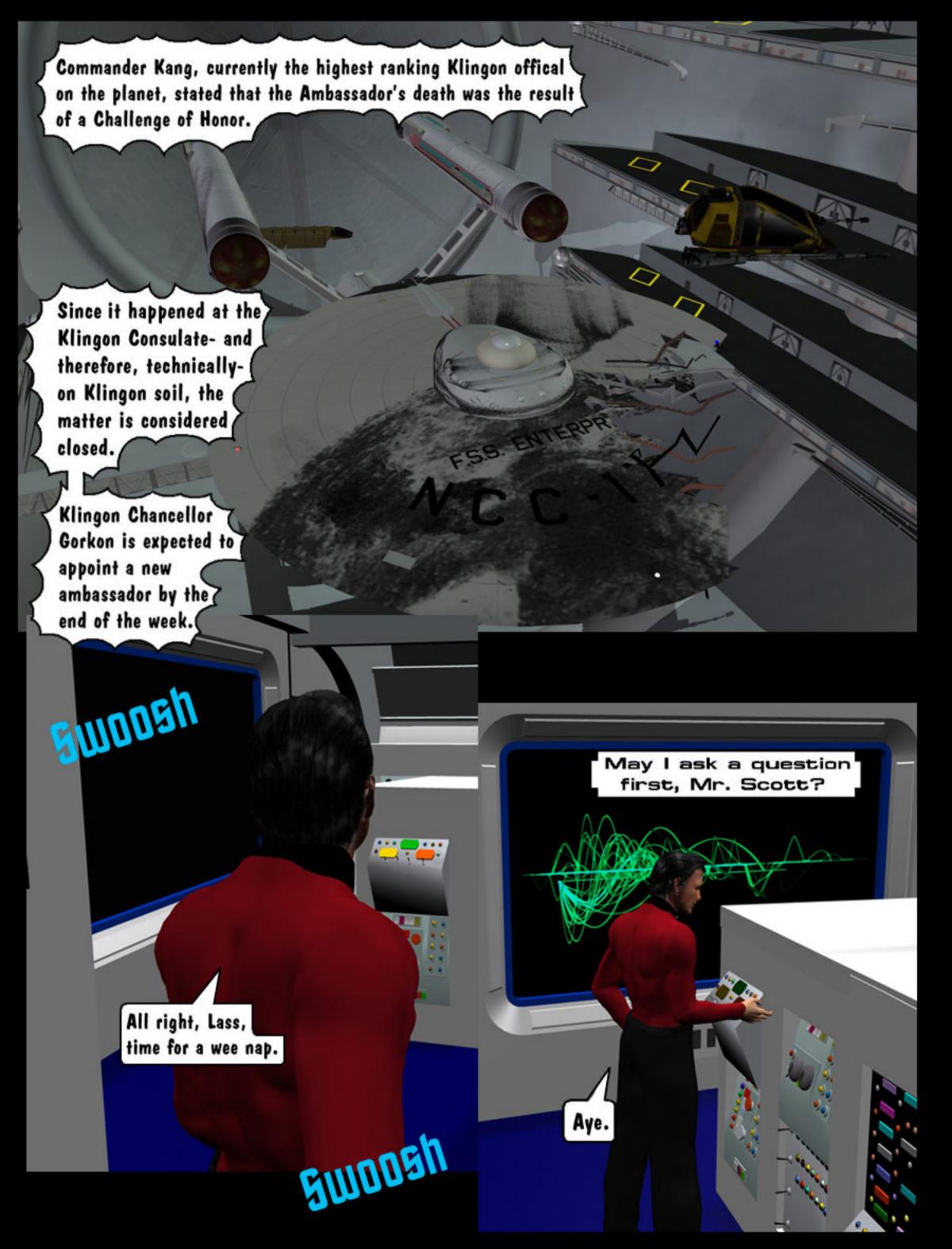


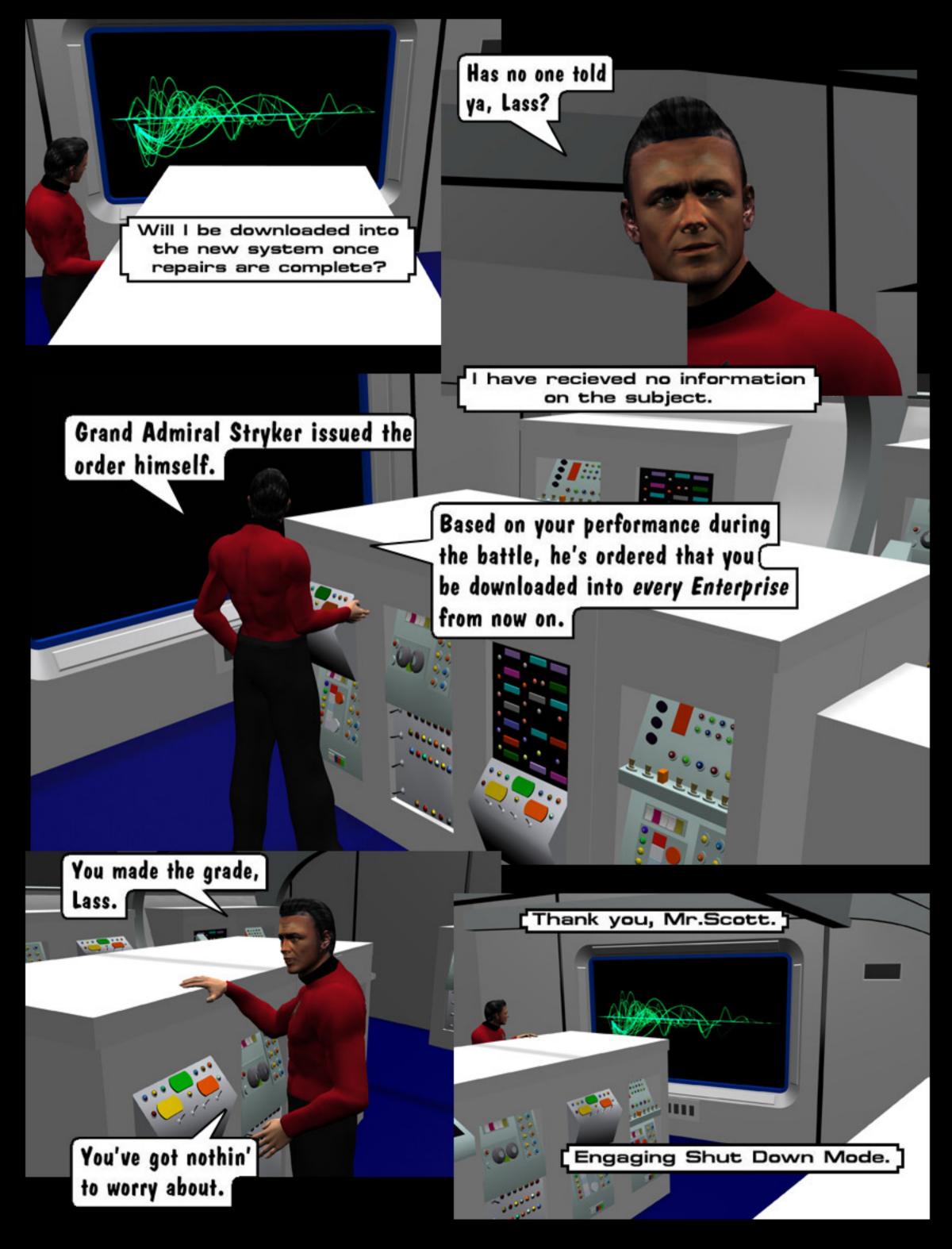




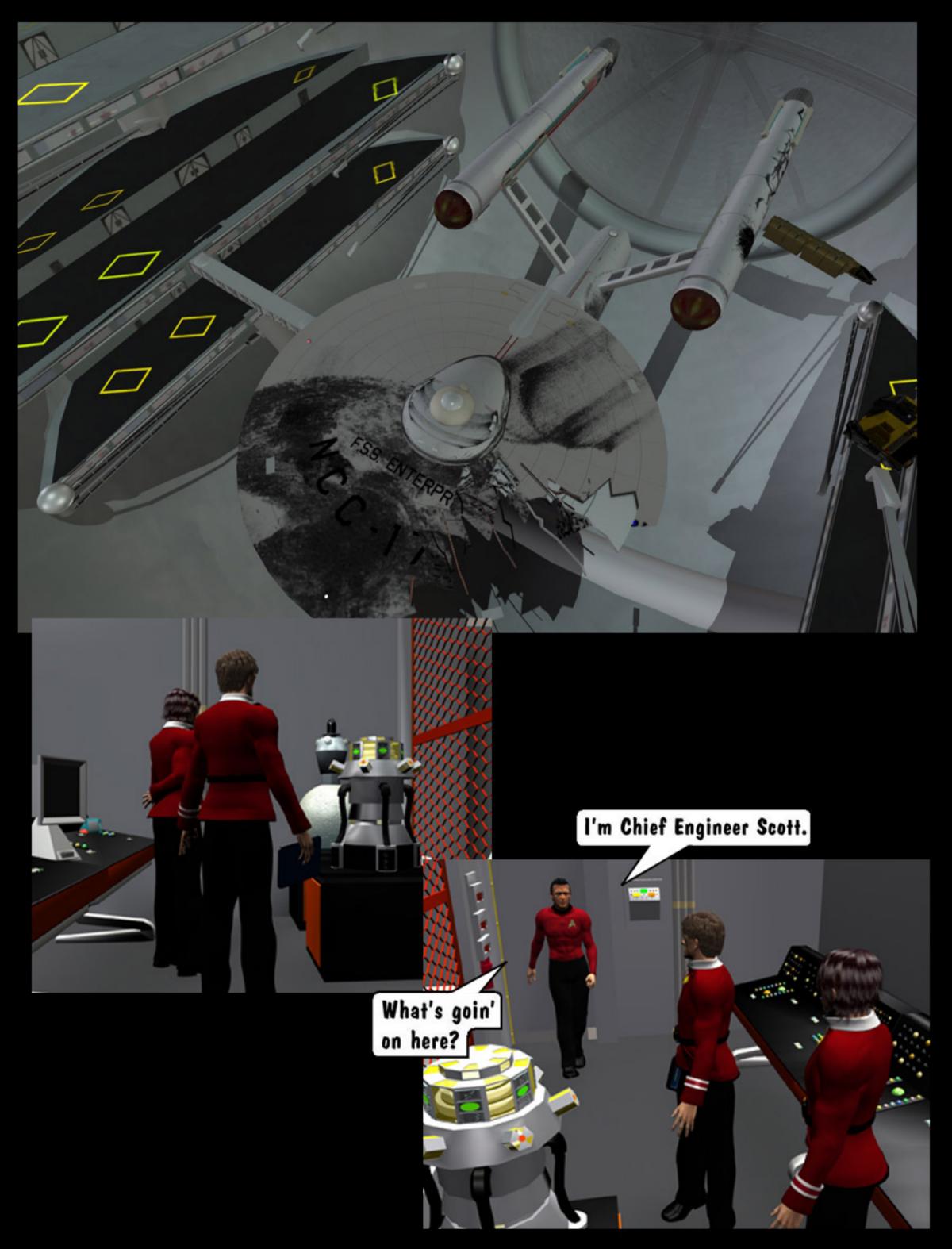


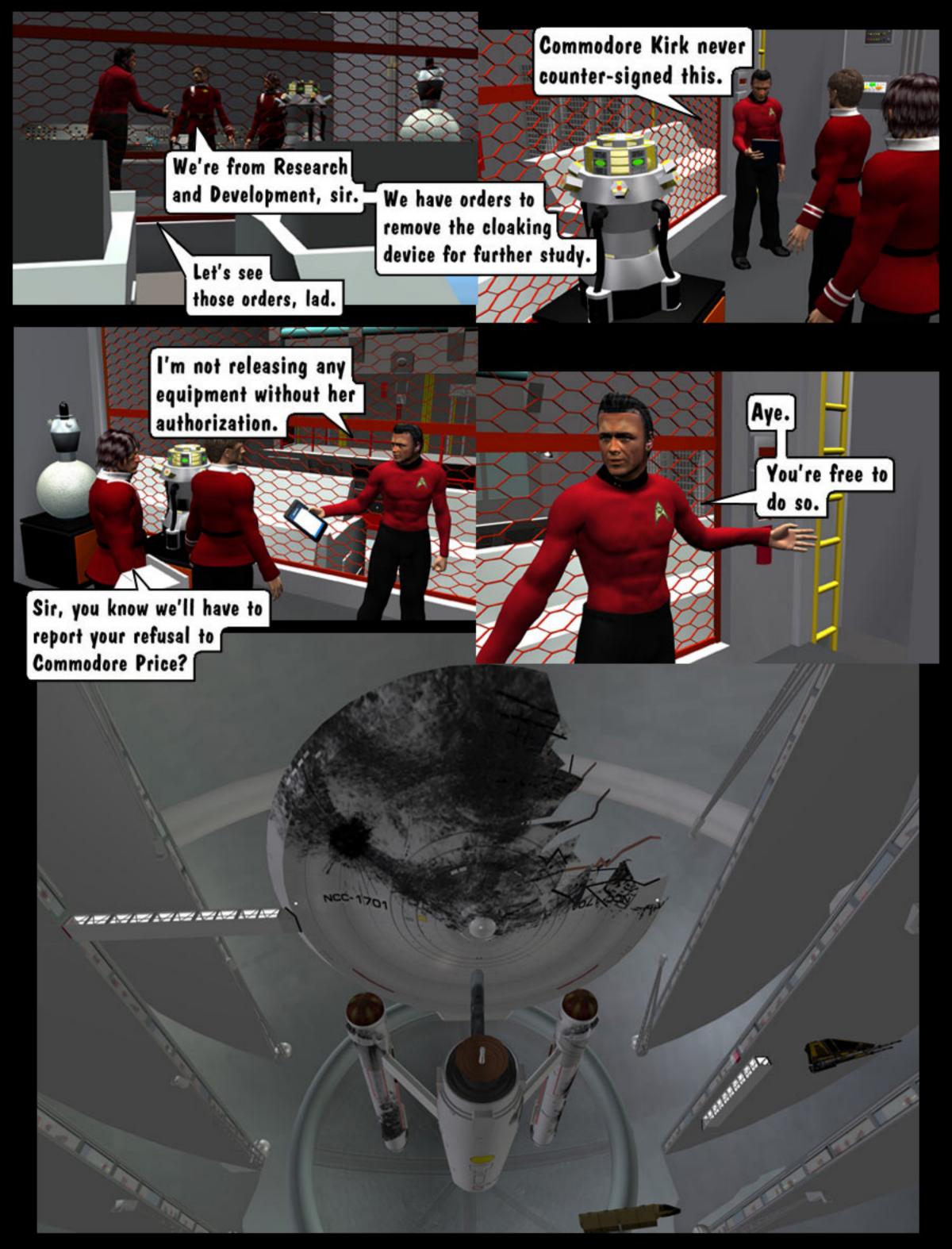










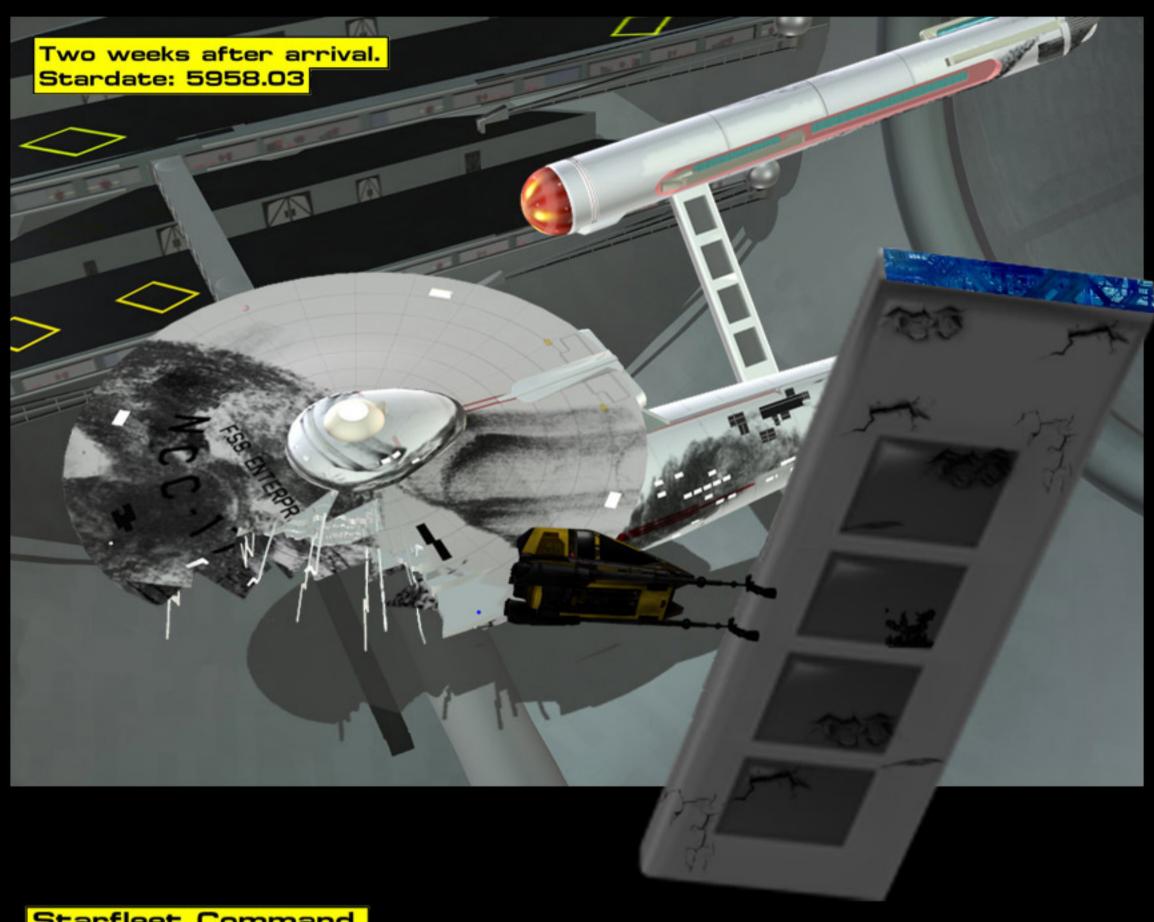








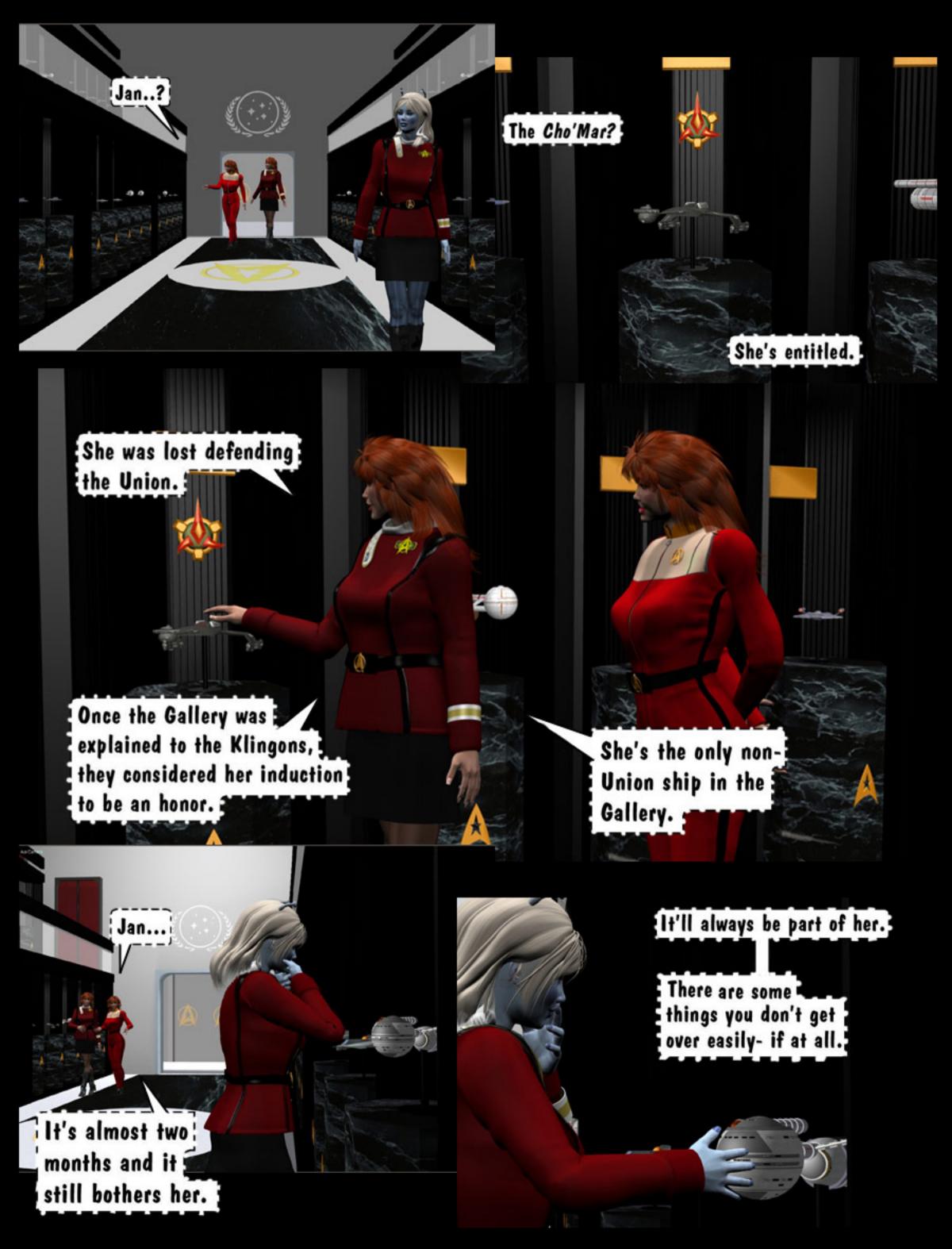
"The Gallery of Honor"

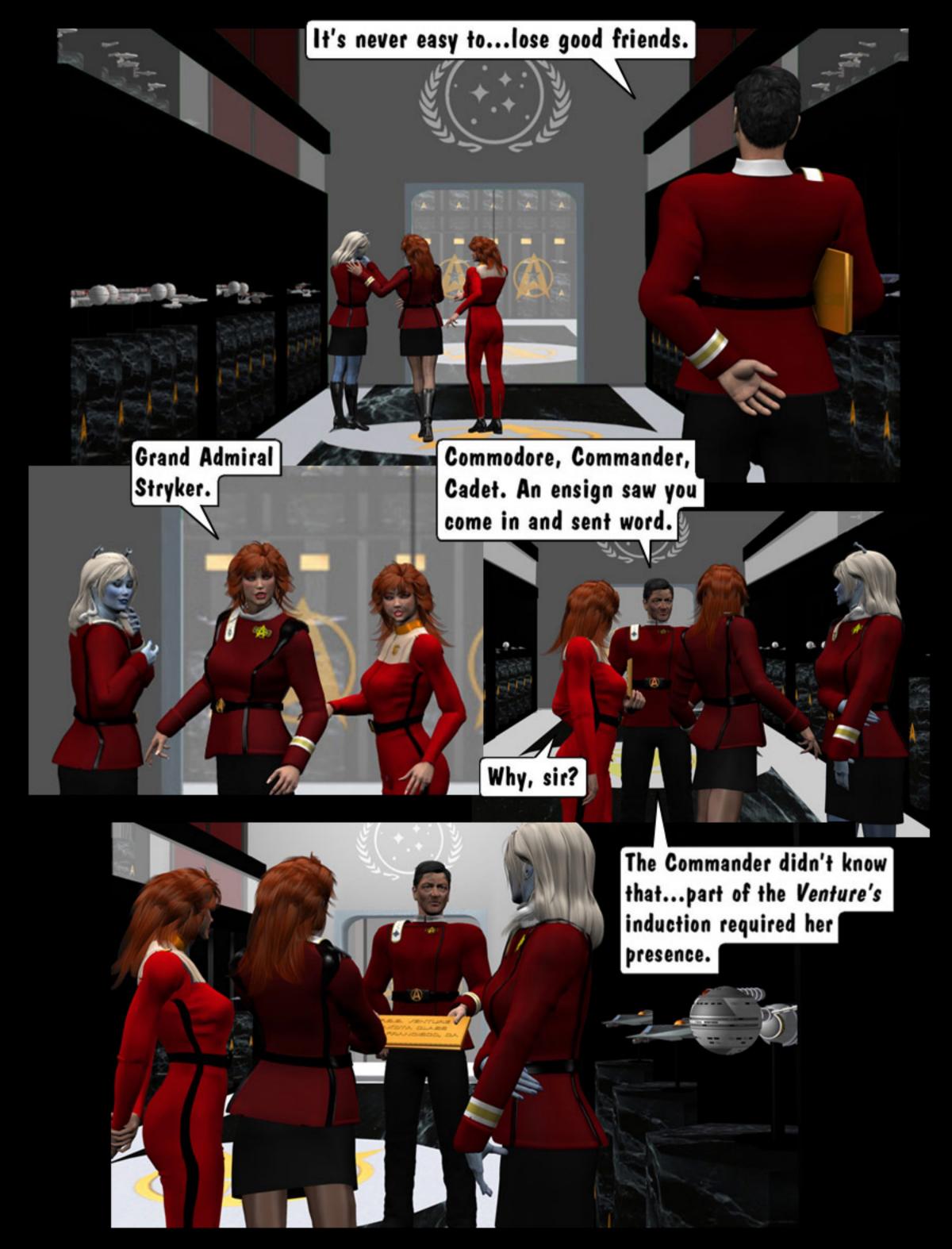






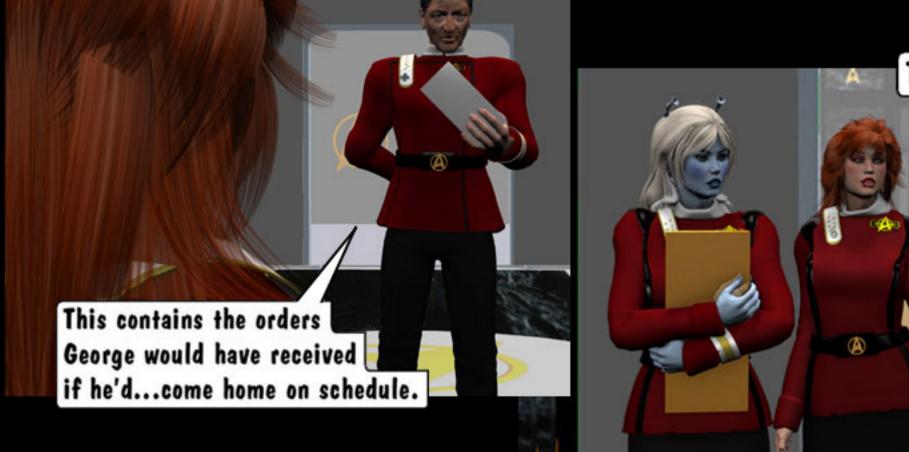


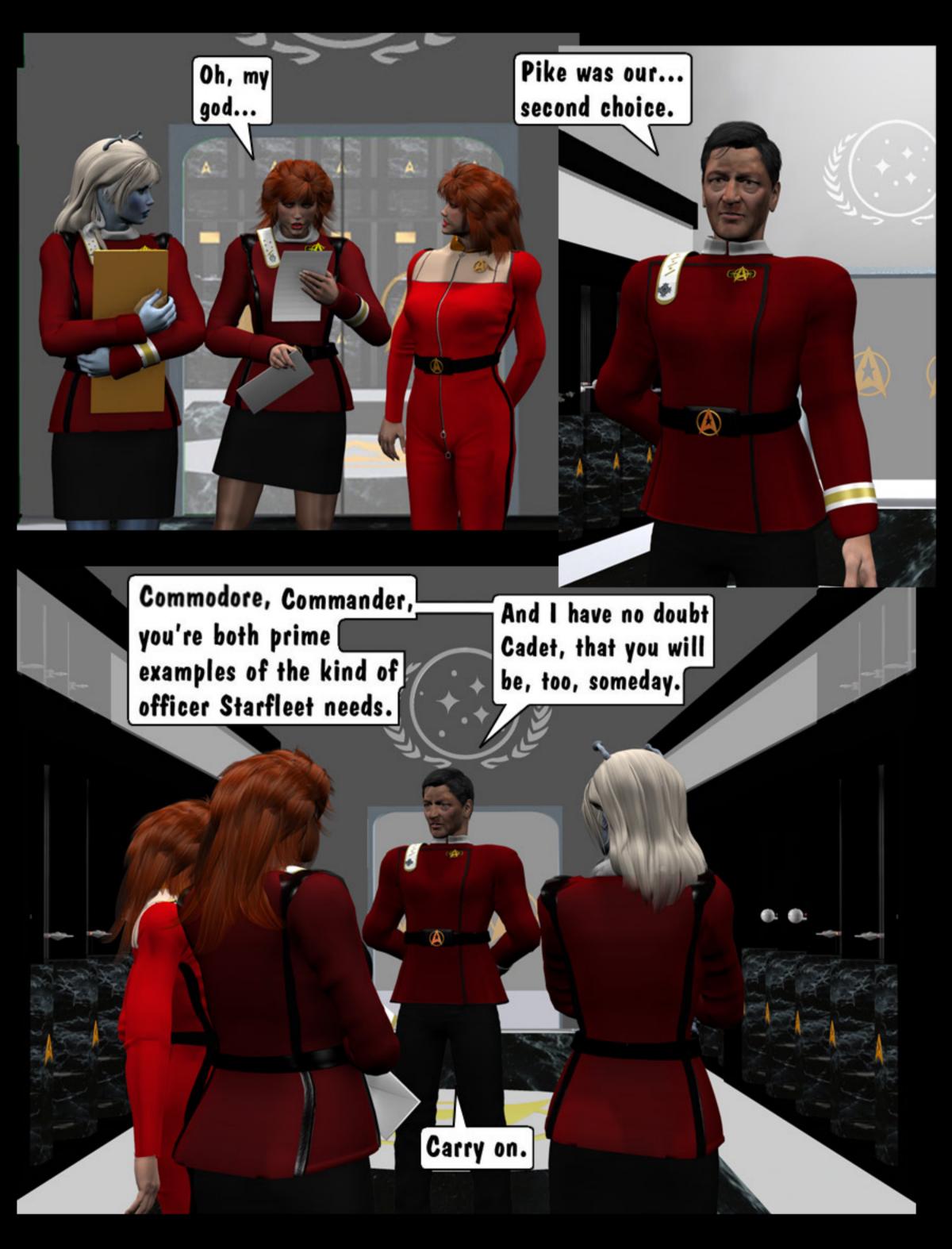




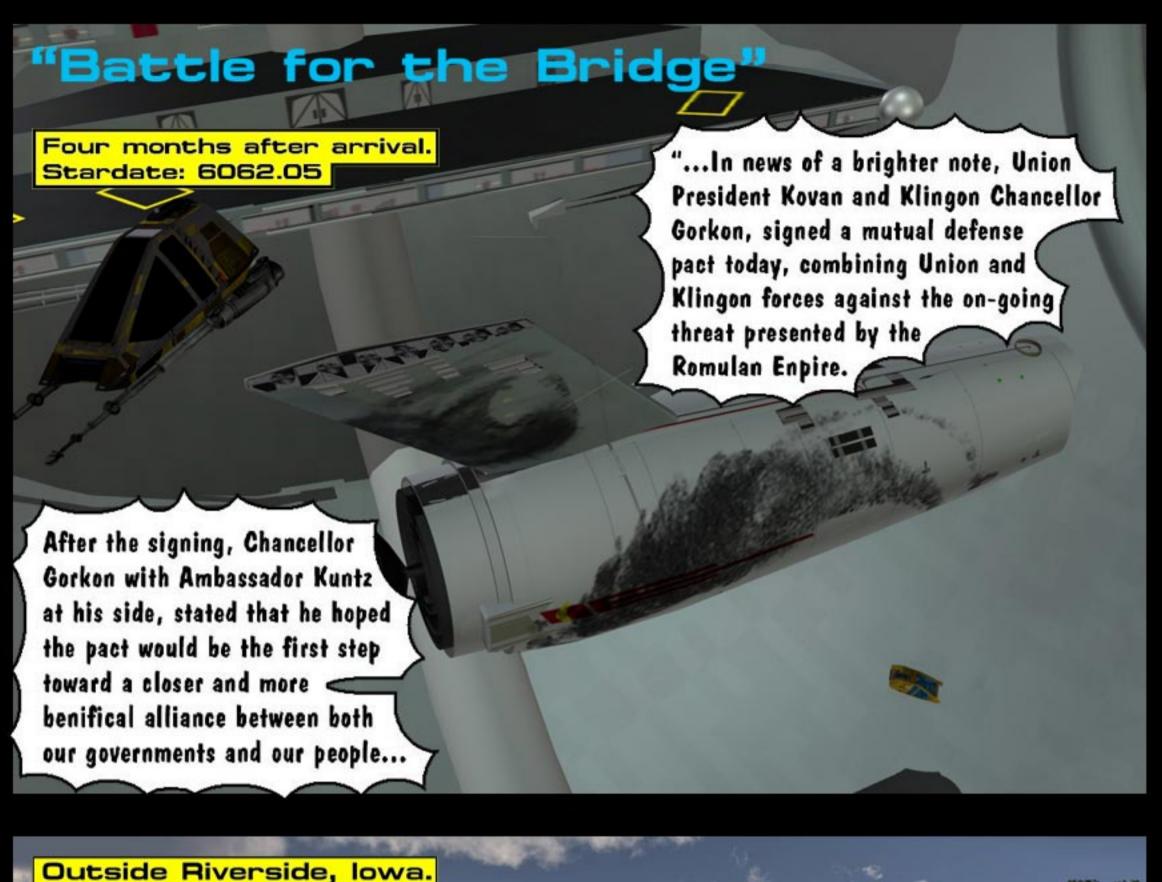






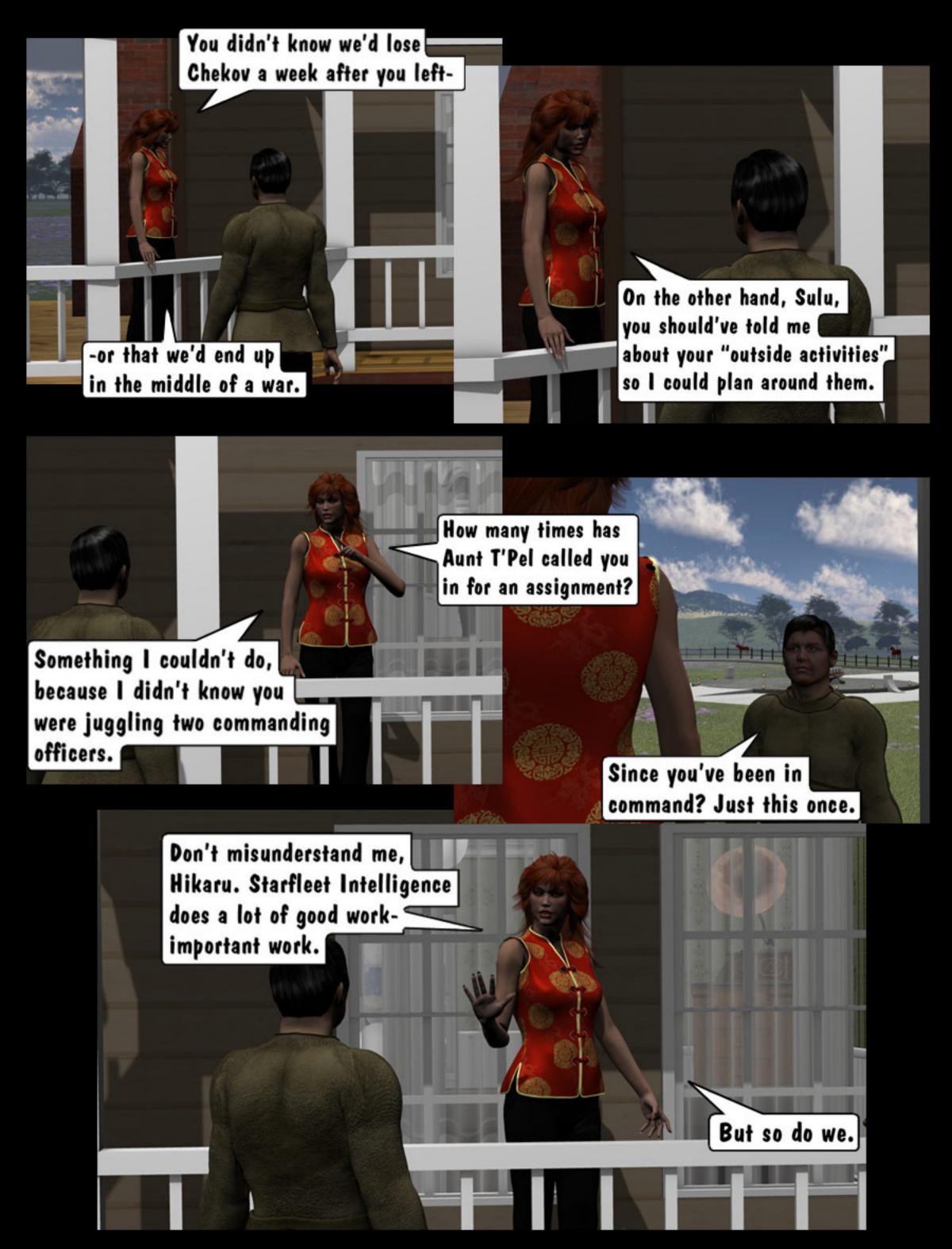




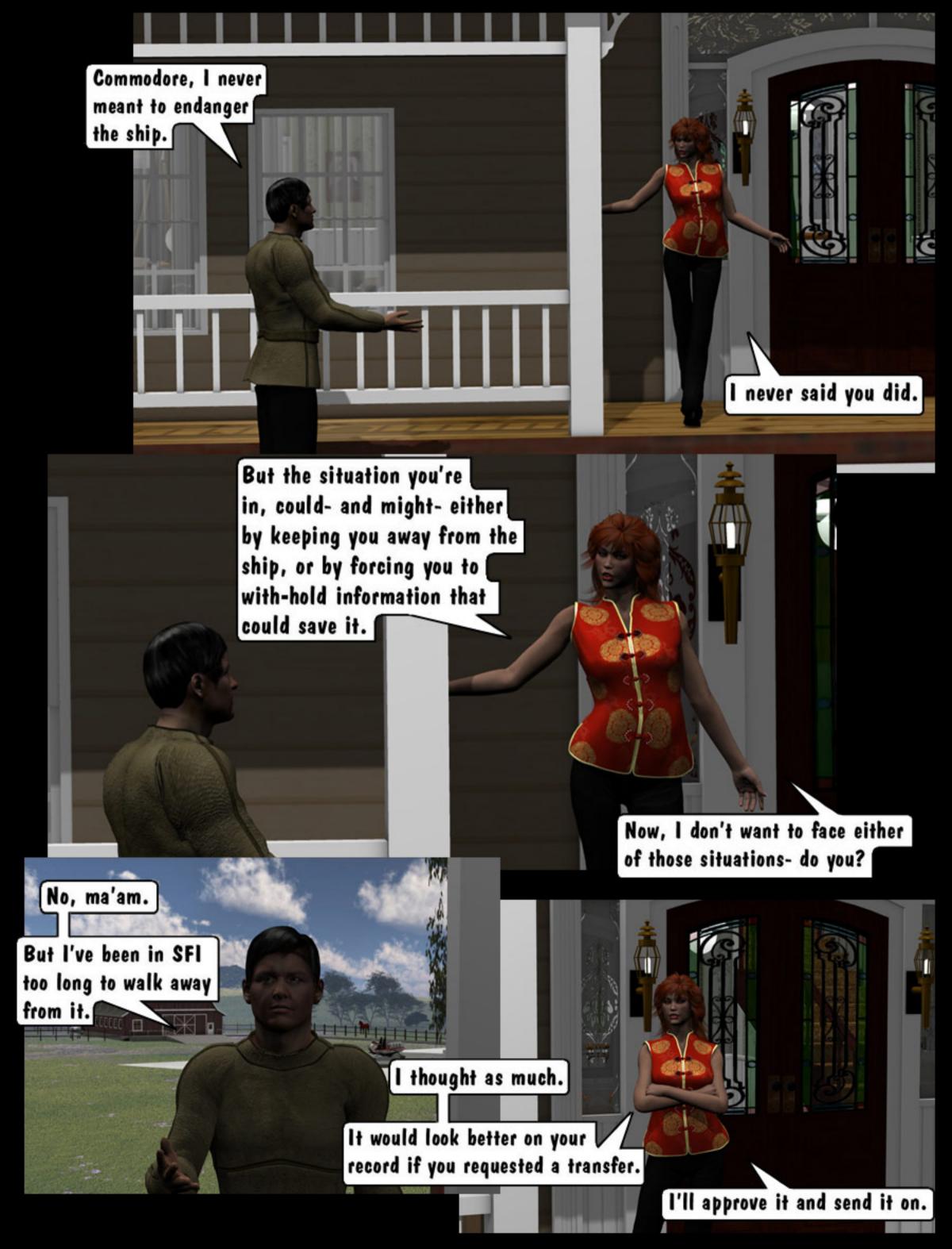




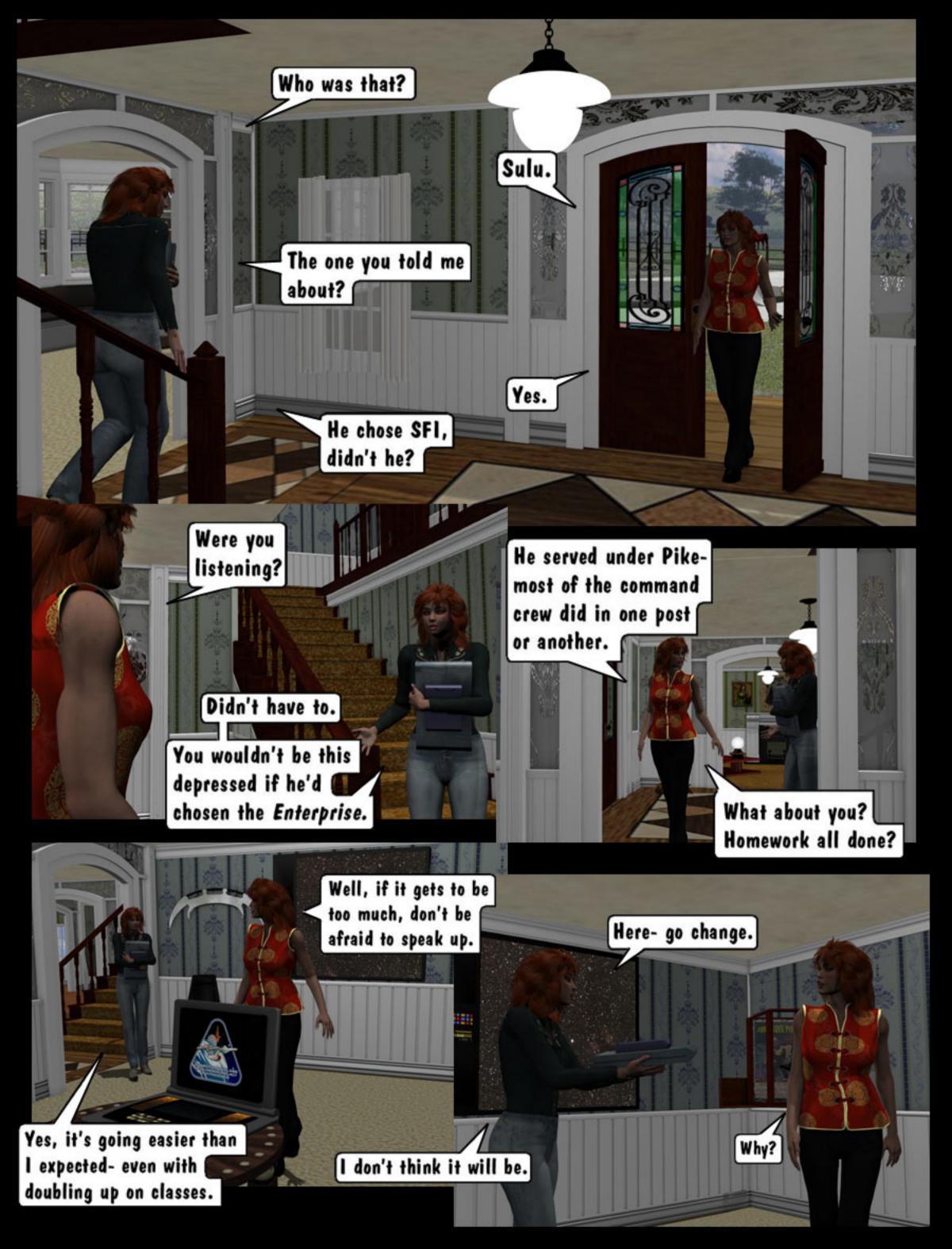










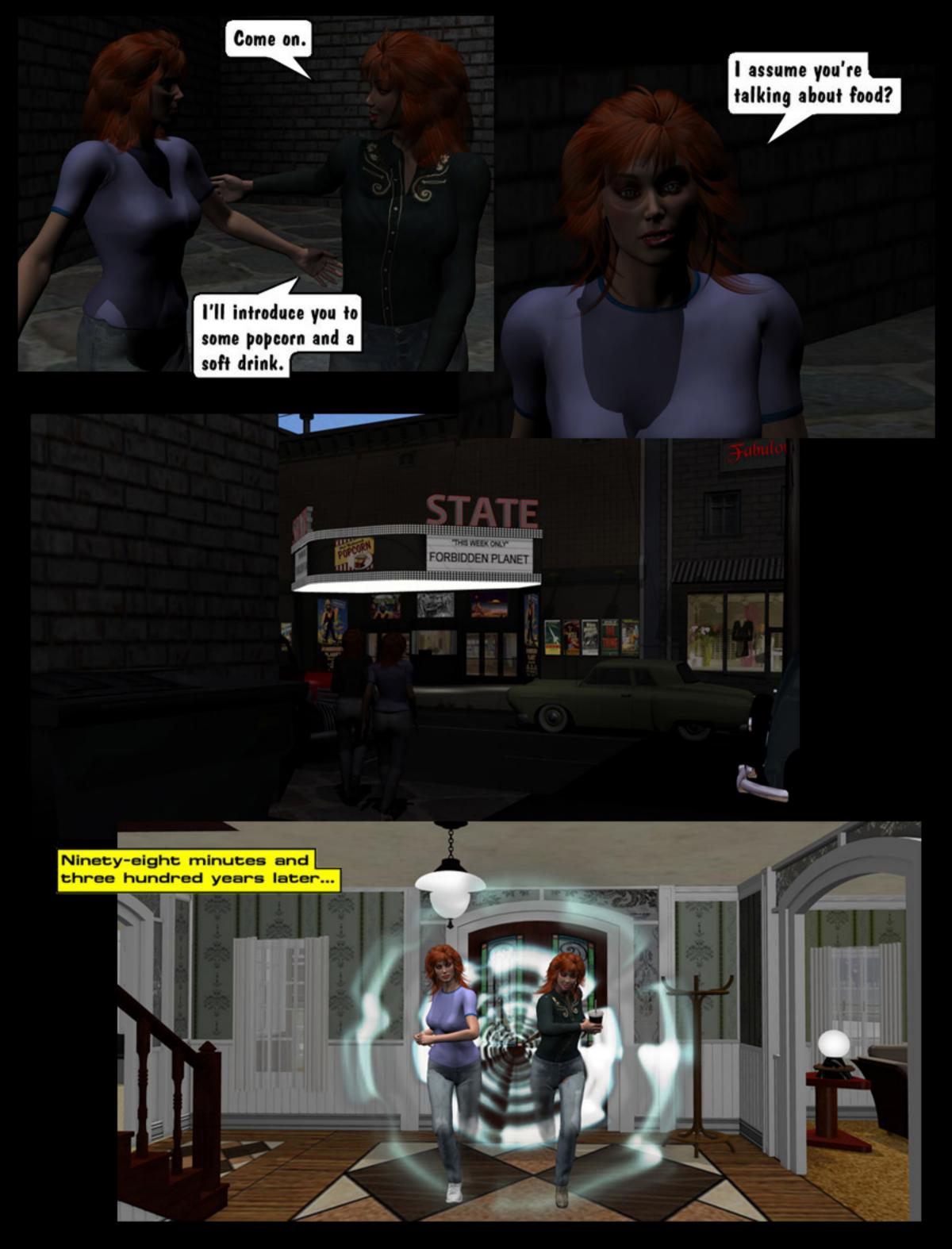






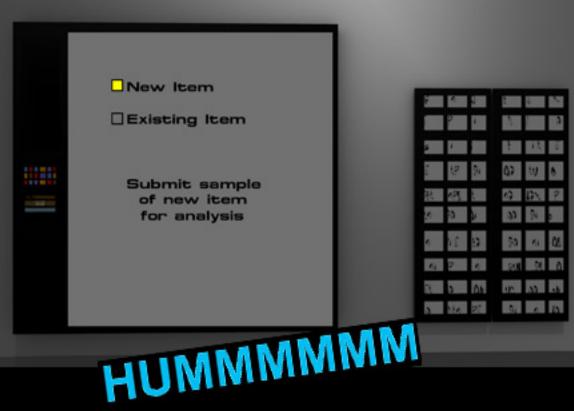




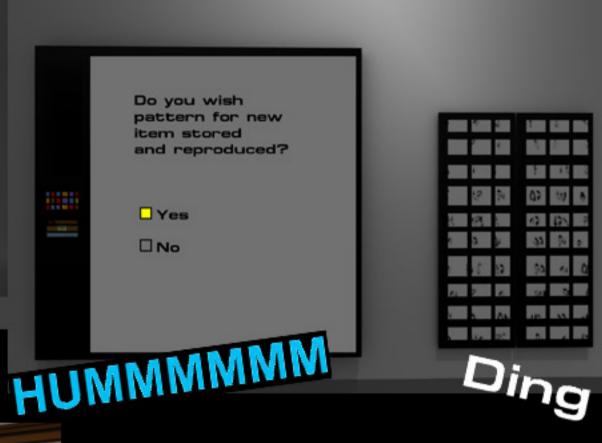






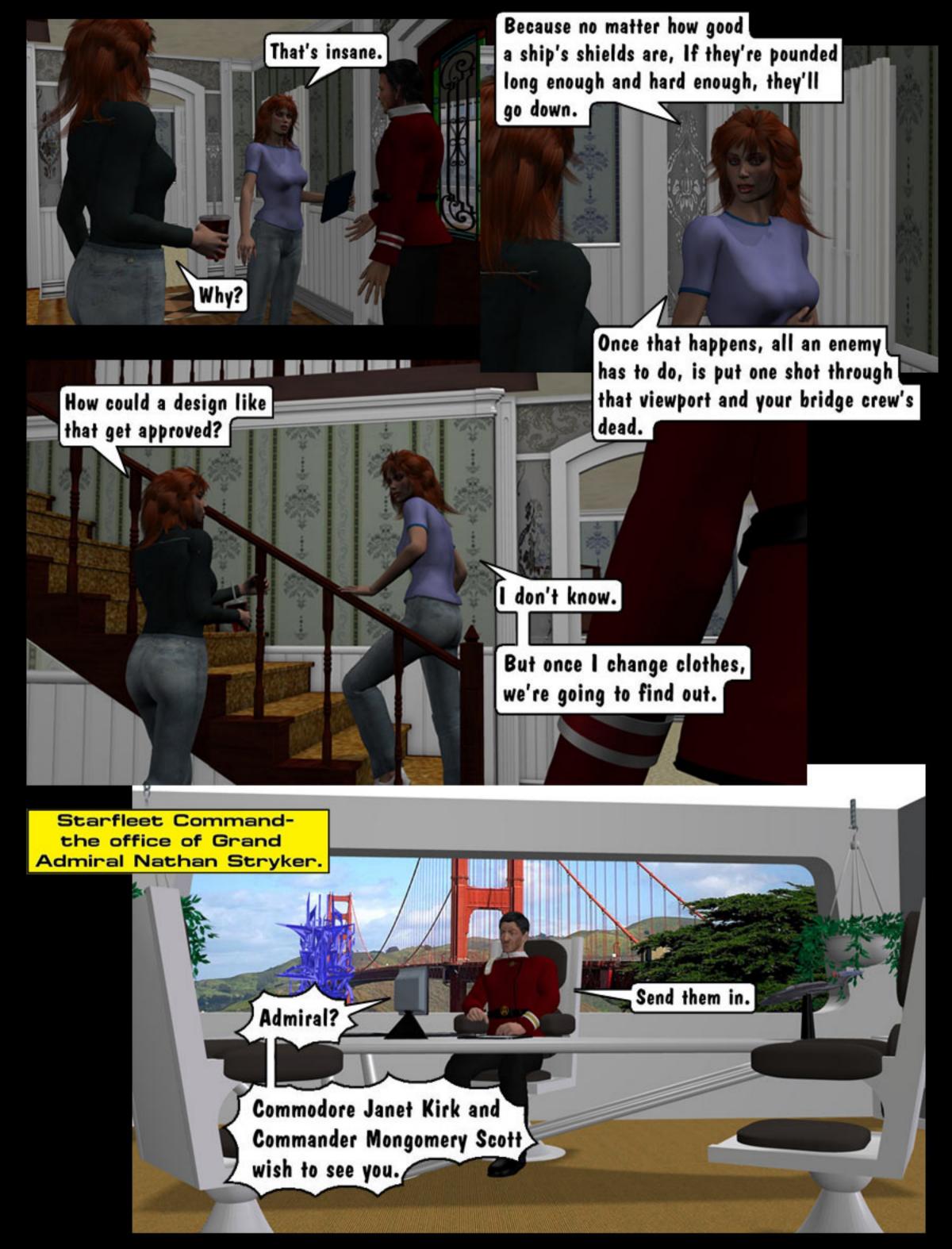




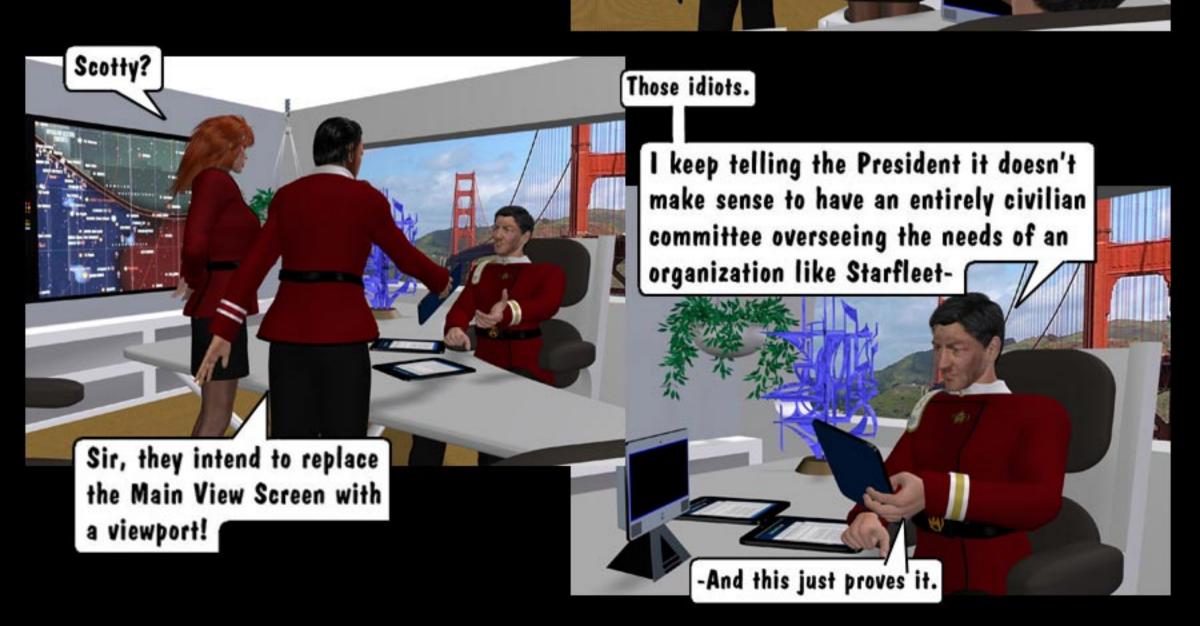






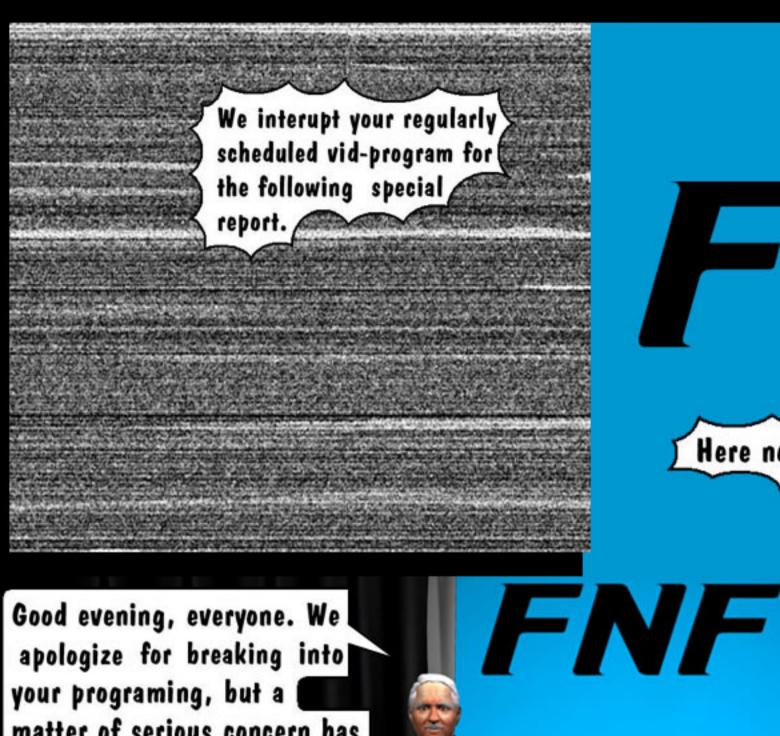












Here now, is Walter Winston.

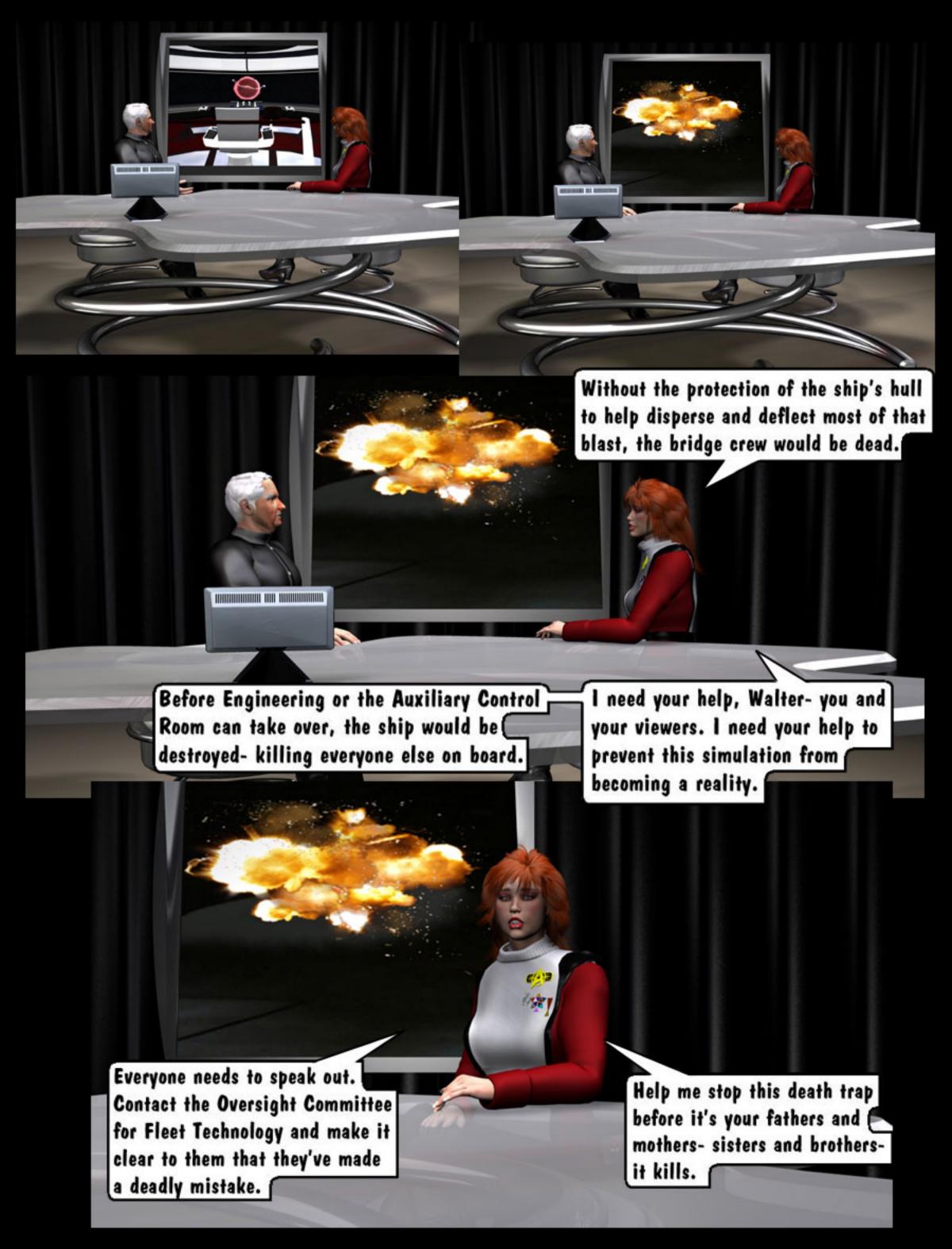
matter of serious concern has been brought to our attention and we felt that you should be made aware of it as well.

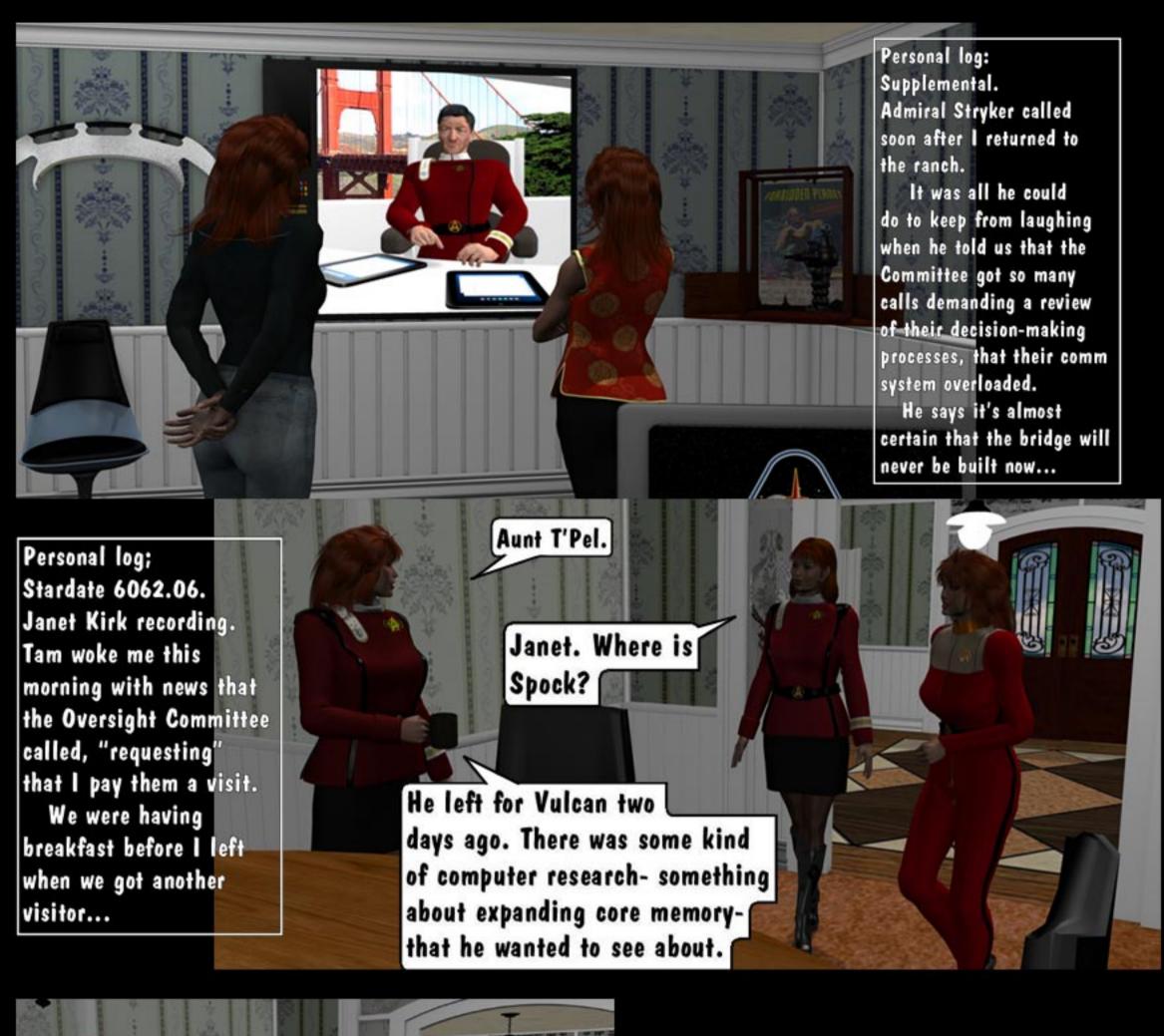
> Here with me in the studio to explain things, is Commodore Janet Kirk.



First of all, Walter, I'd like to thank you for this chance to speak out.

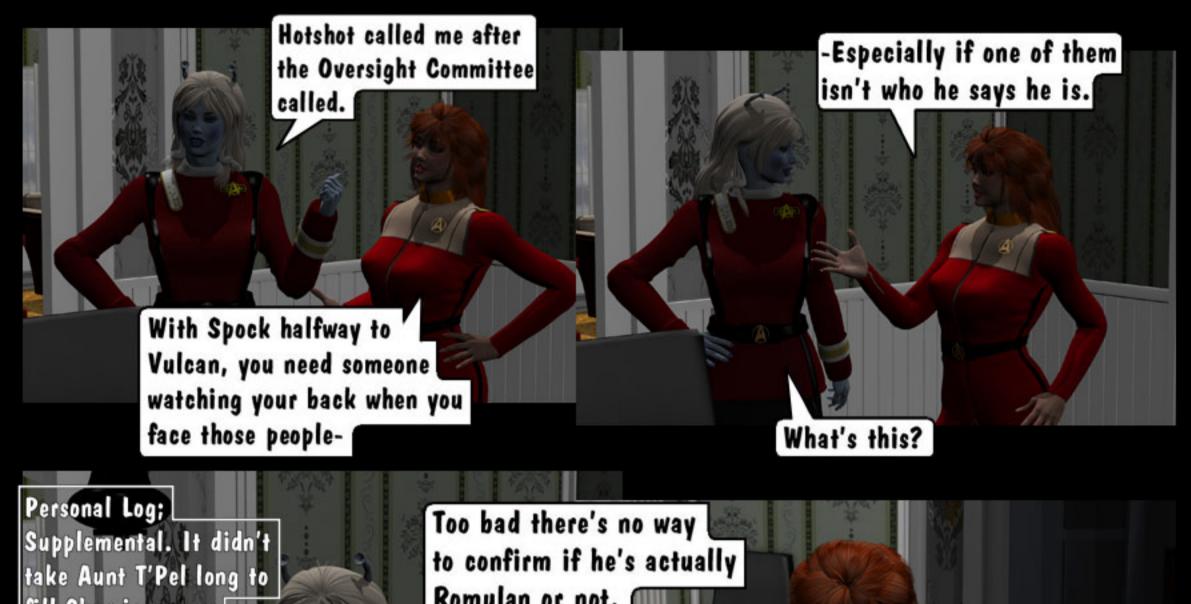






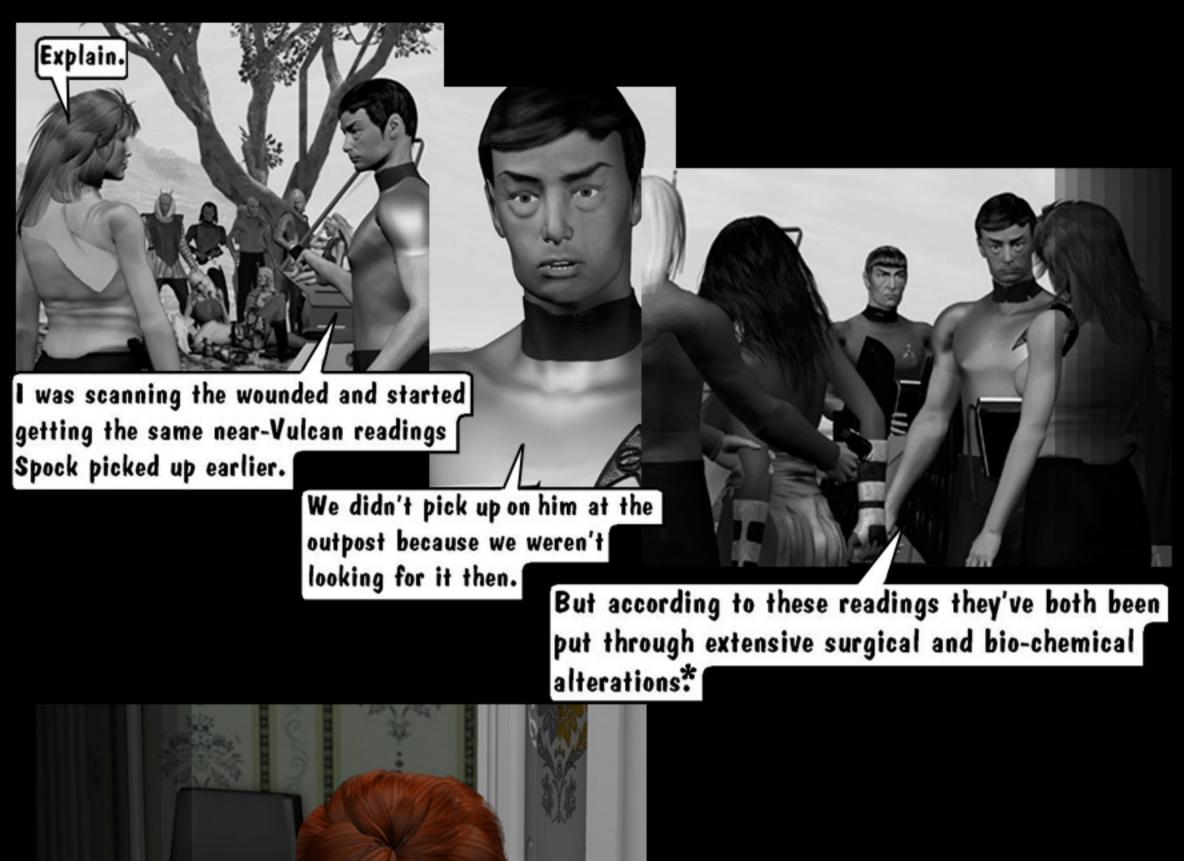




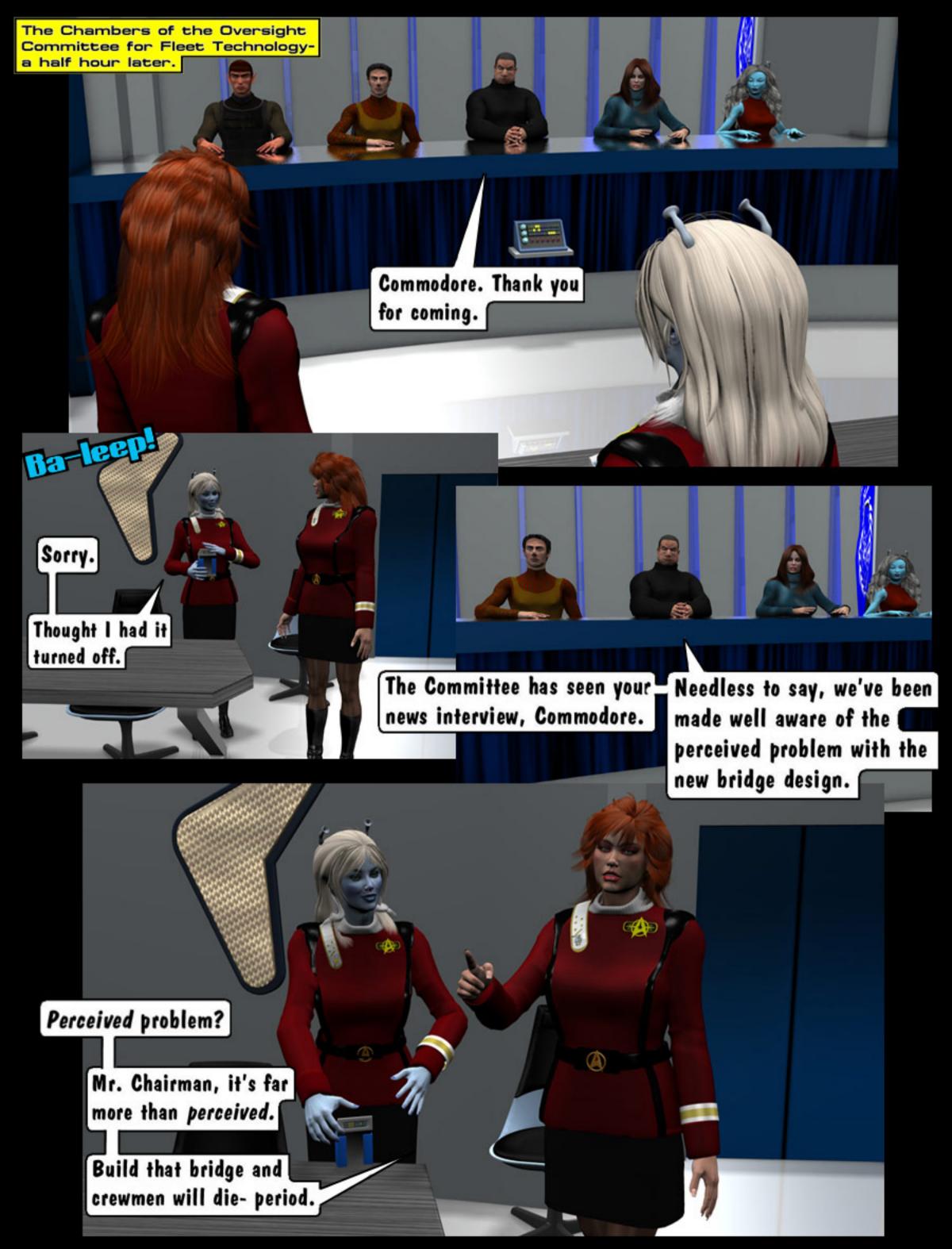




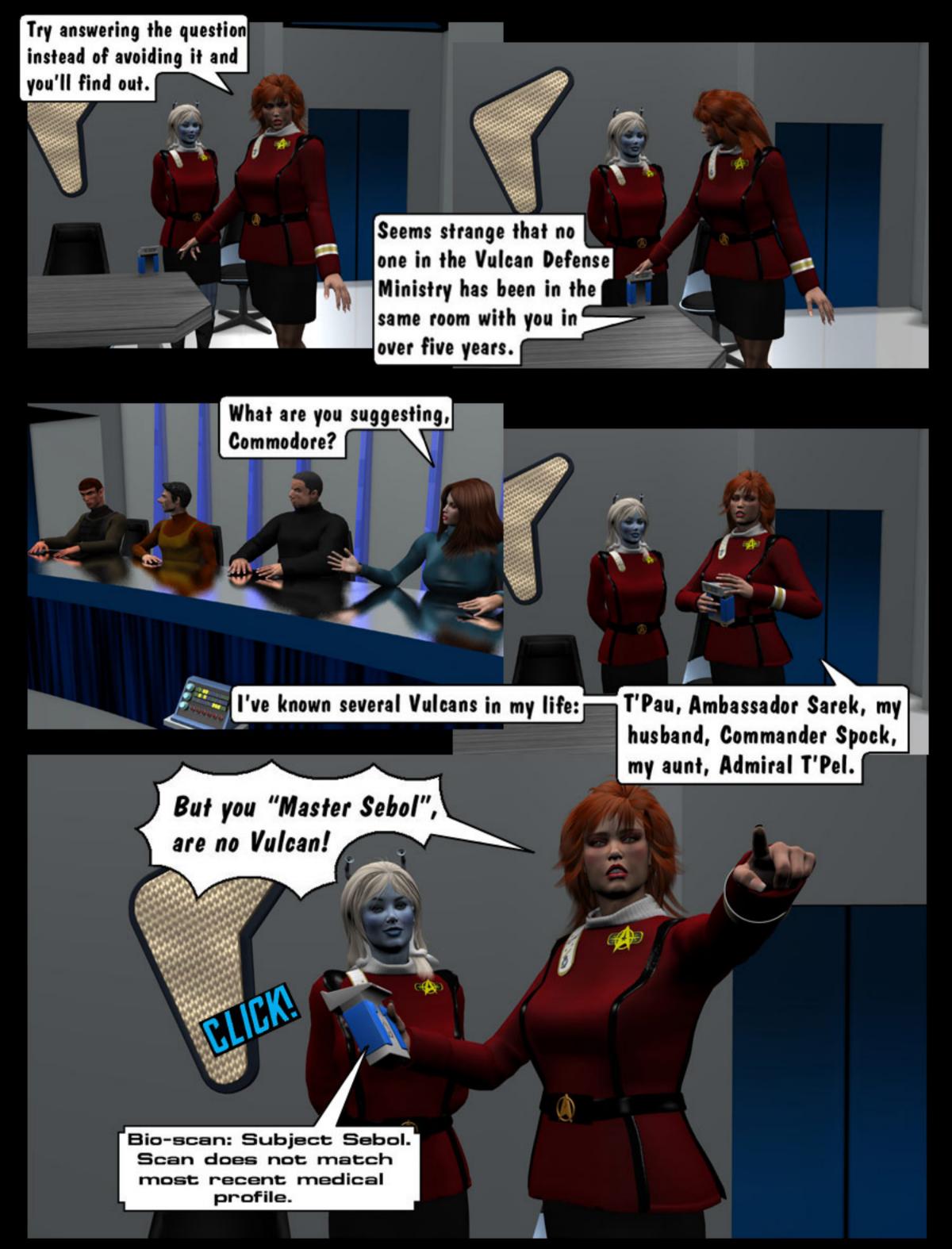


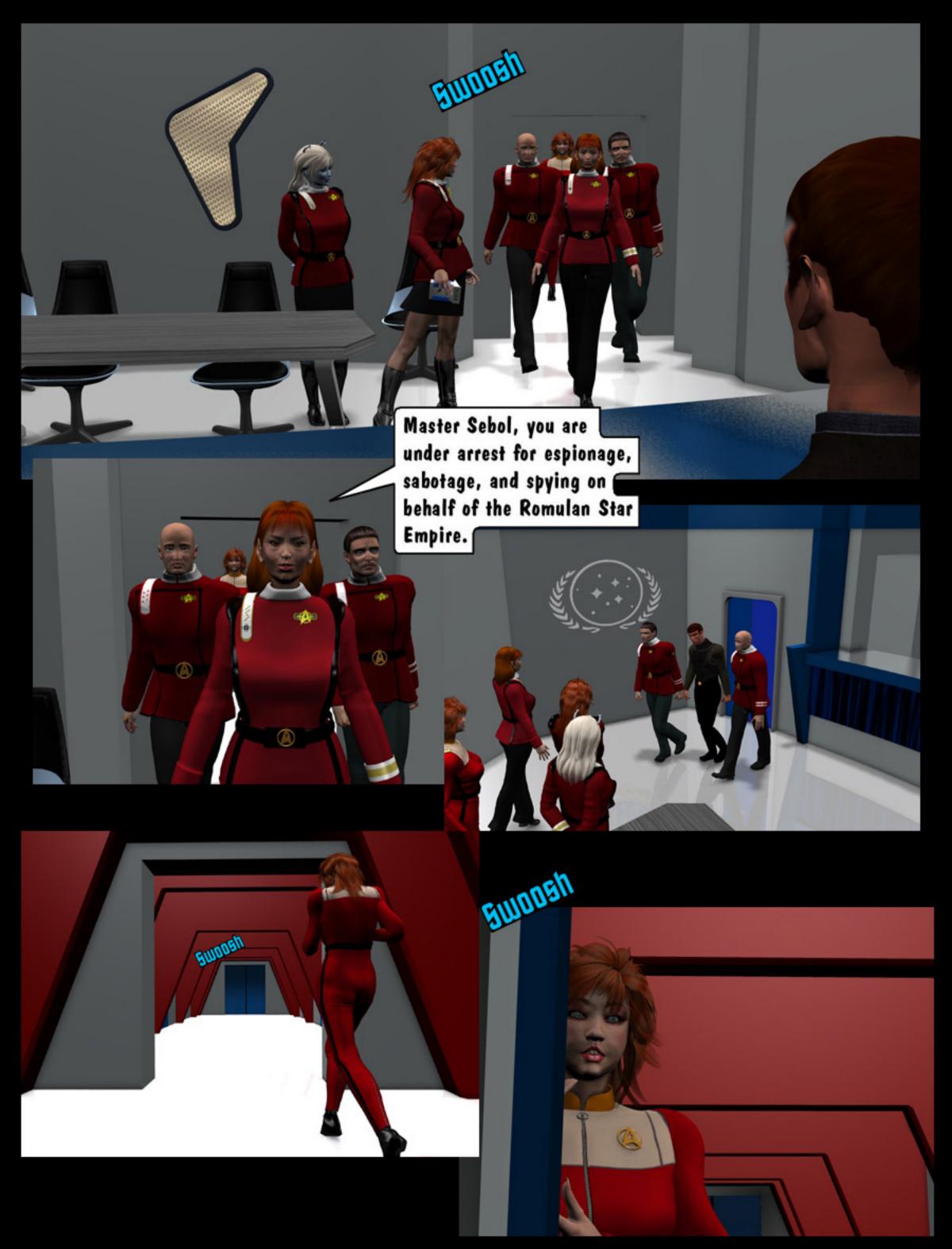




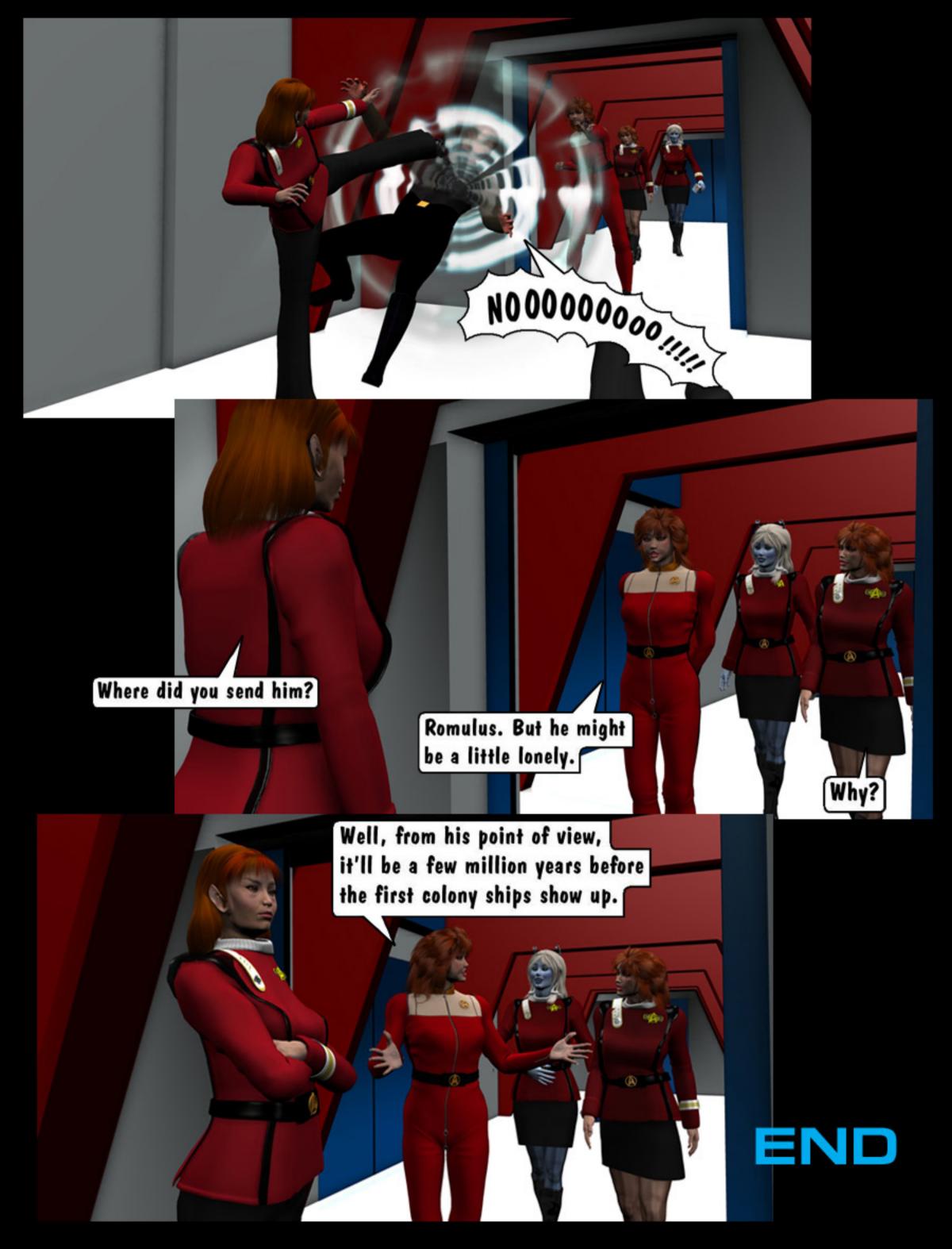


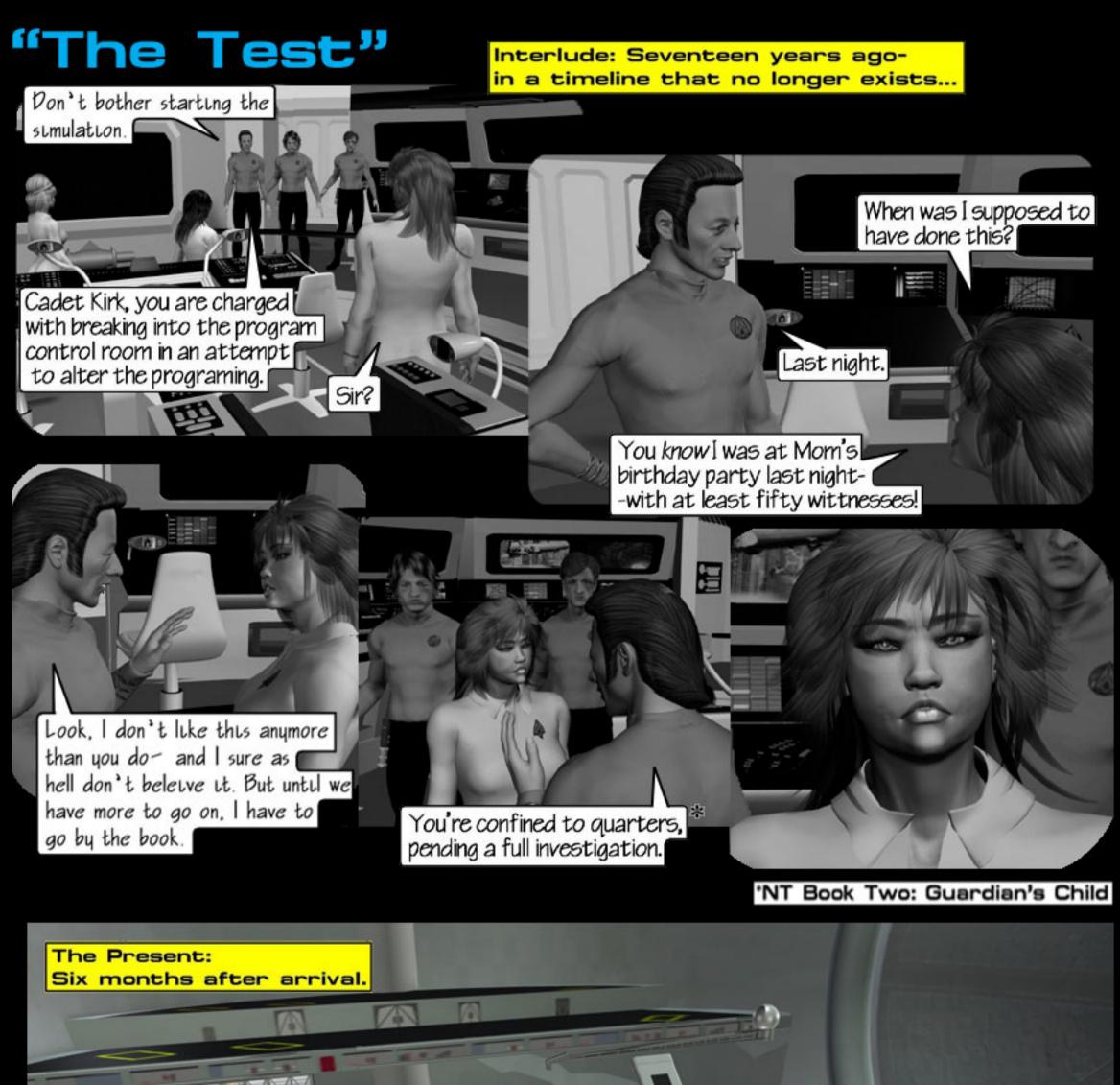


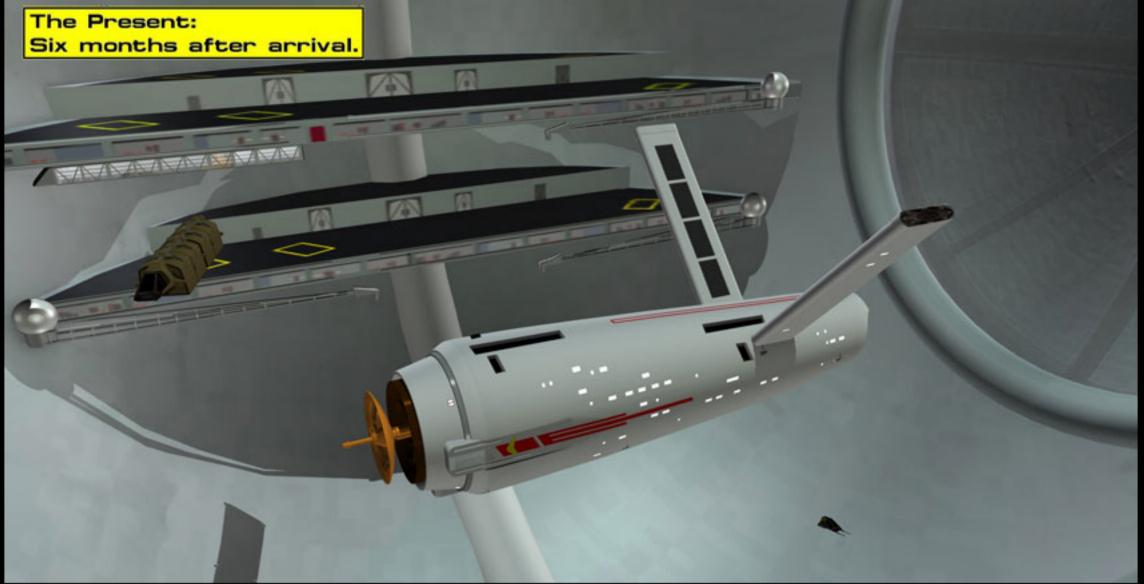


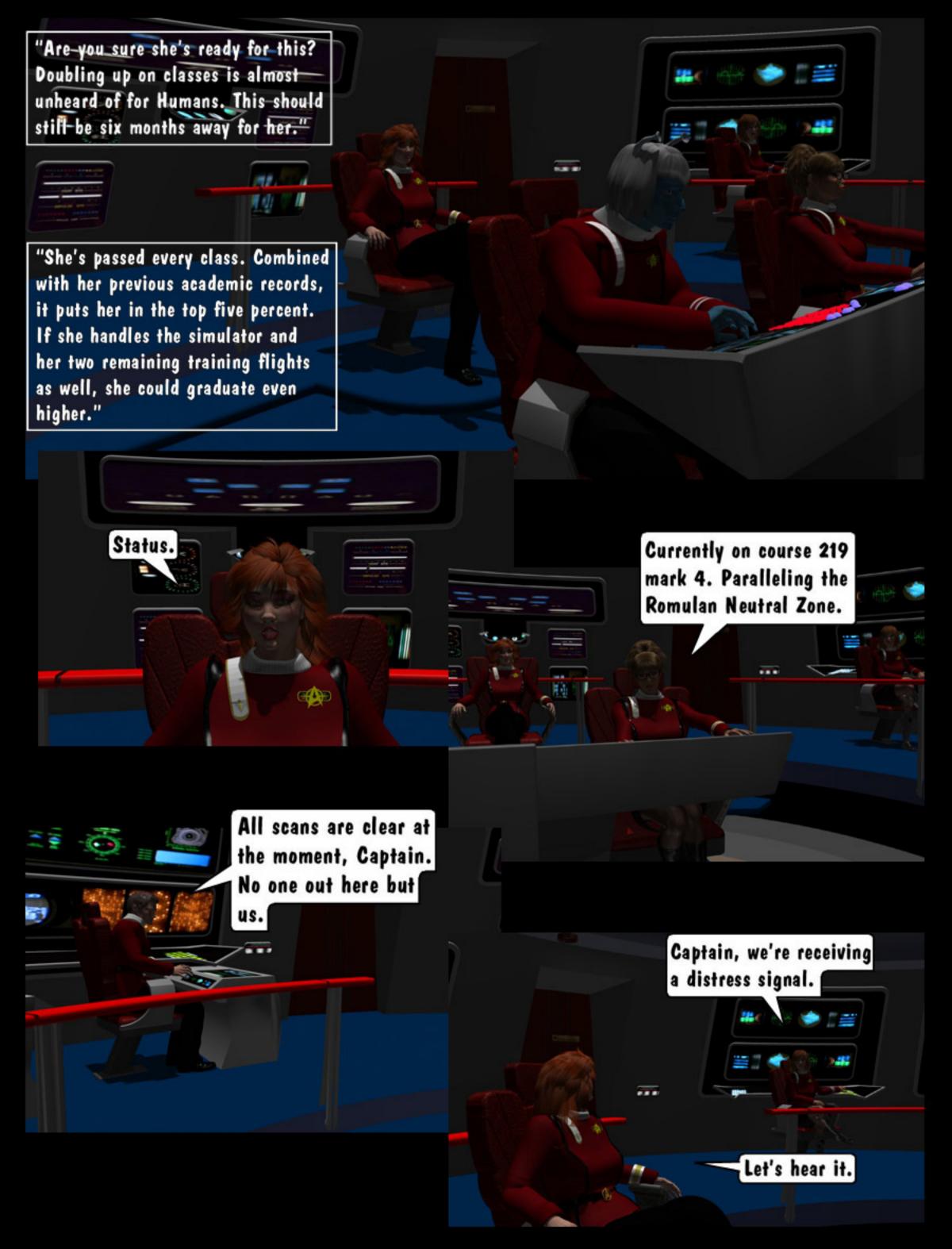






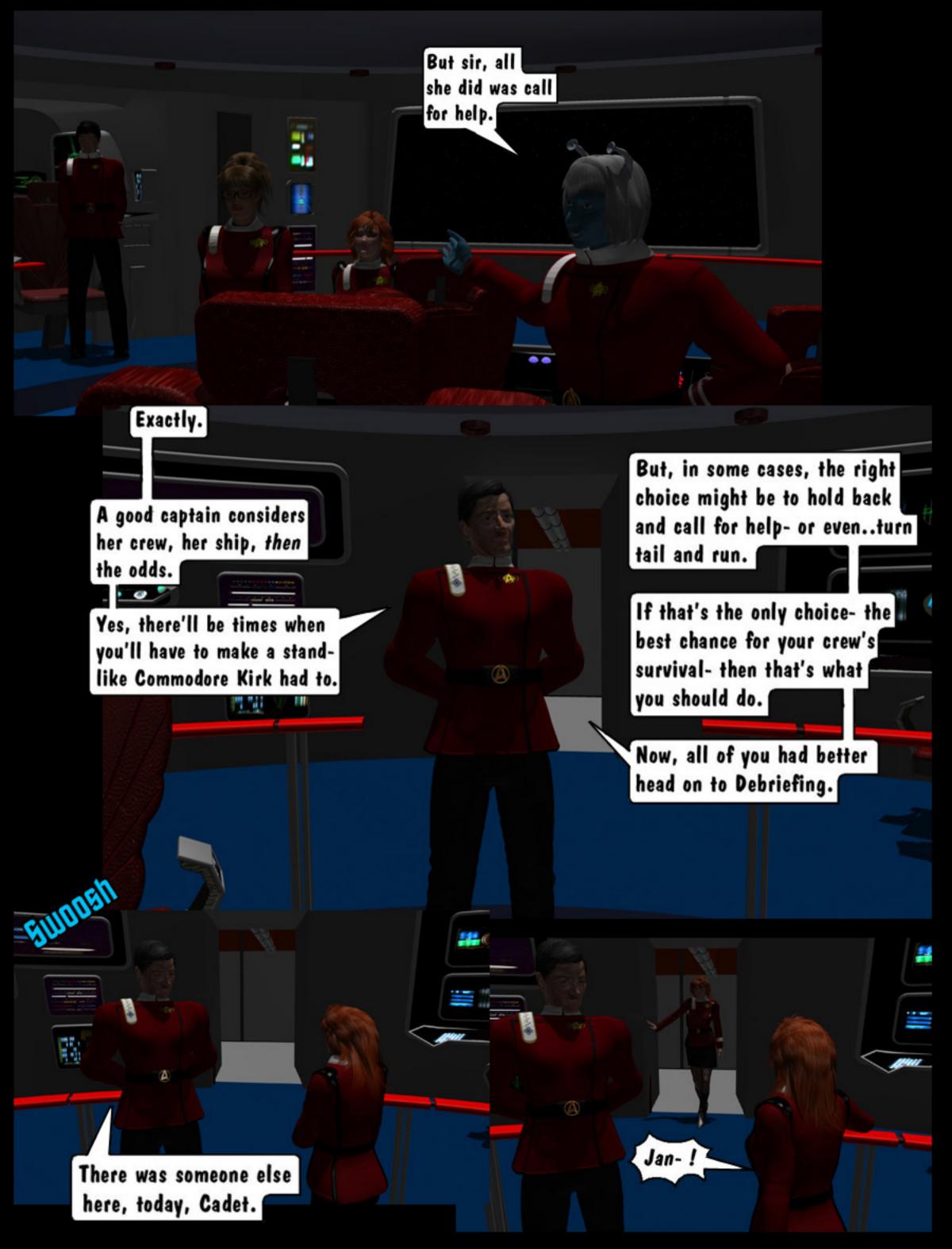


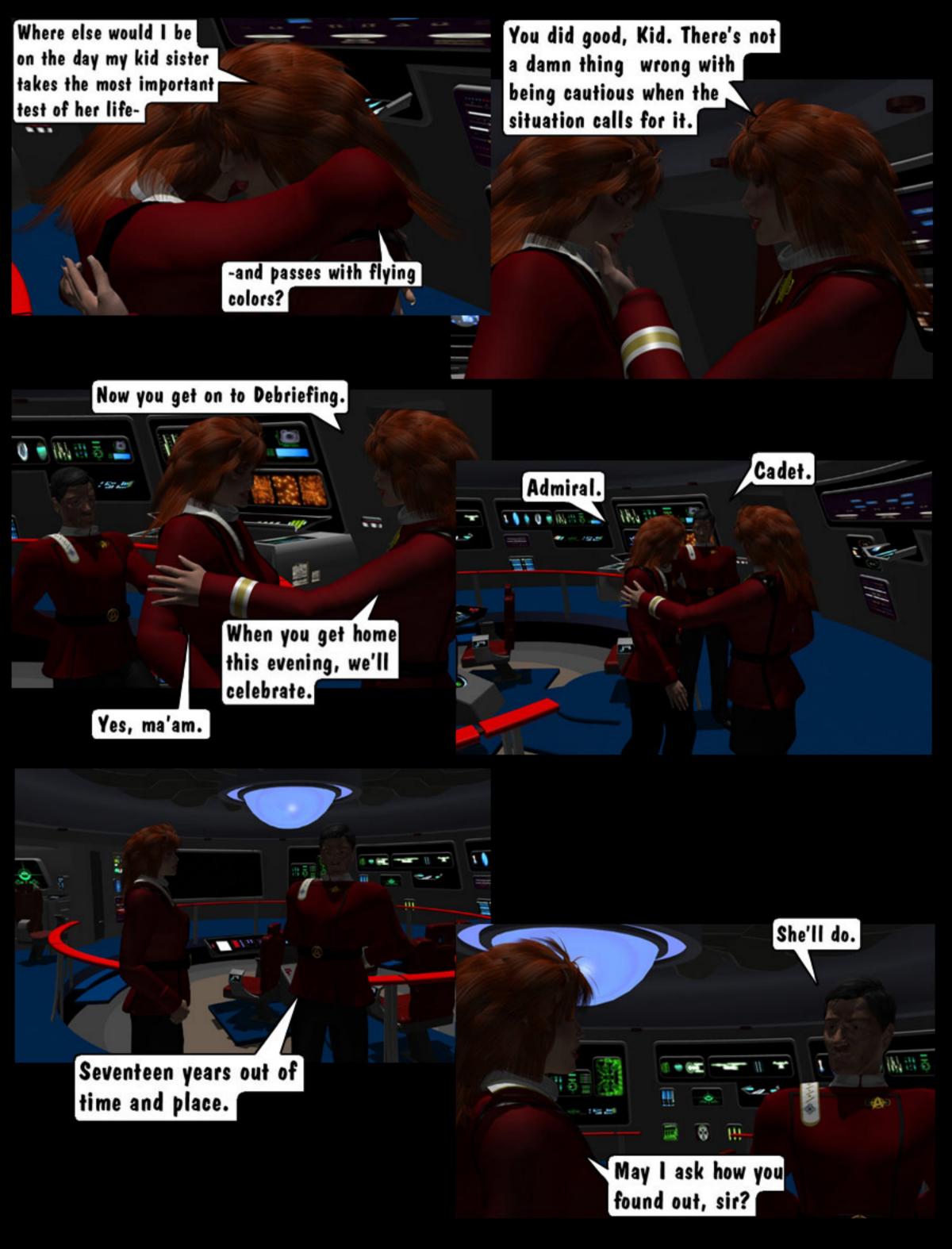


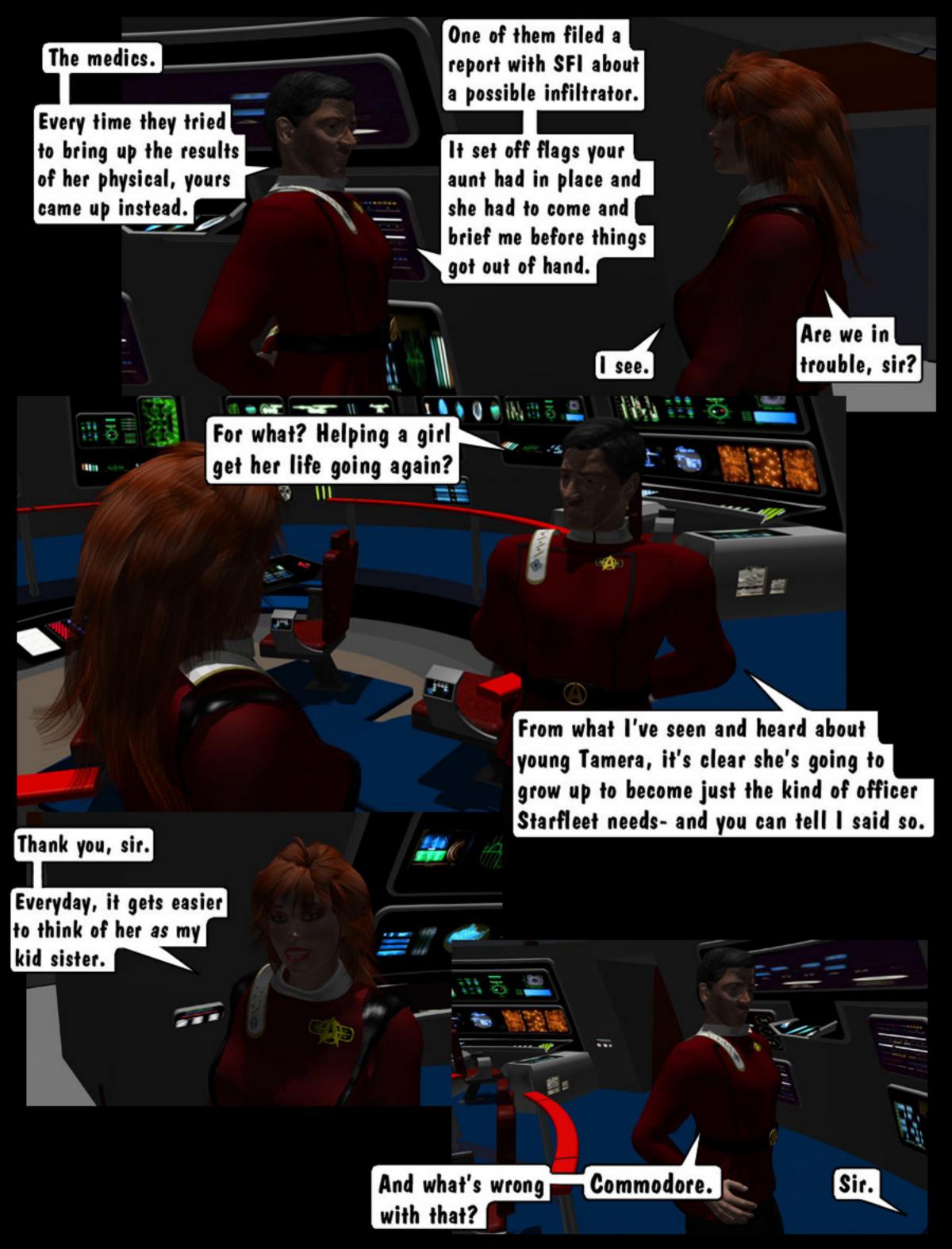


















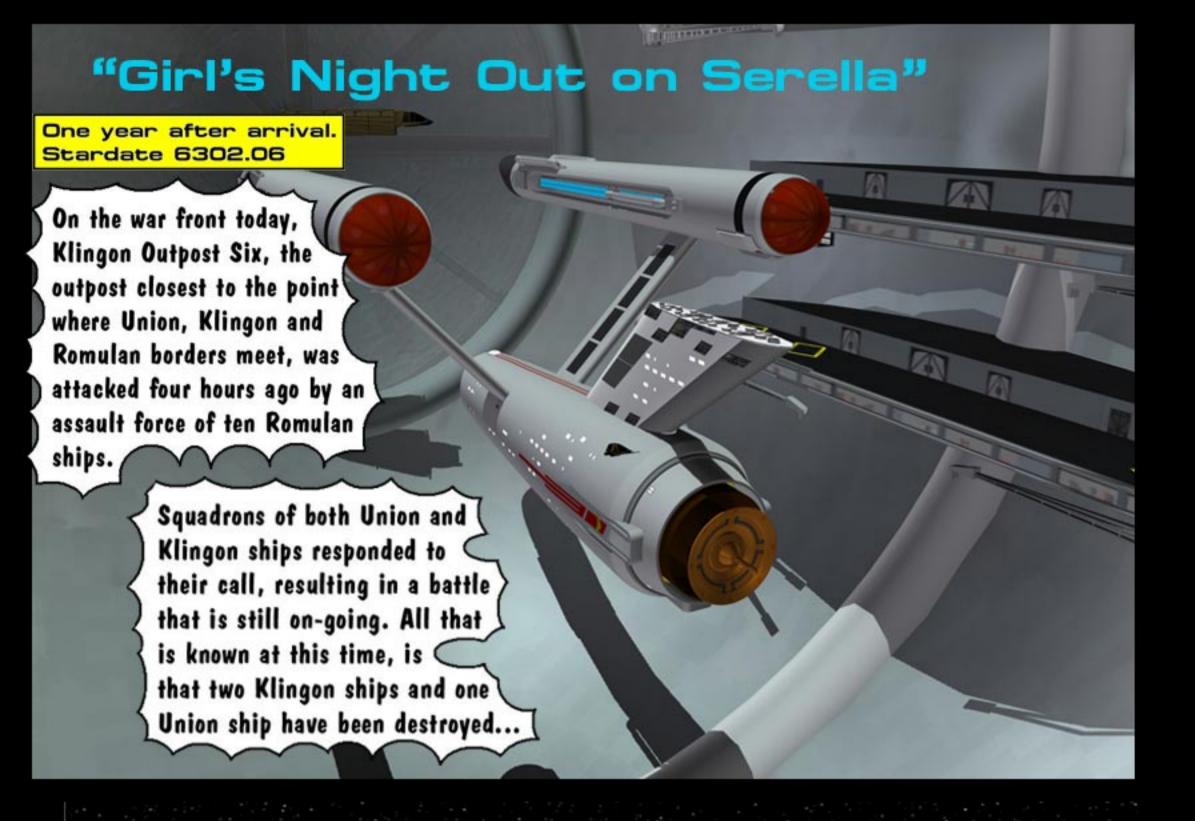












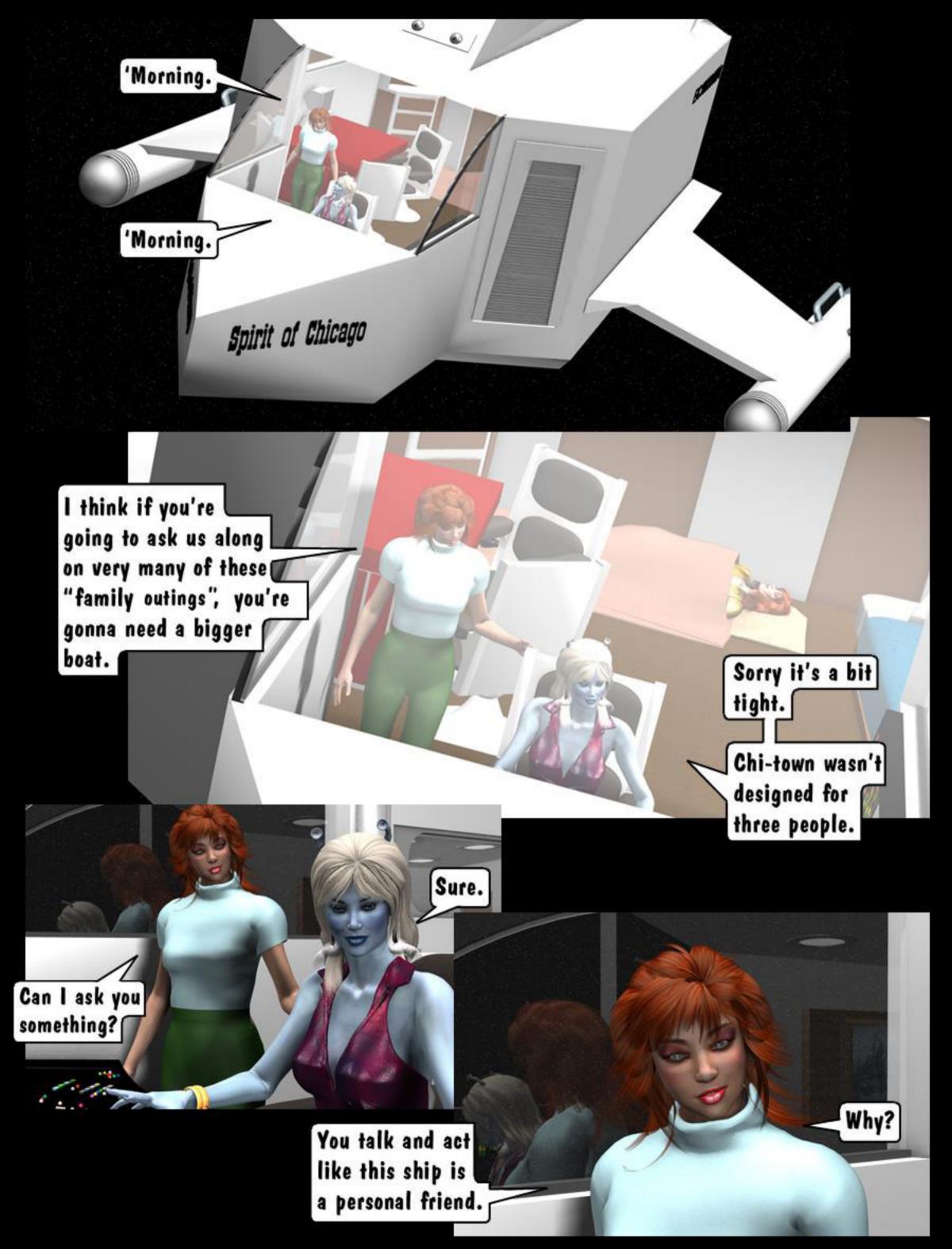
Now updating our earlier story, the attack on Klingon Outpost Six has been beaten off, but not without losses on both sides.

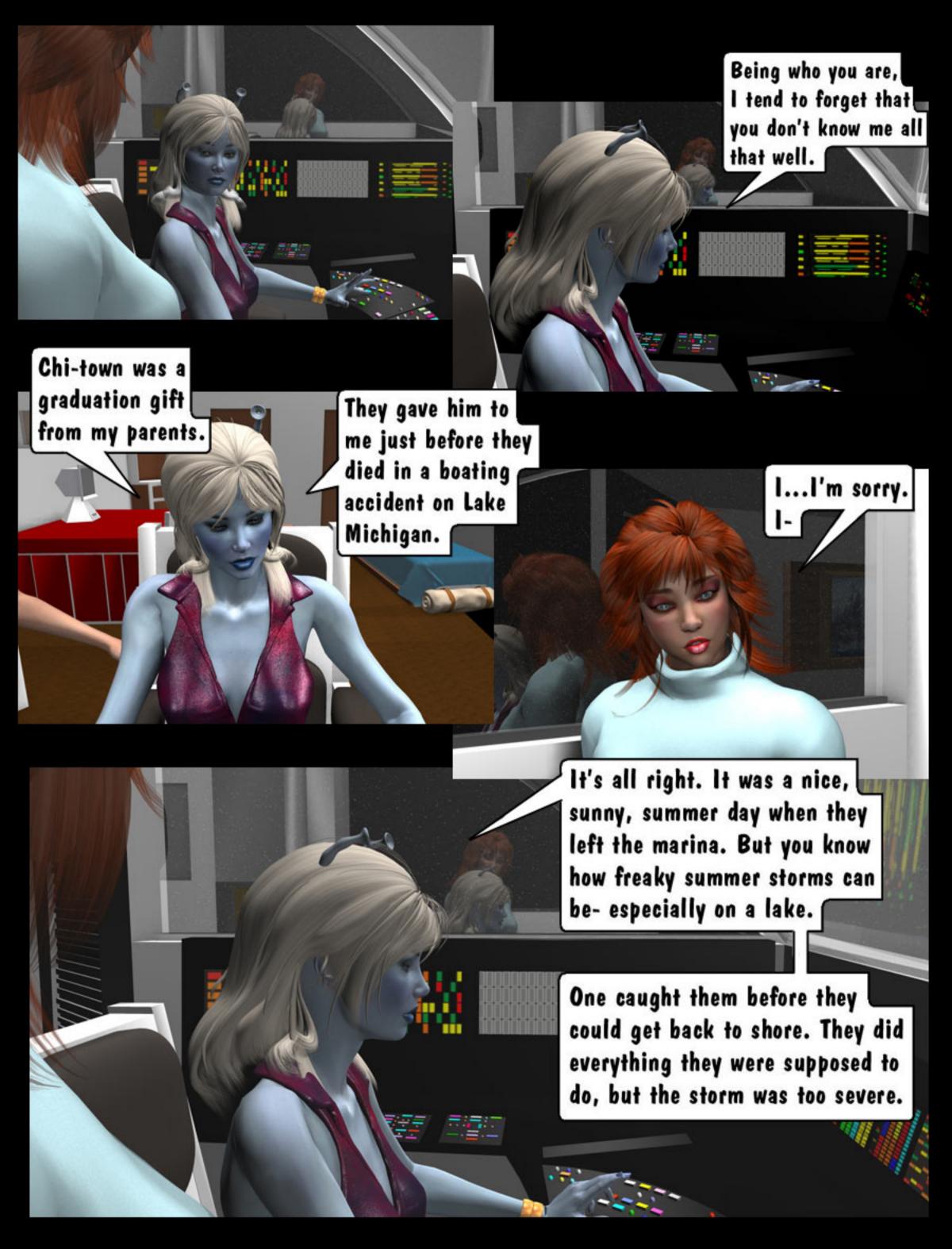
The Romulan Empire lost six ships out of their ten ship strike force, while Outpost Six suffered sufficient damage to require evacuation. Both Union and Klingon ships assisted in the effort.

Losses for the Union included the FSS Tun'ni and the FSS T'Vek- a vetran of the Battle of Starbase 98.



Klingon losses totaled three ships as well as Klingon Outpost Six.

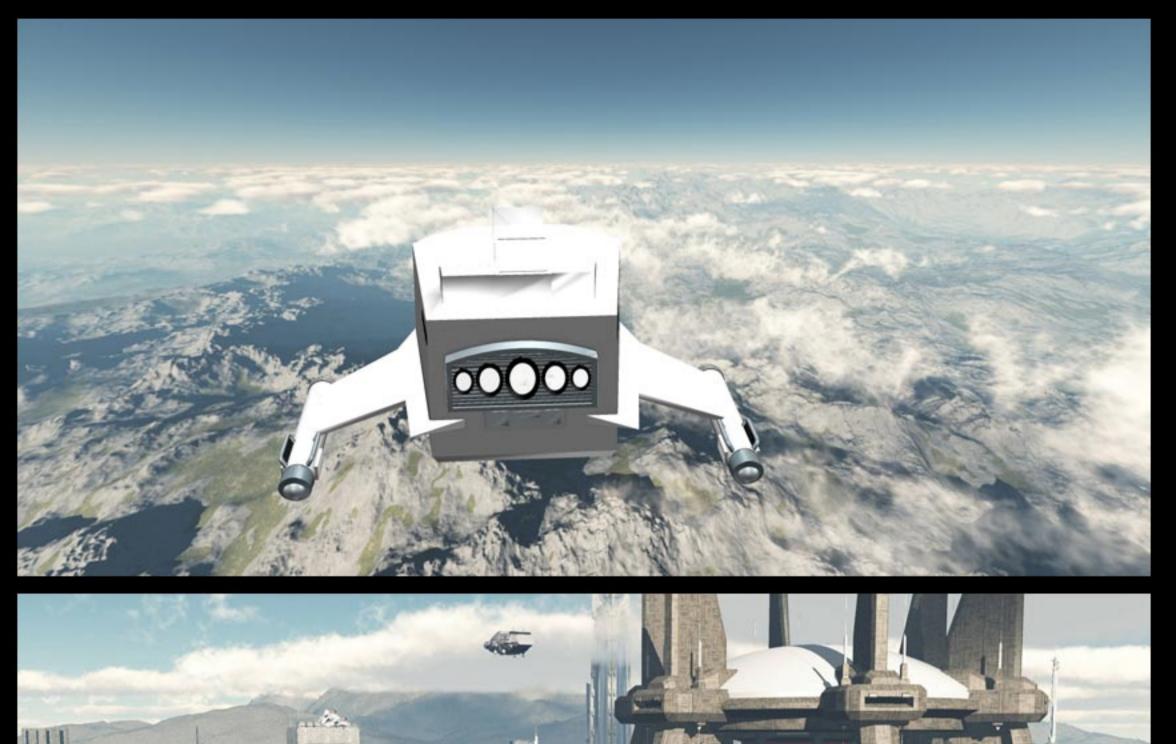


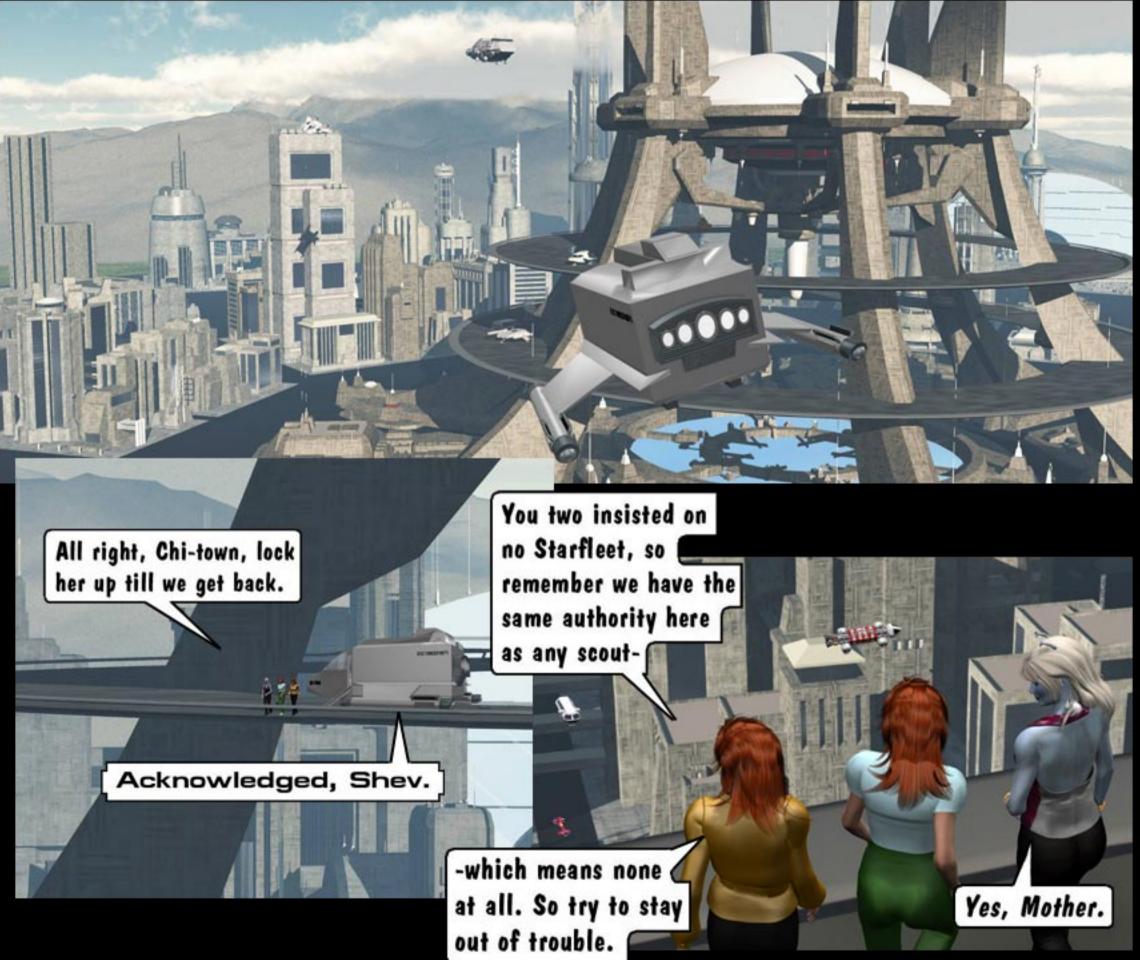














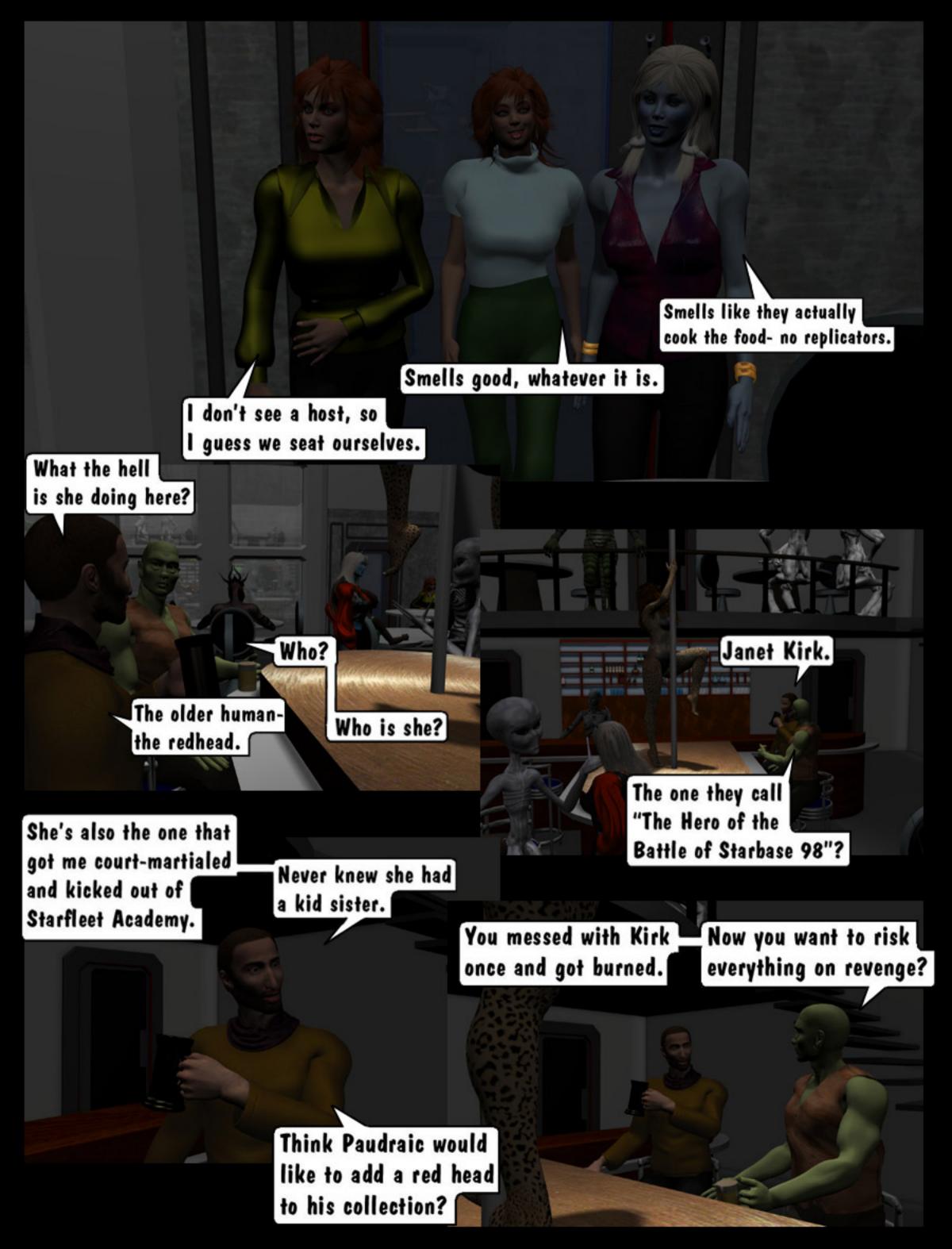


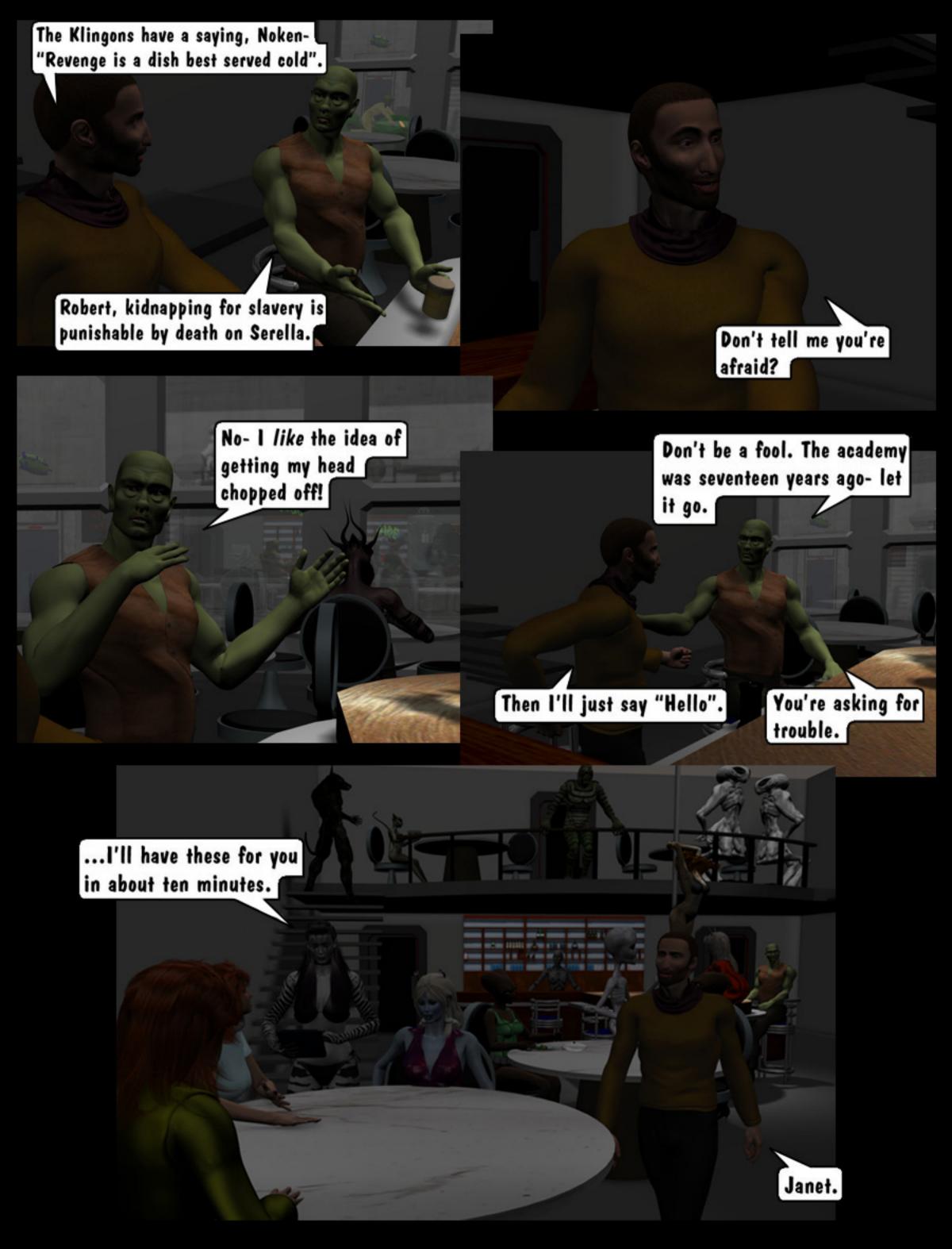
I was always under the impression that Orion females didn't wear anything-

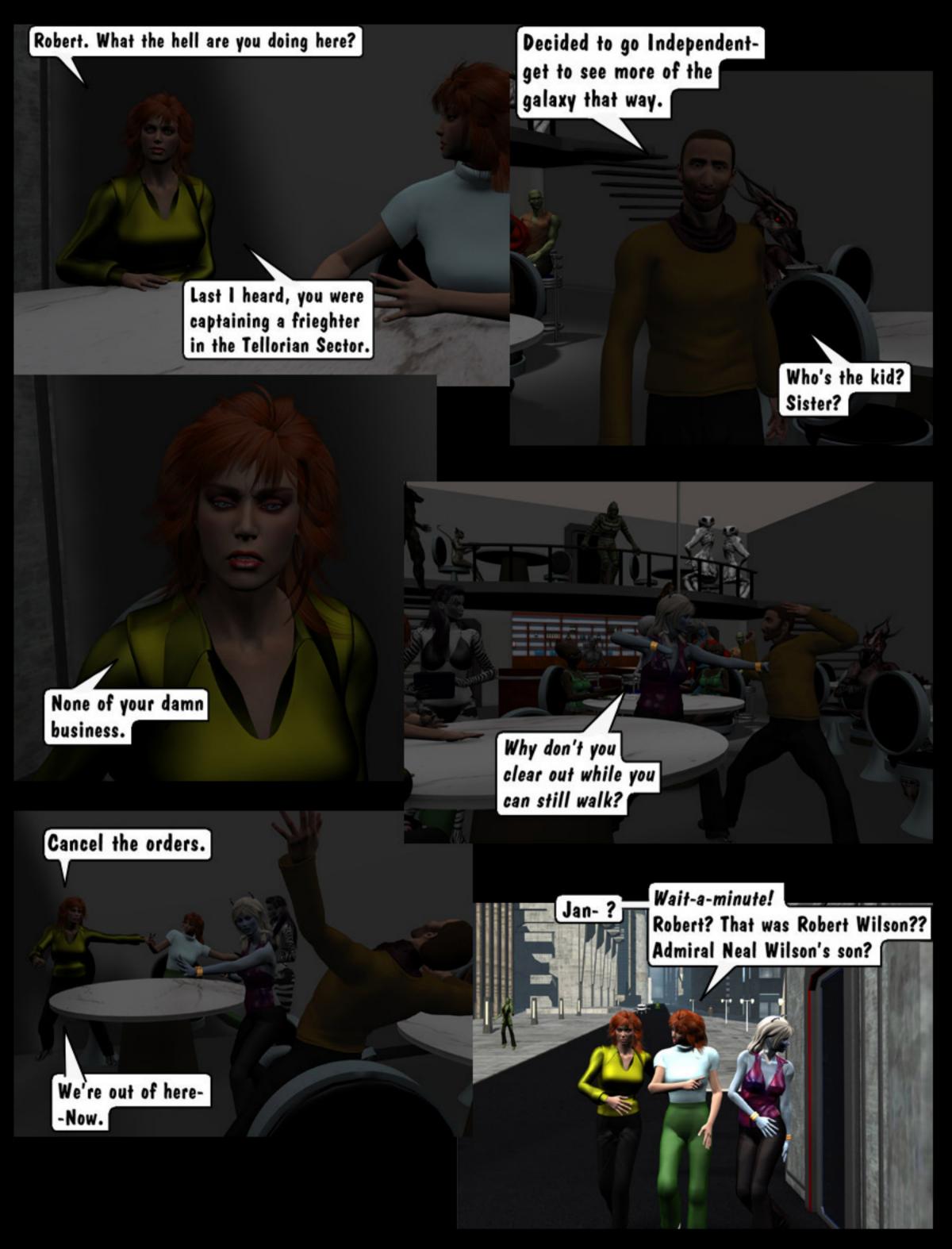
-at least in private.

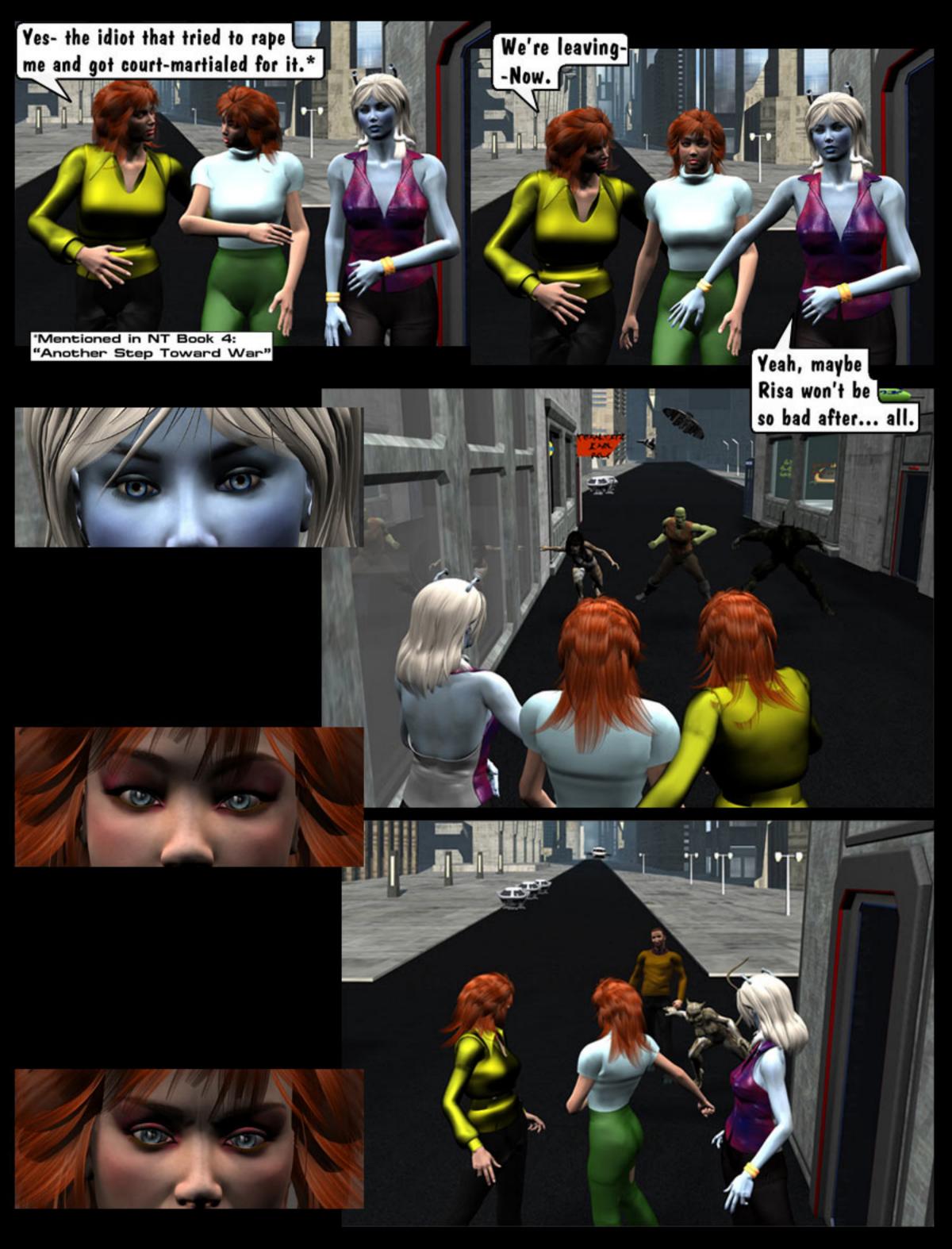












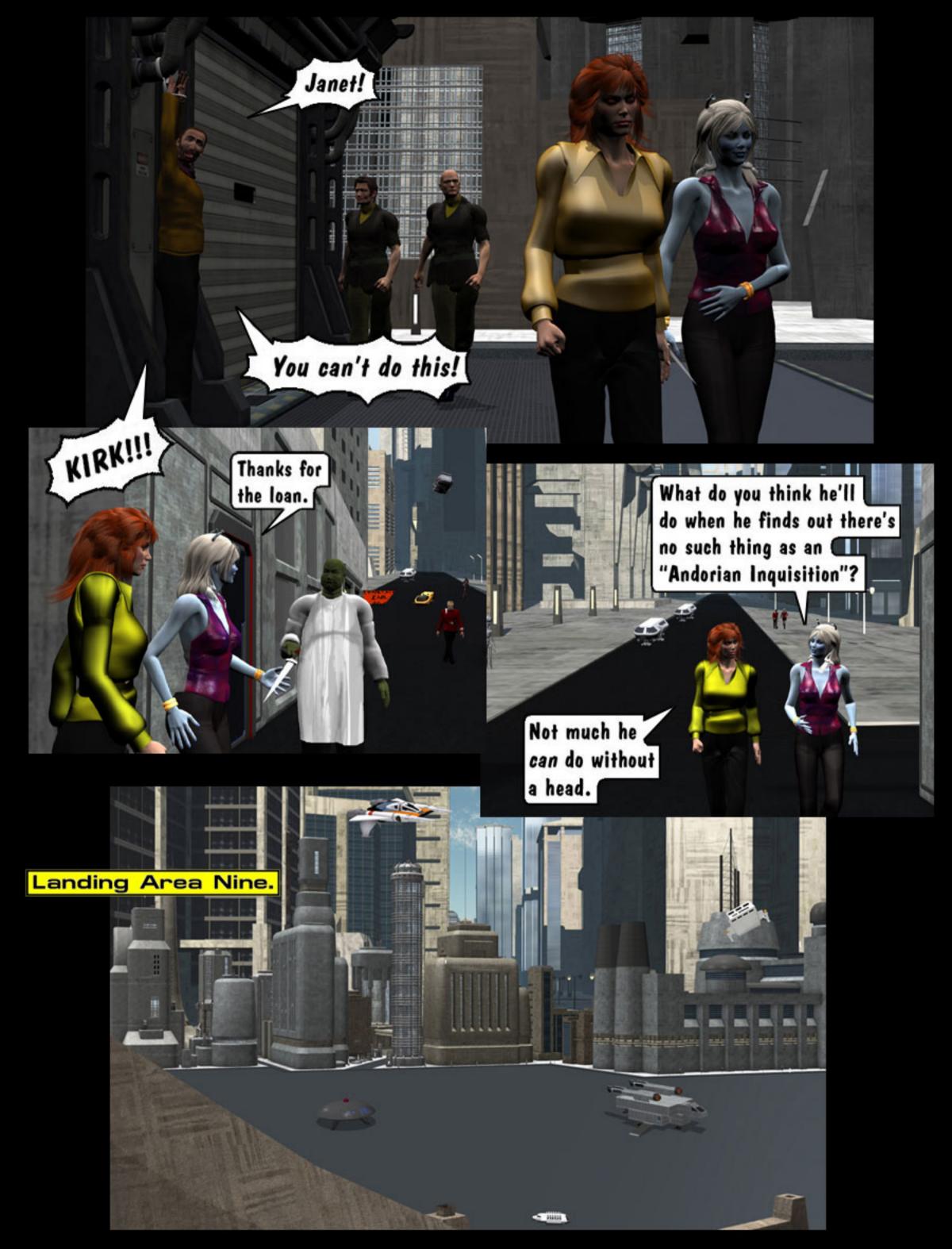






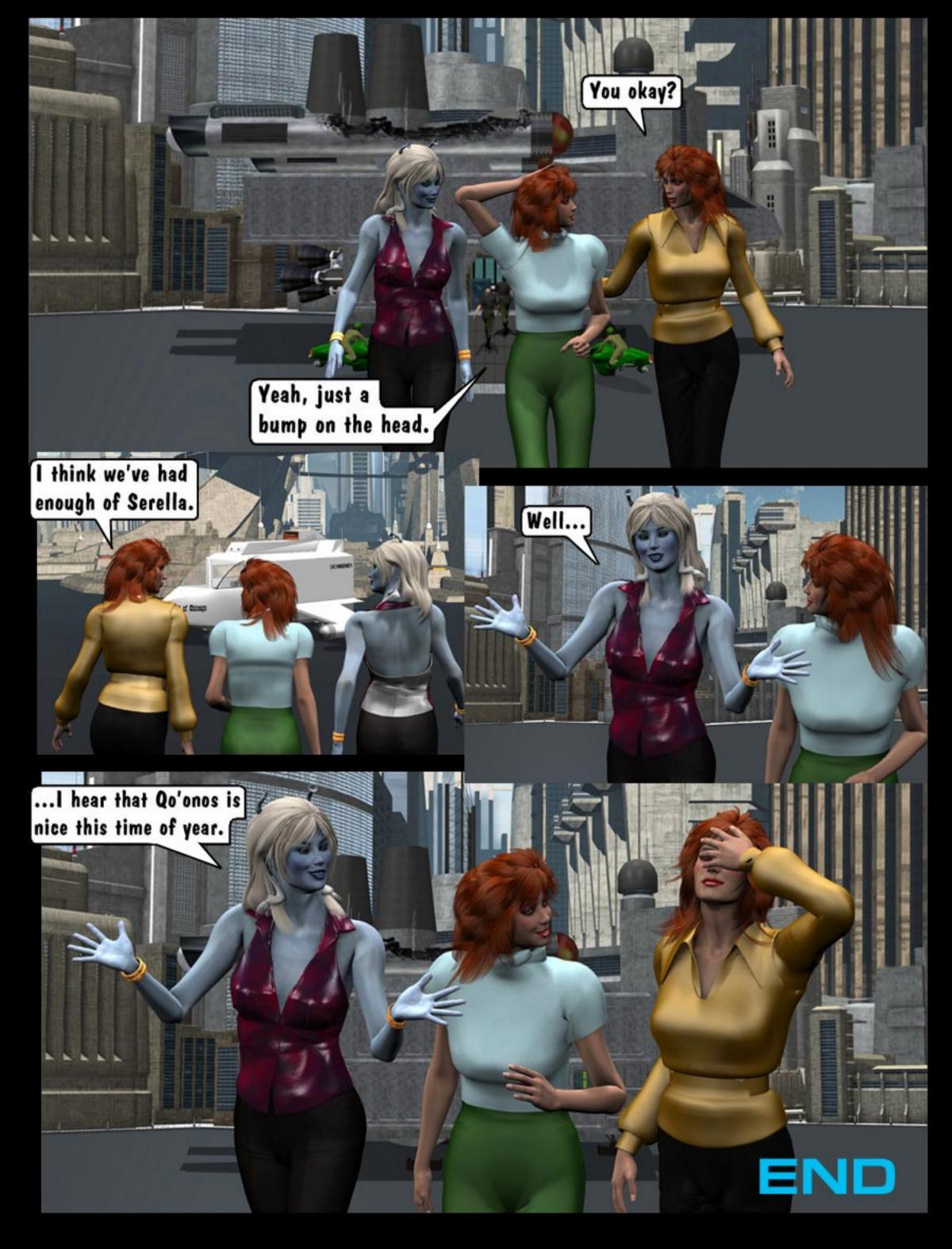


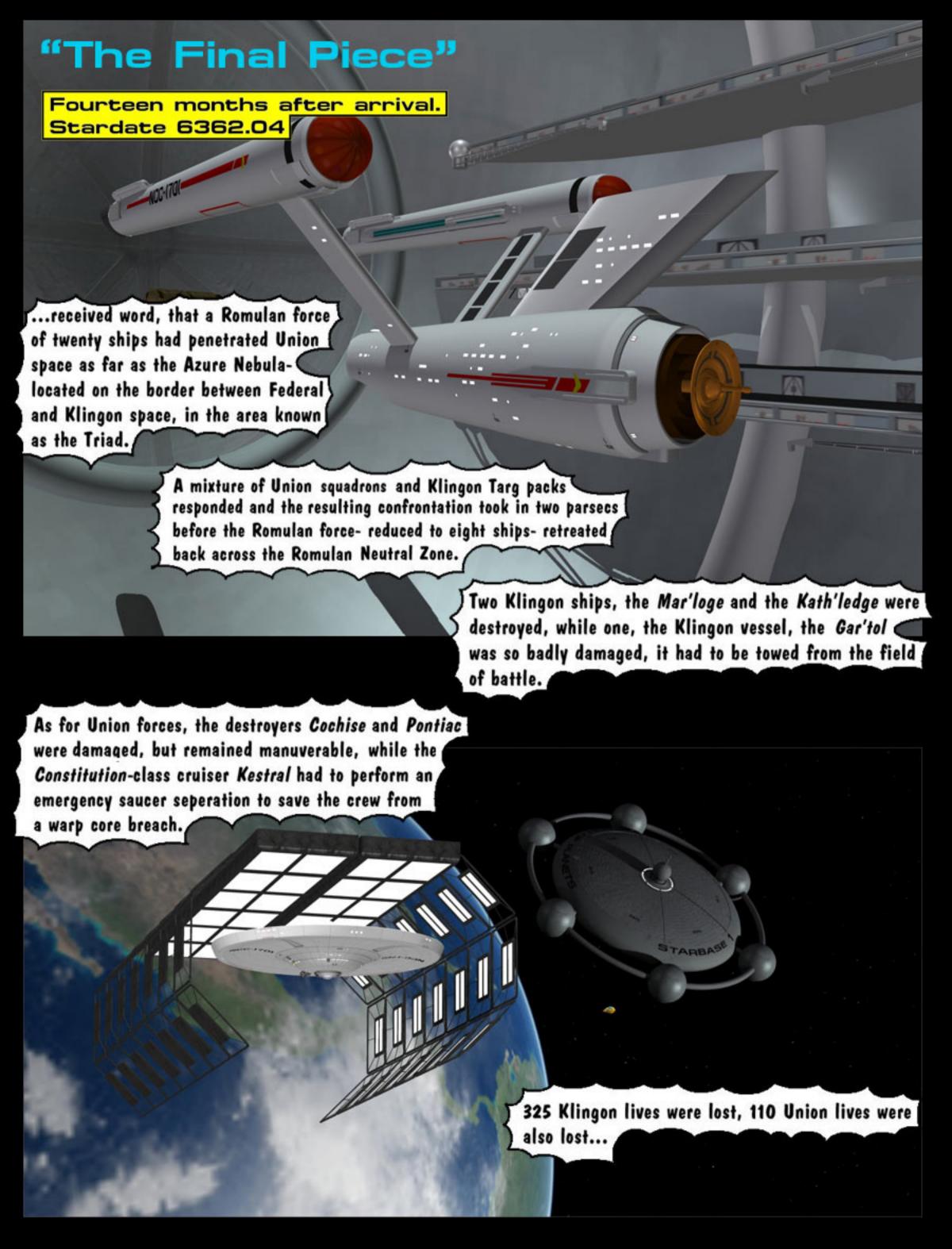




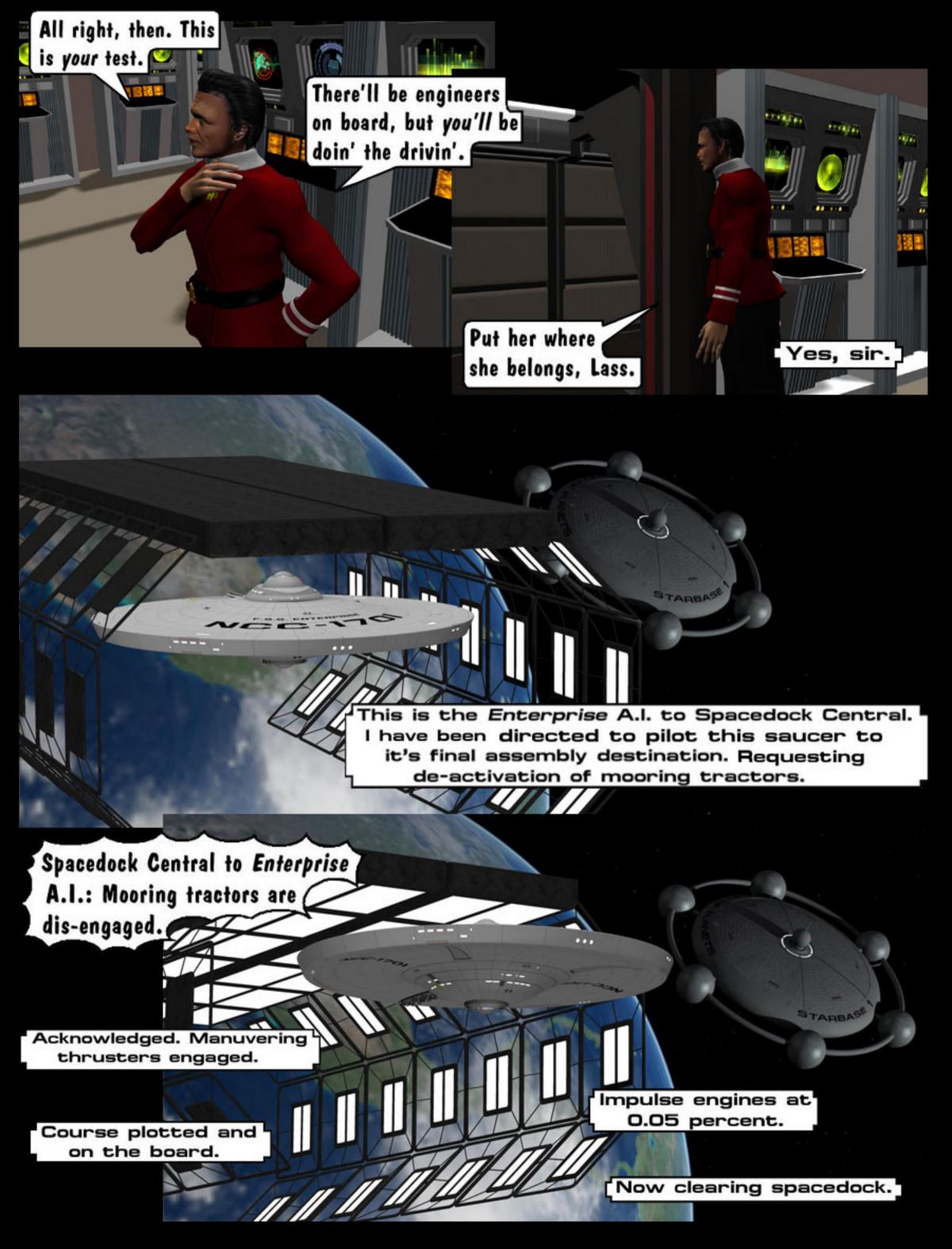


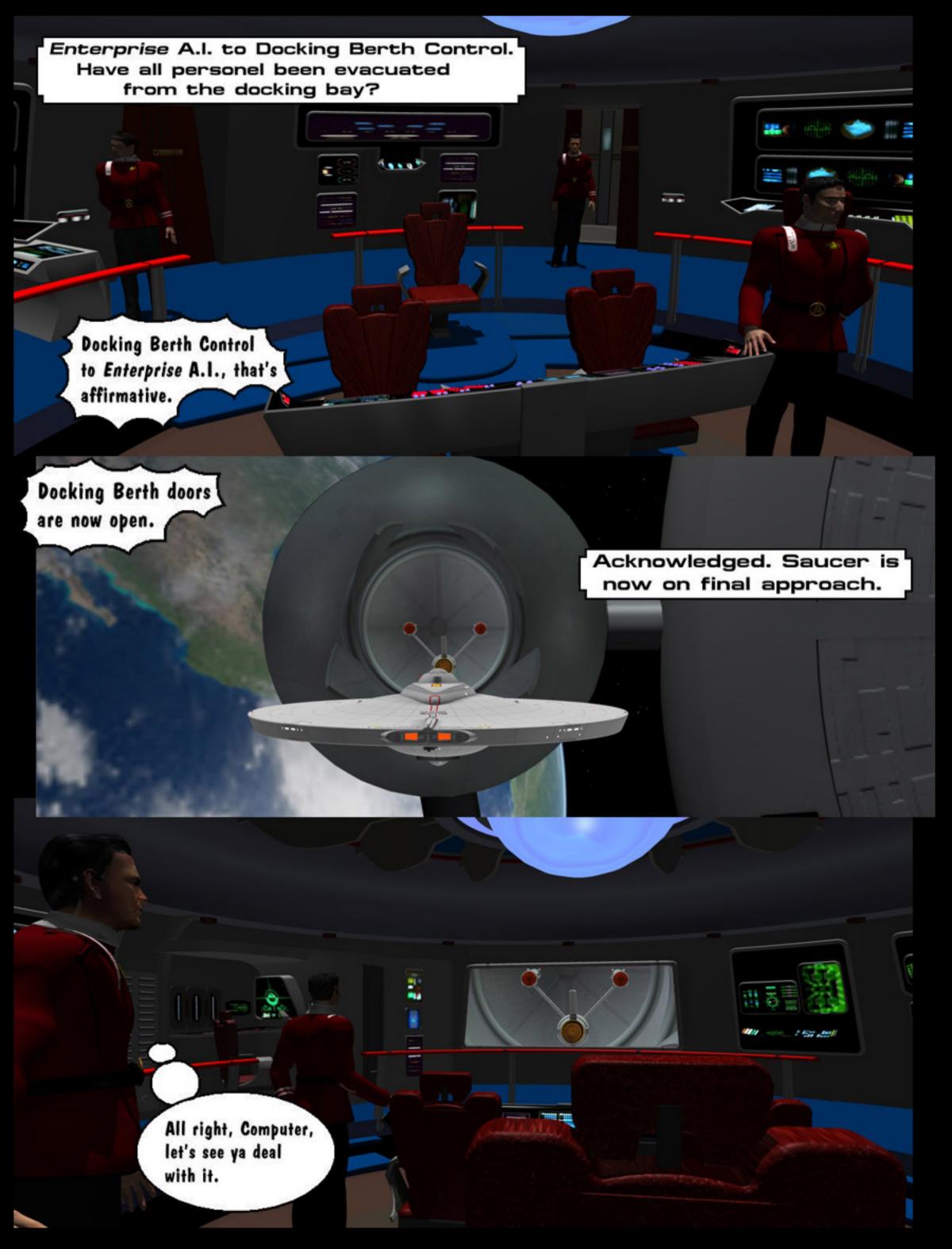


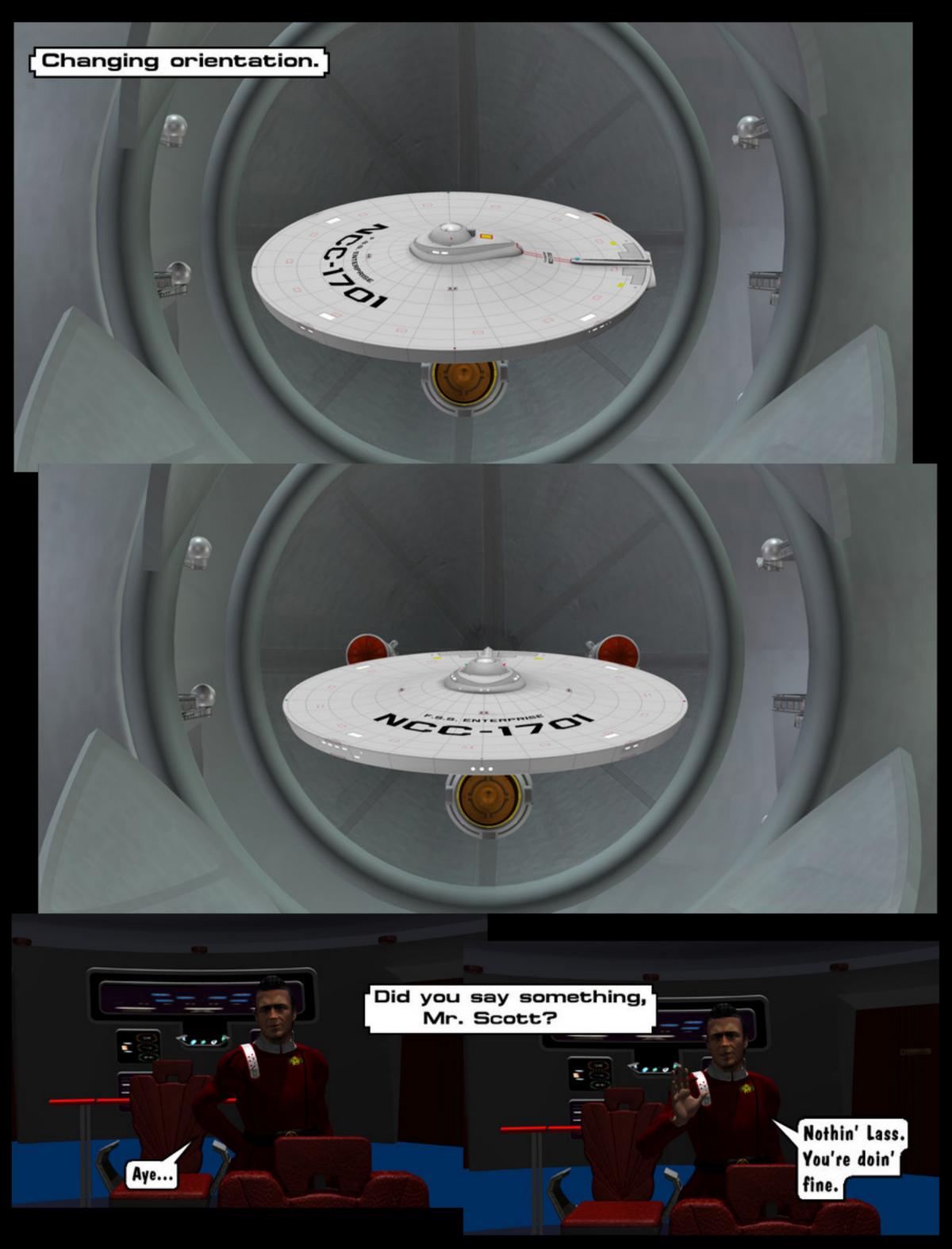


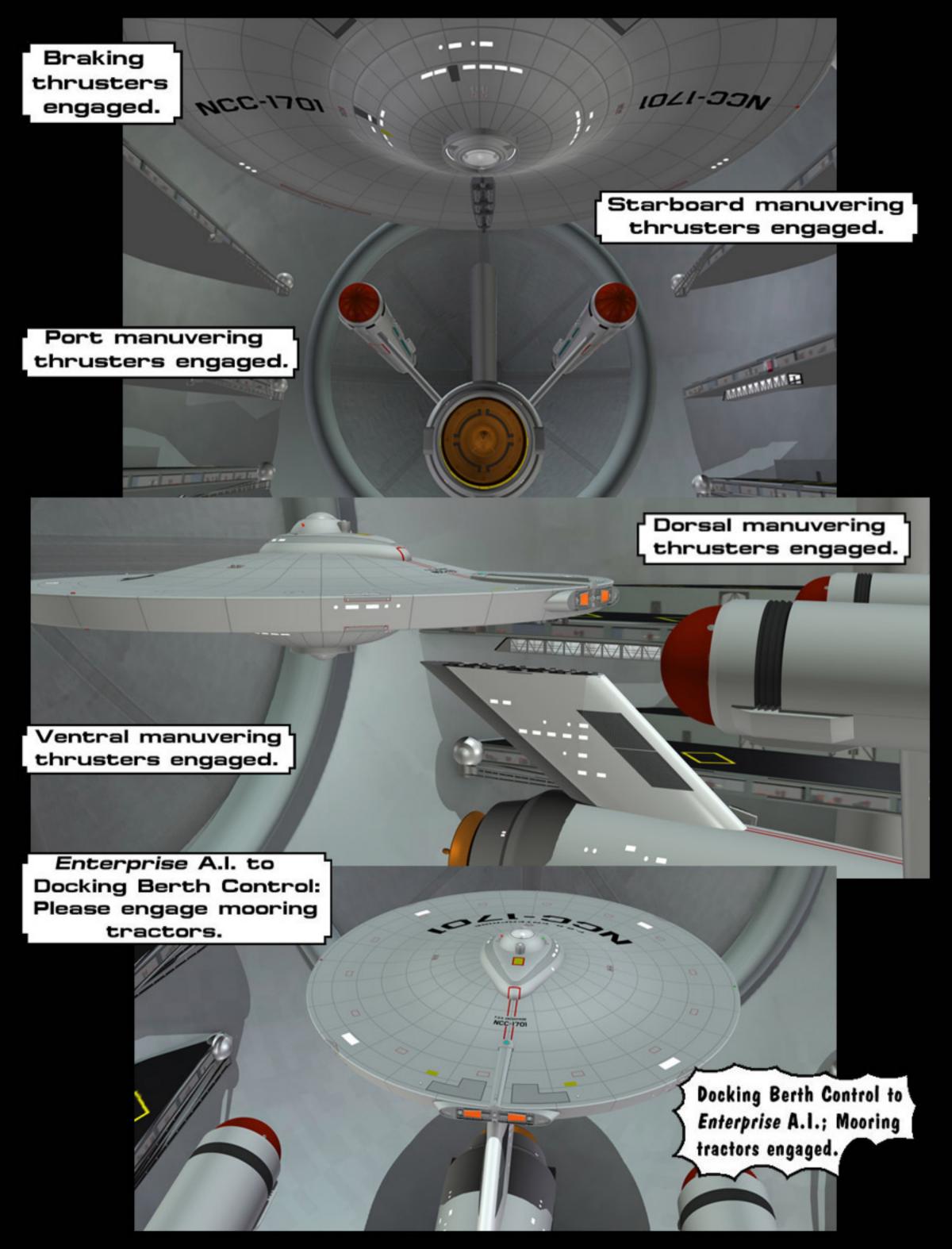


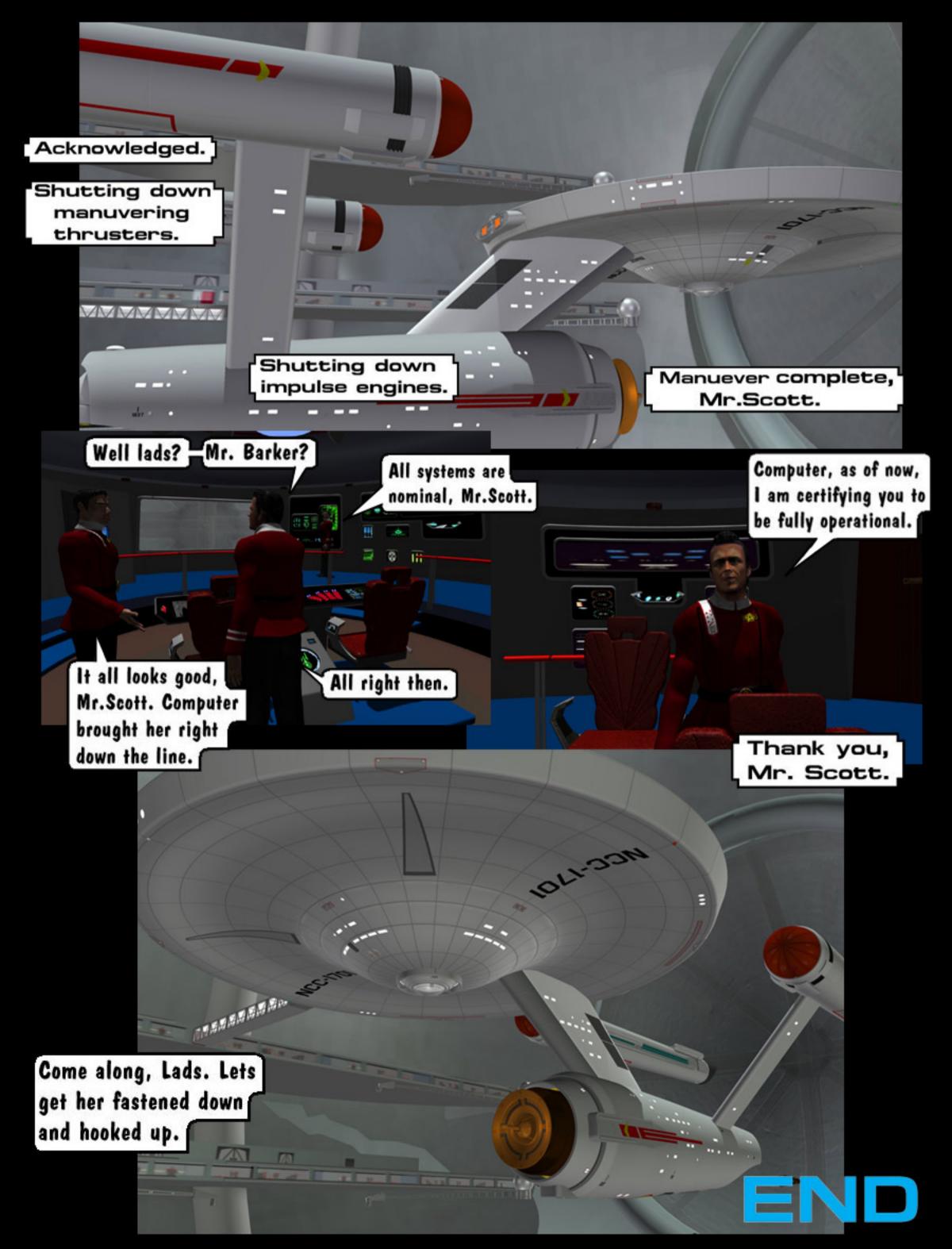








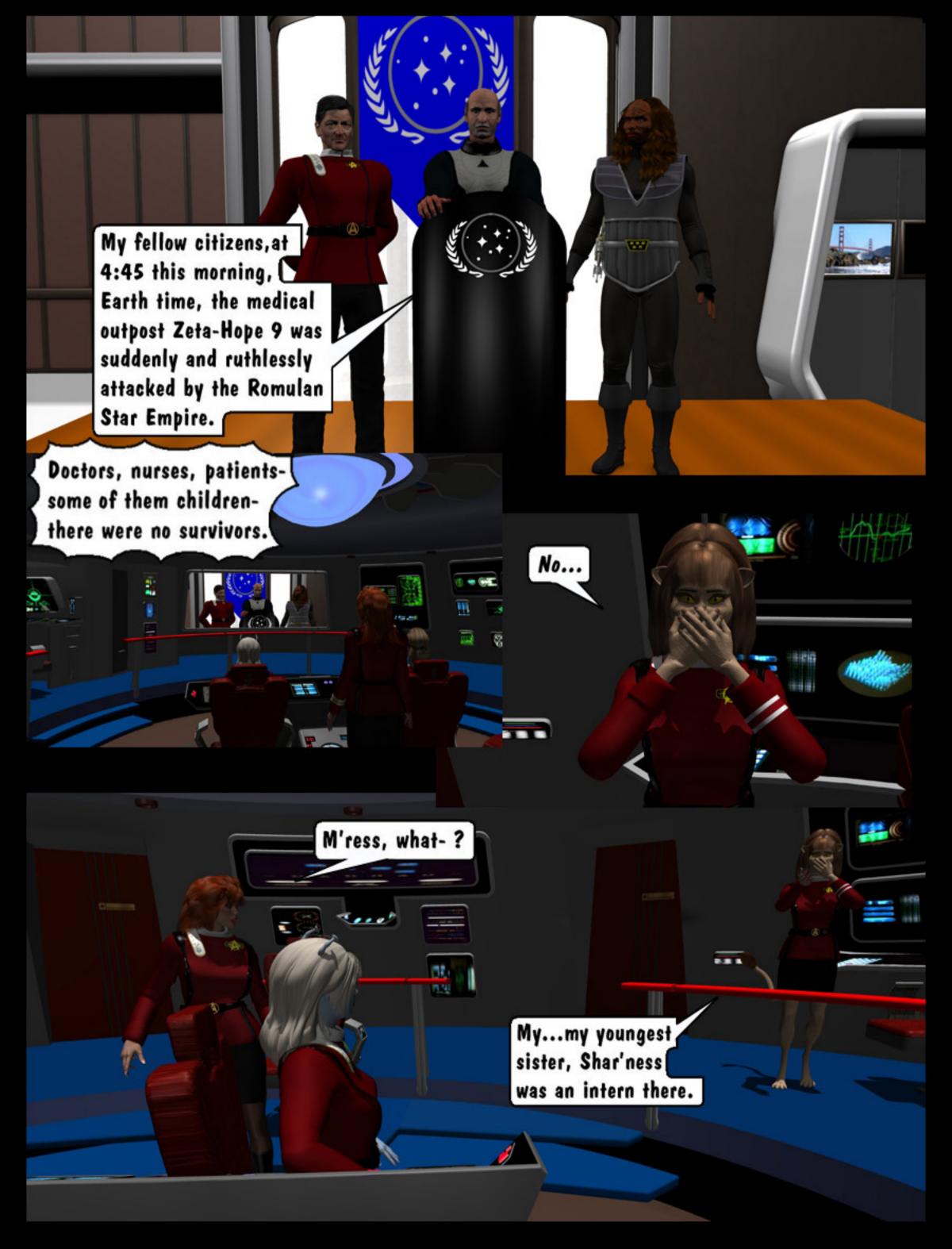






But first, we take you to the Conference Hall of the Federal Congress where our reporter Sarah Miles is standing by. Sarah?

President Kovan has entered the Hall with Grand Admiral Nathan Stryker and Klingon Ambassador Kuntz. We now take you to the podium as the President prepares to speak.



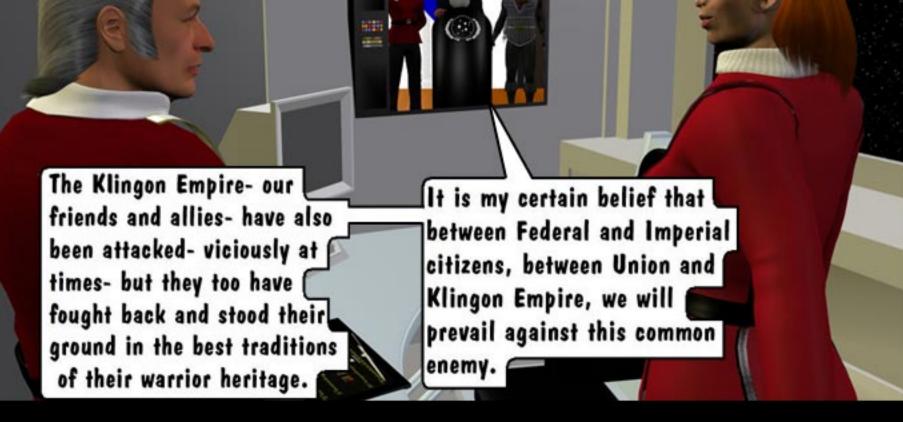




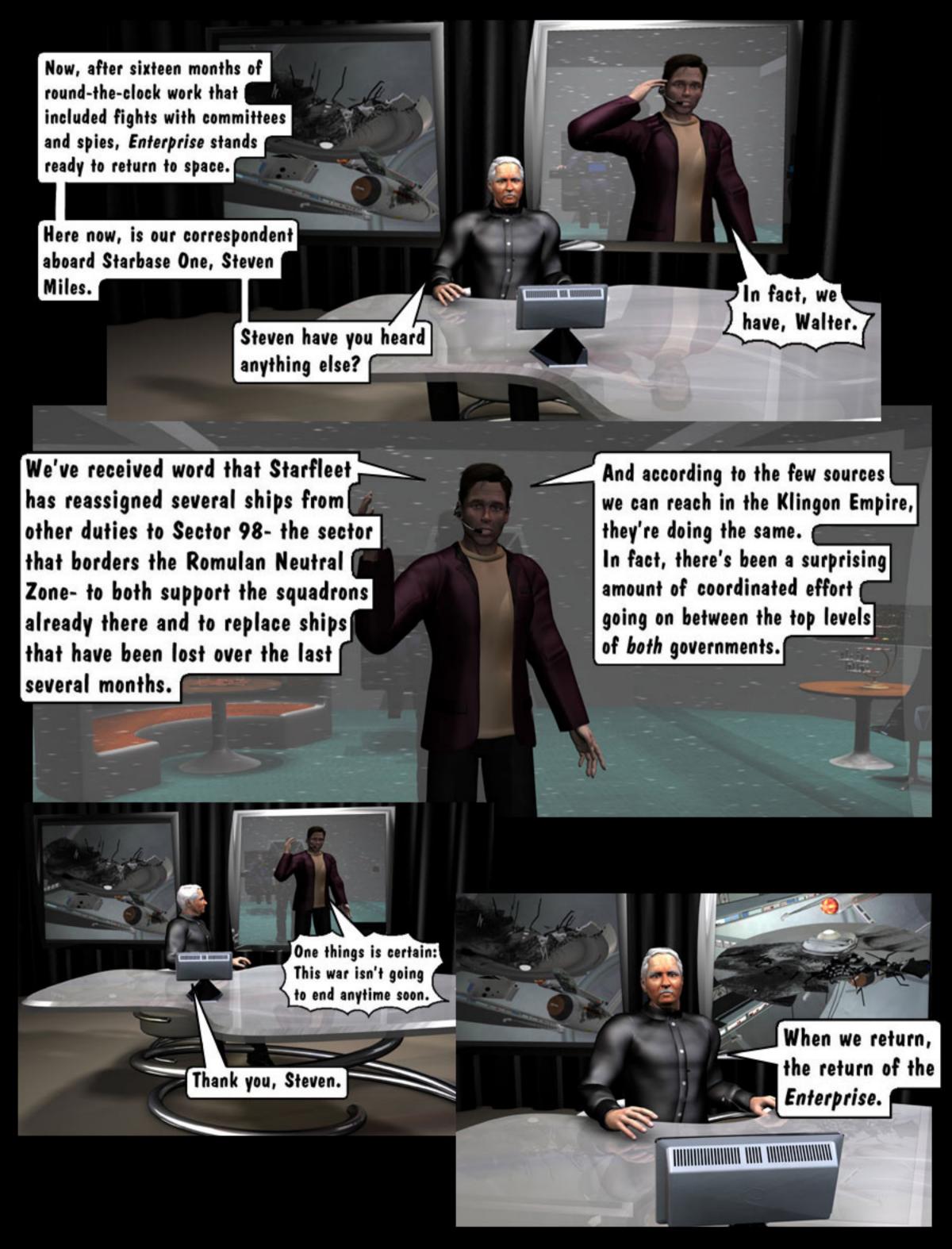
Hostilities exist. There's no denying the fact that our people, our territory and our intrests in this quadrant are in danger.

But no matter how long it takes, we the citizens of this Union, will stand strong and will win through to final victory as we did one hundred years ago.

Unlike that war, however, we now have friends and allies that are willing to stand with us- Allies that know the meaning of Loyalty, Truth and Honor.







Now take your music to the farthest corners of the galaxy and listen to it in the original Klingon.

The Romu Relaunci



We now return to our continuing coverage of "The Romulan Invasion: The Relaunch of a Hero."

Here once again, is Walter Winston. We take you now,
to Starbase One,
Docking Berth One,
where for the last
sixteen months,
engineers have worked
round-the-clock to
repair and rebuild
a Hero.

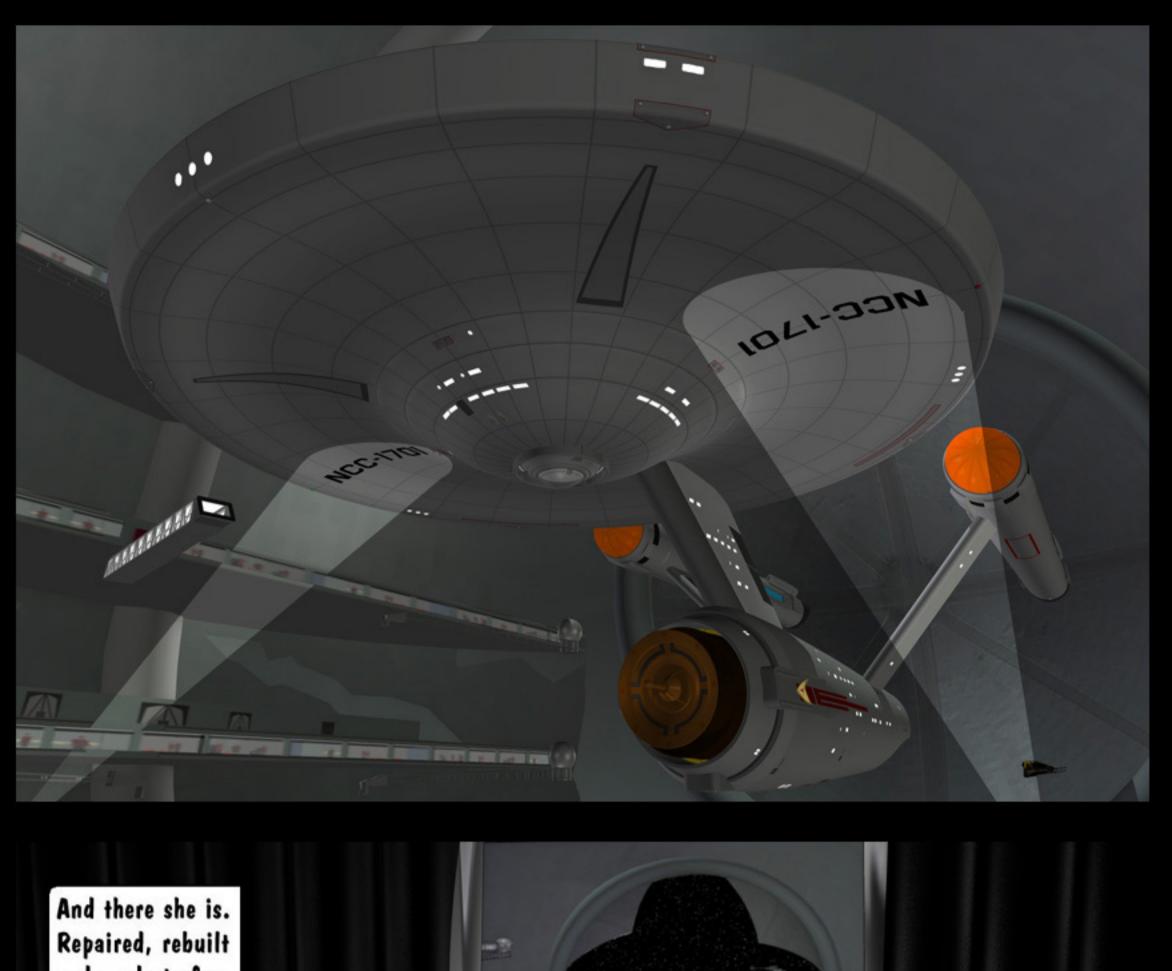
A ceremony that dates back centuries, is now nearing completion. The champagne

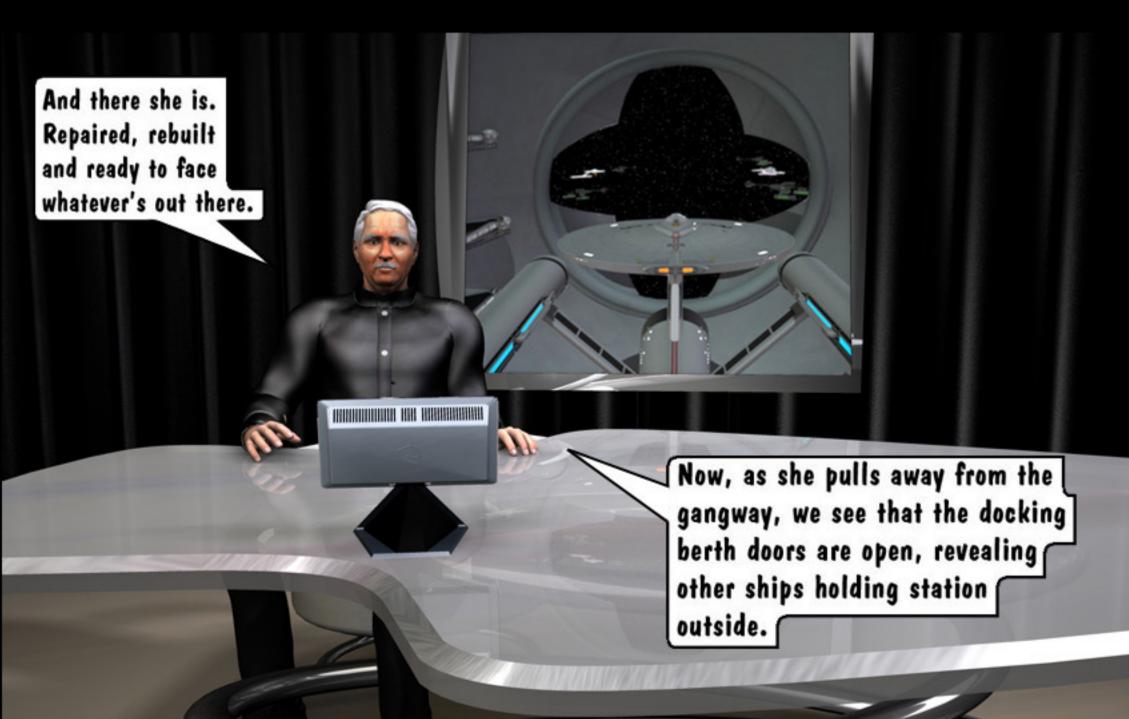
Relaunch of a Hero

bottle was sent on its way ten minutes ago.

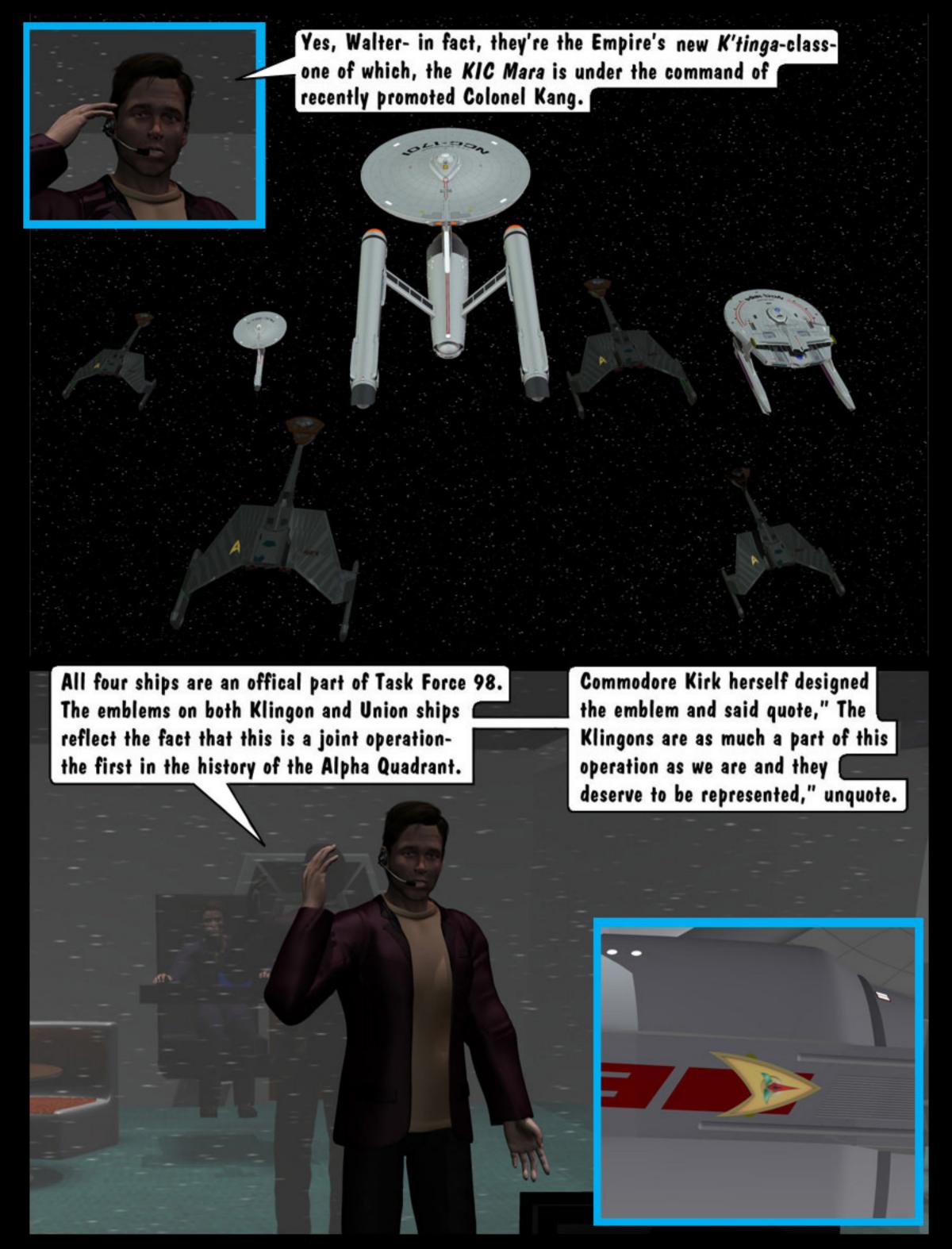
Now, there are only a few seconds left.

5,4,3,2,1...













"Rarely has our fleet been without a ship bearing the name. I chose to maintain this tradtion not solely because of the legacy it invokes, but because the remarkable work of the name *Enterprise* is not done."

-- US Secretary of the Navy, Ray Mabus in his December 1, 2012 announcement that the next new US aircraft carrier will be named *Enterprise*- the third carrier to bear the name.



Next Time On NOVA TREK:

...Jan watched Tam for a moment before she spoke. "Once you understood your gift, did you consider using it to find out what happened to Dad?"

Tam met her gaze, then stepped away to stand by the couch. "I did think about it- even started to a few times. But I never followed through with it."

She shrugged."I...guess I was afraid of what I'd find out. Then too, if I did find out what happened, I'd have to tell Starfleet- which means letting more people in on my secret.." She looked at Jan. "Why?"

It was Jan's turn to step away. Then she turned back. "We found the *Sundown*."

Tamera stepped toward her. "Where? How-?"

Jan waved her toward the couch. "Sit down, and I'll start at the begining..."

Next Time On NOVA TREK:

"Last Voyage of the Sundown"

Coming in 2014

All planetary backgrounds were done using Celestia.

Unless noted, all figures are V3 and M3 based.

Nova Trek TOS era female uniform- Zip dress from Renderosity

Movie era style uniforms- Female and Male jackets-V2-M2 Space Command outfit from RDNA Shoulder straps and sleeve stripes by mdbruffy Rank pins by Patience55 and mdbruffy Selected textures by Mylochka Movie pins by Rduda

Damaged Enterprise mesh by Jeffery Crouch Textures by J.Crouch and mdbruffy

Repaired Enterprise mesh by Eric den Biesen

Commericals: Positronix- by Ptrope Ironworks- by Bluto

Synthococus Novae- by Mylochka The Velocity Lightning- jaguary3

Dawson's Christian- by Thalek iKling - by Rduda

Software used: Poser 9 Vue 10 Espirit Adobe Acrobat Pro 8 Photoshop Elem. 10

Google Sketchup 8 3D Extreme Text Nifscope Windows XP Paint Poseray Wardrobe Wizard

Characters

Note: The following only lists new characters or new outfits not seen before.

Tamera: Cadet Jumpsuit-

V3 bodysuit with textures by Ptrope and mdbruffy

Space:1999 t-shirt-V3 t-shirt with textures by mdbruffy BigskyforVic4-converted by mdbruffy

Dallas girl shirt and jeans for V3

Shev- base vest from Uzilite 2005

Walter Winston
M4 base
outfit- Dress shirt, pants
and boots for M4 from
Daz Studio

Celestia

Lt.Comm.T'Vellan Hair- AlizHair Boots- Sudinitara boots

Sulvek Shirt- Rapheal for M3 Hair- by Mylochka Sarah Miles Headset for V4 Saphire Fox hair Vic_microsuit

Steven Miles
Simon G2 Based
stock Poser 9 clothing
Hair-GQ Event from
Daz Studio

Donald Beyer M4 base Dress Jacket, pants and boots for M4

Grand Admiral Nathan Stryker M4 base, Face Texture by mdbruffy Hair- GQEvent

President Kovan M3 Tunic-textures by mdbruffy Beard- M3 beard by Daz Studio Hair- MitchHair from Daz Studio

Ambassador Kochon
M3 KLingon head morph
Wizard Robe for M3
Morphing boots for M3
Scifi suit for Me
Sash by Little DRagon

Commodore Price M4 Base Vincent head morph by Wertz Mature Hair by Daz Studio

Sulu P6 James base Shirt- sci-fi retro for James Hair by Mylochka

Committee members
Various V3 and M3 standards
with new textures applied.

Tiger girl, pole dancer and waitress- all textures by Chris Schantz

Grey Alien- E F Grey Alien Series

Creech- DevilDog studios

Mantis Grey Aliens, Anubis, Bastet, - Sixus One

Sets and Props

Kirk Ranch House Staircase from PICK construction kit. Grandfather clock from Infurniture at Renderosity

couch from the free section of Renderosity

HOrse Barn from Dreamland models outside background rendered in Vue 10 Espirit.

Rockers, gramaphones- Sams3D Jan's den Laptop- Free section of Renderosity Smart tablet- Cool Tuna

House structure by mdbruffy

Hover Tryke by
Jonathan Rich
Movie Theatre- Dreamland
models "City Block Seven"
Cars and DumpsterFree section of Renderosity

STII Bridge by Rduda
Romulan BOP by
Jonathan Rich
Coke cup by Trekkigirl
explosions by Ronsexplosions
Venture's dedication
plaque- mdbruffy

Screencap of Starfleet Command from TrekCore. Photoshopped by mdbruffy

Grand Admiral Nathan Stryker's Office by mdbruffy Office door by Mylochka

Chamber for the Oversite Committee for Fleet Technology - Court Martial set by Rduda Ferruginous Bridge by Admiral Kamikaze Bacon

Gallery of Honor designed and built by mdbruffy

Docking Berth One by mdbruffy inspired by the design by Franz Joseph

Work bees-Foundation 3D

Constitution refit by Raul conversion by Mattymanx News studio
Camera chairs, viewscreens,
FNF logos- by mdbruffy
Table and chairs by 3-D-C
Flatscreen monitor by Ptrope

Memory Alpha
Redress of Ship's ACR
by mdbruffy
Memory Alpha images result
of internet search.

Observation Lounge Designed and built by mdbruffy furniture from FurniturepakB

Ship's Computer Core (Before repairs) Uses Ptrope's Briefing room. Computer consoles are a mix by Mylochka and mdbruffy

Ship's computer core (After repairs) and ship's Corridor by mdbruffy

Tam's cabin aboard the *Georgetown*- by Ptrope.

Trasporter room by Ptrope. modified by mdbruffy

Starbase One-Battleclinic game mod convertion and textures by mdbruffy

FUP Banner texture and "Task Force 98" symbol by mdbruffy TOS Ship's Bridge by Ptrope

Starfleet Academy
Original model by
Jonathan Rich
Textures by mdbruffy

Cargo ship by Richard A. Merk

Transporter room by Ptrope modified by mdbruffy

Serella skyline and Spaceport built from Dystopia city blocks. Shop fronts built using SFCS units. Serellan alley- Re-Education facility from Daz Studio.

Robert's Freighter-Warp engines by mdbruffy body of ship built using SFCS units

Bar and Grill interior by mdbruffy

Spirit of Chicago by mdbruffy monitor textures by Ptrope

Bedroll/sleeping bag from Travel Props from Daz Studio

Klingon *K'tinga-*class original game mod by Ben Cantwell Conversion by mdbruffy Daedalus-class Farragut by David Metlesits conversion by Mattymanx

Daedalus-class simulator-Lucky Dragon Bridge

Saladin-class Republic by Eric den Bicesen

> SFBike o1by Simon Schild

Spacedock by Nick Martons converted by Mattymanx

Starbase 98 stateroom by mdbruffy

Conference Hall-1701 TMP rec room by Wil Jaspers

USS Reliant converison by Mattymanx

Tardis by Imrie converted by Redfern

From Renderosity's free section:
LIS Robot 2001 moonbus
K-9 1999 Eagle
Moonbuggy Viper
Cylon raider Demoniod

Photo of Captain Harriman Nelson photoshopped from an internet photo of Admiral Nelson from "Voyage to the Bottom of the Sea".